



Introduction

The inaugural BC Cup will be held in Victoria, B.C. July 4-6. The tournament is hosted by the Victoria Vipers and sanctioned by BC Ball Hockey Association, a member of the Canadian Ball Hockey Association (CBHA).

Important Dates:

- July 3, 7-9pm Coach/Manager meeting at Canadian Brewhouse
- July 4-5 Tournament round robin games
- July 6 Semifinals and finals

Volunteers

A volunteer table will be setup at each rink with a volunteer. The volunteers will be wearing gold-colored shirts with Vipers logos.

Team Staff Meeting

Each team should send their Head Coach or designate and their Manager to the Coach/Manager meeting on July 3 from 7pm-9pm at the Canadian Brewhouse and Grill, 3500 Uptown Blvd #117, Victoria, BC. (rooftop). It will be self-order/pay, as you choose. Merchandise pre-orders will be handed out to association representatives.

Association Point of Contact

Associations are asked to populate the shared spreadsheet with an association point of contact, including first name, last name and cell phone number.

Canadian Brewhouse

The Canadian Brewhouse has offered pizza vouchers for players, one free large, two topping pizza per four players plus free soda fountain drinks for any teams coming in during the weekend.

Accommodations

Please book accommodation using the following link – Hotel Info

Arenas

Date	Arena
July 4	Panorama Eagle Ridge Q Centre
July 5	Panorama Eagle Ridge Q Centre
July 6	Panorama <u>Q Centre</u>

Schedule

Schedule is being developed and will be posted into Spordle once completed - https://page.spordle.com/bc-cup

Divisions

Co-Ed

Division	Birthyears
U11	2014, 2015, 2016
U13	2012, 2013
U15	2010, 2011
U17	2008, 2009
U19	2006, 2007

Female Only

Division	Birthyears	
U14	2011, 2012, 2013	
U17	2008, 2009, 2010	
U20	2005, 2006, 2007	

Tournament Format

Each team is guaranteed a minimum of four games. The tournament format will include a round-robin followed by semi-finals and finals.

Player Eligibility

- Players must be born in the division's designated birth years or later. Younger players are allowed to play up.
- Players must have played 5 regular season games excluding Provincials, BC Cup or WCC. Games must have been played with a CBHA recognized minor association.
- If a player is proven to be impersonating another player, the team will be disqualified from the tournament.

Roster Size

In accordance with Canada Ball Hockey Association regulations, the maximum roster size is

- 22 players, including up to 2 goalies
- Plus team staff and manager

Team Uniforms

Each team will carry a light and dark jersey set. The visiting team will select their jersey color first and the home team will be responsible for changing jerseys if there is a conflict in jersey colors. Players are not required to wear black shorts.

Warm Up Knapper Balls

Victoria will provide the Knapper balls to teams for pre-game warm up.

Division	Period Length	Break Between Periods	Total Game Time
U11	3 x 10	1 min Between Periods	1 Hour Game
U13 & U14 Female	3 x 12	2 min Between Periods	1 Hour 15 Min Game
U15	3 x 15	2 min Between Periods	1 Hour 30 Min Game
U17 & U17 Female	3 x 15	2 min Between Periods	1 Hour 30 Min Game

Game Lengths

Round Robin Rules

- Each team is allowed one 30-second timeout per period.
- A 3-minute warm up will start as soon as the playing surface has been cleared of the game prior and within the scheduled timeslot. Referees will endeavor to keep the games moving to try and avoid any time overruns.
- There will be a 1-minute break between periods.
- Ties are allowed.
- Teams receive 2 points for win, 1 point for a tie, and 0 points for loss.

Tiebreaker Rules After Completion of Round Robin Game

Should teams be tied after completion of round robin games, then tiebreaker criteria will be applied to the tied teams as follows (in order):

- 1. Most wins
- 2. Head-to-head record (in the event of a multi-way tie, head-to-head includes all teams with identical points)
- 3. Goal differential in games involving only the tied teams (maximum of 7-goal differential in each game)
- 4. Overall goal differential (maximum of 7-goal differential in each game)
- 5. Goals for in games involving only the tied teams
- 6. Overall goals for
- 7. Least penalty minutes
- 8. Coin toss

In the case of a multi-way tie, once a team is differentiated the tiebreak process moves back to Step 2 for the remaining teams in the tiebreaker.

Semi-Finals & Finals Rules

- Each team is allowed one 30-second timeout per period, including one 30-second timeout per overtime.
- A 3-minute warm up will start as soon as the playing surface has been cleared of the game prior and within the scheduled timeslot. Referees will endeavor to keep the games moving to try and avoid any time over runs.
- There will be a 1-minute break between periods.
- If a game is tied after the 3rd period, then the game will go to an overtime (OT) period.
- There will be a 1-minute intermission before the OT period starts.
- The OT period is a sudden death period. The clock will be set to 10 minutes and is running time.
- If game is still tied after OT, there will be a shootout:

- Each Head Coach submits a list of 3 shooters to ref prior to the first shooter going.
- \circ $\;$ The shootout starts with 3 shooters from each team. The home team shoots first.
- \circ $\;$ The team with most goals out of the round of 3 shooters wins.
- If still tied after the first 3 shooters, then each team will supply a new shooter and alternate 1 and 1 until a winner is decided (with each team getting the same number of chances). If the home team scores, they must wait to see if the visitor scores or not to determine a winner. If both teams score, then play continues down the roster.
- If teams have different sized rosters then the team with the smaller roster will repeat the last sequence of shooters until they go through the same number of shooters as the team with the bigger roster (i.e. if team A has 12 shooters and team B has 15 shooters, then after running through their 12 shooters, team A will repeat shooters 10-12 until they have matched the 15 shooters of team B).
- If still tied, teams go back to the top of their lists and alternate 1 and 1.

Officials and Timekeepers

Officials and Timekeepers will be e-transferred to each official\timekeeper at the end of the tournament.

Medals and MVP Awards

Gold, Silver, and Bronze medals will be awarded in each division. Additionally, MVPs will be named for each game.

Player Shirts

All registered players will receive a Gildan 6400 soft style, cotton poly blend, Euro spun BC Cup t-shirt as part of registration like the shirt pictured here - <u>https://epicsport.ca/webapps/event?id=237&x=0</u>

Please collect the following information and email <u>volks@epicsport.ca</u> prior to June 15 Team Name Player First Name Player Last Name Player Shirt Size

Shirts will be organized by teams and delivered with any other pre-ordered merch Thurs night, July 3 at the Team Staff meeting taking place at the Canadian Brewhouse.

Merchandise Orders – Order Before June 15

Teams, players and parents will have the ability to pre-order 2025 BC Cup clothing, hats and other items. There will be a LIMITED supply on site for purchase, but pre-order is STRONGLY encouraged, with pick up at the tournament. Please order using the following link - <u>https://epicsport.ca/webapps/event?id=237&x=0</u>



Disciplinary Committee

Each association must designate one disciplinary committee representative to attend meetings if disciplinary matters arise during the tournament.

Tournament Contacts

Role	Name	Email
Victoria Vipers President	Chris Drummond	President@victoriavipers.ca
Referee in Chief	Dan Fouracres	RIC@victoriavipers.ca
More to come		