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# THRASHERS

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## GRANDE PRAIRIE LACROSSE ASSOCIATION

### RAMP GAMESHEET INSTRUCTIONS

1. Download the RAMP game sheet app if you have not already done so
2. Each team has a TEAM CODE (Your TEAM CODE can be found on the dashboard of your TEAM RAMP)
3. Login to the RAMP Game sheet App using the login that you use for your personal RAMP team app, If you do not use RAMP APP please create a login (this is also the same login that you would use to register your player)
4. Once in the app click on the three lines in the right top corner and go to Manage Accounts -----Team Accounts
5. Enter the team account code, your team will show up under my teams. games will take a little bit of time to load. The app will add any games that have not yet been played along with the home and visitor codes for those games so that you don't have to add the individual code for each of those games. If you are the home team it will also add the game sheet code. When you are the home team you will see 2 selections for the game.
6. When viewing your schedule make sure to click show older dates first.
7. GAMESHEET ACCESS- it will give you a GAME MODE option which is OFFLINE MODE or ONLINE MODE. Offline mode will download the current game data to your device and allow you to enter game sheet data while offline. You will need to push your game data once you are connected to a network. ONLINE MODE- means the scoring and updates will be done live. This also only gives you access to update the game's score, shots on net, penalties, goals. (But is missing the roster for both teams)
8. HOME TEAM ACCESS- this takes you directly to the game sheet and gives you access to update live without being in GAME MODE.
9. VISITOR TEAM ACCESS- This gives you access to only your team. (Do not panic when you see the home team roster crossed off)

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### **If you are the Visiting Team**

Click on the scheduled game for that day/night, (Visiting Team Access) check off the players and staff in attendance that night. if using AP players please make sure you add these players under the add player tab and slide the AP player toggle.

1. Once the roster is confirmed correct 1 Staff member will have to digitally sign the roster

### **If you are the Home Team**

Click on the scheduled game for that day/night that says Home (Home Team Access), check off the players and staff in attendance that night. if using AP players please make sure you add these players under the add player tab and slide the AP player toggle.

1. Once the roster is confirmed correct 1 Staff member will have to digitally sign the roster
2. In the game option that says Game sheet Access there is a 9-digit code below that, you will need to give this to the volunteer doing the scoresheet that night. \*Anyone that has volunteered to do the scoresheet will have to also download the RAMP game sheet app.

### **Volunteer doing the scorekeeping**

#### **GOALS For and against**

At the top, click the new goal, enter the period, time (clock time), team, PP/EH/SH, who scored, who got the assist, who got the second assist, and whether it's a game winning goal (not required) then submit. If there's an error (e.g. same player as goal and assist) will give an error.

You can edit existing goals by tapping on them then clicking edit or delete.

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### **PENALTIES**

Penalties - similar - Enter time on the clock, optional time on for when player returns to field/floor, offences (list from the league), which team, which player or staff, (and if need be a served area for bench minor)

Once saved, will show up in the penalties area.

You can edit and delete penalties like you can with goals.

### **GOALIE STATS** - This is optional

Usually entered at the end of the game.

Can edit and delete.

Choose goalie, team, time on field/floor, stats, win/loss/tie, whether it was a shootout.

**Roster area** - Should be completed by home and visitor team, but the scorekeeper will have the ability to do updates (e.g. adjust player number, add/remove players) - some options might be restricted by the league.

**When the game is over:** "Mark game as completed" this will submit this game to the association website.

Here is a link to the RAMP YouTube

video [CLICK HERE](#)