



# Introduction

The inaugural BC Cup will be held in Victoria, B.C. July 4-6. The tournament is hosted by the Victoria Vipers and sanctioned by BC Ball Hockey Association, a member of the Canadian Ball Hockey Association (CBHA).

#### **Important Dates:**

- July 3, 7-9pm Coach/Manager meeting at Canadian Brewhouse
- July 4-5 Tournament round robin games
- July 6 Semifinals and finals

# **Canadian Brewhouse**

The Canadian Brewhouse has offered pizza vouchers for players, one free large, two topping pizza per four players plus free soda fountain drinks for any teams coming in during the weekend.

## Accommodations

Victoria is a tourist destination for many travelers, please book your accommodation as soon as you can – <u>Hotel</u><u>Info</u>

### Arenas

TBD

# Schedule

Schedule is being developed and will be posted into Spordle once completed.

## **Divisions**

Co-Ed

Division	Birthyears		
U11	2014, 2015, 2016		
U13	2012, 2013		
U15	2010, 2011		
U17	2008, 2009		
U19	2006, 2007		

### Female Only

Division	Birthyears	
U14	2011, 2012, 2013	
U17	2008, 2009, 2010	
U20	2005, 2006, 2007	

## **Tournament Format**

Each team is guaranteed a minimum of four games. The tournament format will include a round-robin followed by semi-finals and finals.

#### **Team Uniforms**

Each team will carry a light and dark jersey set. The visiting team will select their jersey color first and the home team will be responsible for changing jerseys if there is a conflict in jersey colors. Players are not required to wear black shorts.

#### Warm Up Knapper Balls

Victoria will provide the Knapper balls to teams for pre-game warm up.

#### Game Lengths

Division	Period Length
U11	3 x 10
U13 & U14 Female	3 x 12
U15	3 x 15
U17 & U17 Female	3 x 15

#### **Round Robin Rules**

- Each team is allowed one 30-second timeout per period.
- A 3-minute warm up will start as soon as the playing surface has been cleared of the game prior and within the scheduled timeslot. Referees will endeavor to keep the games moving to try and avoid any time overruns.
- There will be a 1-minute break between periods.
- Ties are allowed.
- Teams receive 2 points for win, 1 point for a tie, and 0 points for loss.

#### Tiebreaker Rules After Completion of Round Robin Game

Should teams be tied after completion of round robin games, then tiebreaker criteria will be applied to the tied teams as follows (in order):

- 1. Most wins
- 2. Head-to-head record (in the event of a multi-way tie, head-to-head includes all teams with identical points)
- 3. Goal differential in games involving only the tied teams (maximum of 7-goal differential in each game)
- 4. Overall goal differential (maximum of 7-goal differential in each game)
- 5. Goals for in games involving only the tied teams
- 6. Overall goals for
- 7. Least penalty minutes
- 8. Coin toss

In the case of a multi-way tie, once a team is differentiated the tiebreak process moves back to Step 2 for the remaining teams in the tiebreaker.

### Semi-Finals & Finals Rules

- Each team is allowed one 30-second timeout per period, including one 30-second timeout per overtime.
- A 3-minute warm up will start as soon as the playing surface has been cleared of the game prior and within the scheduled timeslot. Referees will endeavor to keep the games moving to try and avoid any time over runs.
- There will be a 1-minute break between periods.
- If a game is tied after the 3rd period, then the game will go to an overtime (OT) period.
- There will be a 1-minute intermission before the OT period starts.
- The OT period is a sudden death period. The clock will be set to 10 minutes and is running time.
- If game is still tied after OT, there will be a shootout:
  - $\circ$  Each Head Coach submits a list of 3 shooters to ref prior to the first shooter going.
  - The shootout starts with 3 shooters from each team. The home team shoots first.
  - $\circ$   $\;$  The team with most goals out of the round of 3 shooters wins.
  - If still tied after the first 3 shooters, then each team will supply a new shooter and alternate 1 and 1 until a winner is decided (with each team getting the same number of chances). If the home team scores, they must wait to see if the visitor scores or not to determine a winner. If both teams score, then play continues down the roster.
  - If teams have different sized rosters then the team with the smaller roster will repeat the last sequence of shooters until they go through the same number of shooters as the team with the bigger roster (i.e. if team A has 12 shooters and team B has 15 shooters, then after running through their 12 shooters, team A will repeat shooters 10-12 until they have matched the 15 shooters of team B).
  - If still tied, teams go back to the top of their lists and alternate 1 and 1.

## **Team Staff Meeting**

Each team should send their Head Coach or designate and their Manager to the Coach/Manager meeting on July 3 from 7pm-9pm at the Canadian Brewhouse and Grill, 3500 Uptown Blvd #117, Victoria, BC. (rooftop). It will be self-order/pay, as you choose. Merchandise pre-orders will be handed out to association representatives.

## Medals, MVP Awards & Player Shirts

Gold, Silver, and Bronze medals will be awarded in each division. Additionally, MVPs will be named for each game. Each BC Cup registered player will receive a T-shirt with the BC Cup Logo.

### **Merchandise Orders**

Teams, players and parents will have the ability to pre-order 2025 BC Cup clothing, hats and other items. There will be a LIMITED supply on site for purchase, but pre-order is STRONGLY encouraged, with pick up at the tournament. Please order using the following link - <u>BC CUP Presale Apparel Order Form</u>

## **Disciplinary Committee**

Each association must designate one disciplinary committee representative to attend meetings if disciplinary matters arise during the tournament.

### **Tournament Contacts**

Role	Name	Email
Victoria Vipers President	Chris Drummond	President@victoriavipers.ca
Referee in Chief	Dan Fouracres	RIC@victoriavipers.ca

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More to come	