

TimeKeepers Guide

WELCOME! Thank you for volunteering your time to help keep games running smoothly! Your role is essential. Please read this guide carefully.

SUPPORT OUR REFEREES

- Many of our referees are youth officials, who are learning, just like the players.
- Referees have the final say on the floor.
- Please *support, respect,* and *empower* our officials to help them build their skills and confidence.

GAME FORMAT

Division	Periods	Period Length	Notes
U9, U11, U13	3	12 minutes	All stop time, no running time
U15, U17, U20	3	15 minutes	All stop time, no running time

- There is **NO RUN TIME**.
- Add the time remaining for each period in the "Notes" section of the gamesheet.
- 3-minute warm-up before each game; 1-minute intermission between periods
- Games **MUST end with 2 minutes left on the WALL CLOCK.** If no wall clock, the official can designate a phone or watch (timekeepers)

GAMESHEET COMPLETION

- Use the RAMP Electronic Gamesheet App.
- Full instructions can be found here: <u>RAMP Electronic Gamesheet Guide</u>
- (and on the Vipers Website)
- Ensure:
 - Scores/penalties are entered accurately and per the officials reporting.
 - Time remaining is noted.

PROBLEMS OR QUESTIONS?

• Notify your team manager who will escalate any concerns to your Division Coordinator.

THANK YOU FOR SUPPORTING VICTORIA VIPERS BALL HOCKEY! Let's make it a fun and supportive season for players, referees, and volunteers! 1.1