

FMBA Mosquito Rec Rules

1. Team coaches are responsible for the following:

- a. All games are scheduled to commence at 6pm.
- b. No new inning may start more than 2 hours after start time of game (ie after 8pm).
- c. All players must be on the bench when not at bat or on deck. It shall be the coach's responsibility to enforce this rule and if not obeyed, team players may be disciplined by the umpire, at their discretion.
- d. A plastic cup type of athletic supporter is highly recommended for all boys and a jill is recommended for all females to be on the field. Sandals are not permitted for any players, and discouraged for coaches. No jewelry / watches of any kind will be allowed to be worn by any players. The only exception to this rule would be a medic alert bracelet or necklace.
- e. It is the responsibility of all coaches, managers and players to be at the field in sufficient time to allow for enforcement of the above rules. Coaches and players should be at the field a minimum of 15 minutes before game time.
- f. Home team will supply 1 new baseball and 1 used ball in "good condition" at the start of each game.

2. Games:

- a. Each game is to consist of 6 innings.
- b. If a game is called due to darkness, weather conditions, or the 2 hour time limit, the final score will be the score at the end of the last completed inning.
- c. If after 5 complete innings, one team is ahead by 10 runs, the game is over.
- d. The FMBA lightning policy will be followed at all times.
- e. In any one inning you may not score more than five runs except the last inning . There is no limit on runs scored in the last inning. If the last inning is not completed (eg. due to darkness) , the score will revert to the last inning completed.
- f. Players must play a minimum of 3 defensive innings, 2 in the infield and one in the outfield. Coaches are required to ensure that all players play and sit out equally.
- g. All players in attendance will be placed on the batting order and will bat in turn, regardless of whether they field in the inning.
- h. Unlimited substitutions defensively are allowed (including for injury or official ejection).
- i. The batting order must remain consistent and include a full roster submitted on a score sheet at game time. Late arrivals shall be allowed to play and should be added to the bottom of the score sheet and marked as a late arrival. No player shall sit on the bench a second inning before each player has sat one inning. No player should play the outfield a second inning before each player has played it one inning except in case of an injury. Players must be rotated between infield and outfield.
- j. No bunts are permitted. If there is a violation, the ball is dead, and a strike is called on the batter. If a batter attempts a bunt on a third strike, the ball is dead, and the batter is allowed to continue their at-bat.
- k. All batters will start with a 1 Ball and 1 Strike Count

3. Pitching Rules:

- a. If a pitcher hits 2 batters in an inning or 3 in a game, he must be replaced, unless the Umpire determines that the batter could have avoided being hit through reasonable effort.
- b. Once a player assumes the position of pitcher, they cannot catch for the remainder of the day.
- c. Pitchers must follow the pitch count chart . This chart is found on the last page of this rules book.
- d. Pitchers may finish pitching to a batter even if their maximum pitch limit (75 pitches) has been reached.
- e. Once a pitcher is taken out he cannot pitch again, but may be used in any other position but catcher .
- f. The pitcher may pitch from the SET POSITION, without coming to a full stop before delivery.
- g. No BALKS shall be called against the pitcher
- h. It is the responsibility of each coach to keep track of their pitcher's pitch count.
- i. The number of trips to the mound by manager/coach shall not be limited except when the umpire rules that the purpose of the trip is to delay the game.

4. Base runners:

- a. No runner can leave their base before the ball crosses home plate or is hit. If there is a violation, the runner is returned to their base, and the ball is dead.
- b. Once the pitcher, in the vicinity of the rubber, has the ball in his/her possession, any runner who stops advancing must return to the previous base and remain there until the next pitch has crossed home plate.
- c. On a dropped 3rd strike the batter is not permitted to run.
- d. Runners at 3rd base can reach home plate only if the ball is hit, or because they are forced to advance (ie no taking home on wild pitches, nor when stealing third base and the ball is overthrown). If there is a violation, the runner is returned to 3rd base.
- e. Base runners are permitted to attempt to advance to second or third base on a wild pitch/passed ball or on a steal.
- f. A base runner may not attempt a straight steal of the next base until after the pitcher has delivered one (1) pitch to home plate.
- g. A delayed steal, occurring as the catcher is throwing the ball back to the pitcher, is not permitted. Thus, the base runner may not attempt to advance to the next base when the pitcher misses the ball when receiving it back from the catcher.
- h. If there are two outs and the team's catcher is on base, the team may send in a courtesy runner to allow the catcher to prepare for the defensive inning. The courtesy runner shall be the player who committed the last out (ie the 2nd out) in the inning
- i. The infield fly rule will apply. The umpire must immediately declare "Infield Fly" for the benefit of the runners. (i.e. - infield fly ball with less than two (2) outs and first and second base occupied or bases loaded.)

5. Malicious Contact

- a. Malicious contact is to be penalized whether committed by an offensive or defensive player.

Contact shall be considered malicious if:

- i. the contact is the result of intentional excessive force, and/or
 - ii. there is an intent to injure.
- b. The umpire shall determine whether contact was avoidable or unavoidable. If the fielder blocks the base path, the runner may make contact, slide into or collide with the fielder as long as the runner is making a legitimate attempt to reach the base/plate.
- c. Runners are instructed to slide or attempt to avoid making contact with a fielder. A player who maliciously runs into a fielder is to be declared out (unless he/she has scored prior to committing the infraction).
- d. On all close plays at home plate, the runner must slide
- e. If the defensive clearly player blocked the base path without possession of the ball, obstruction shall be called. The runner is safe and a delayed dead ball is called.

6. Pitch Count Chart for Mosquito

Pitches	Rest Required
1-25	None
26-40	1 Day
41-55	2 Days
56-65	3 Days
66-75	4 Days

