

TITLE: LOCKER	AND OR CHANGE	POLICY #: 1340	
Created: July 27, 2018	Last update	d: March 4, 2020	Approved: February 17, 2019
Ver no.	Effective Date		Significant Changes

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Version #1	April 11 th 2021	Addition of this policy as per FSMSA policy #4218

1.0 Purpose

To outline the Fort Saskatchewan Ringette Association's (FSRA) rules and regulations regarding providing supervision in locker and or change rooms, and the standards of behaviour in the locker and or change room expected from players, parents, and officials of FSRA in accordance with FSMSA policy #4218.

2.0 Scope

This policy applies to all members, officials, parents, players, team officials, paid employees, volunteers, and Executive Board members. It applies to locker and/or change rooms that are located on premises accessed by the FSRA, or on property that a team is visiting as a representative of the FSRA. It is the responsibility of the coaching staff to ensure that this policy is followed.

3.0 Terms

Electronic Recording Devices – Any electronic device or portions of a device that is capable of taking still pictures, sound recordings, or video recordings.

Two Deep Method – A method of supervision in which two adult supervisors must be present at all times, but must wait outside the locker and or change room within hearing distance while player are changing and showering.

4.0 Policy

4.1 Any inappropriate conduct, threats, harassment, abuse (including the use of profanity), disruptive behavior, criminal offences, or discrimination in the locker and or change rooms is strictly prohibited as of Code of Conduct Policy (#1300)



- 4.2 Any and all FSRA Representatives must treat all locker and or change rooms with respect, including locker and or change rooms not on property leased by FSRA. Each team must ensure that the locker and or change room is clean before leaving and will be responsible for any damages and or vandalism.
- 4.3 Players are not to be left unsupervised in a facility leased by FSRA, including locker and or change rooms. Players must be supervised using the Two Deep Method, especially when the players are changing or showering. This includes leaving a parent or guardian alone with his or her child in the locker and or change room.
- 4.4 In the event of treating an injury in the locker and or change room, the Two Deep Method must apply to medical personnel as well.
- 4.5 In the cases of teams with both boys and girls, the following dress code must be enforced: male players cannot undress to less than a minimum of shorts when female players are present; female players cannot undress to less than a minimum of shorts and a tee shirt when male players are present. If there is only one locker and or change room facility, male and female players will change and shower in shifts, with the most represented gender going first.
- 4.6 If separate facilities are available to co-ed teams, male and females players will make use of them to change to the minimum requirements above.
- 4.7 Parents and or Guardians are discouraged from entering the locker and or change room. However, in the event a player needs assistance changing into or out of his or her uniform due to ag, injury, or disability, the parent must let the coach know in advance that he or she will be coming in to assist the player. In the case of age, parents, and guardians are encourage their children to dress independently as soon as possible.
- 4.8 Coaches, using the Two Deep Method, are allowed to ask parents and guardians to leave the locker and or change room immediately before and after a game or practice so that they might speak to players without distraction. In addition, coaches may bar entry to parents and guardians of older of older children at their discretion.
- 4.9 Recording functions of electronic devices are NOT permitted to be used for any reason inside the locker and or change room. Should an individual be required to use the recording function of an electronic device, the person using it must leave the locker and or change room prior. For more information on the rules governing the use of electronic devices in the locker and or change rooms, see the Electronic Recording Devices Policy (#1345).