

GREAT LAKES RINGETTE LEAGUE (G.L.R.L.)

LEAGUE RULES

1. All G.L.R.L. games will be governed by Ringette Ontario playing rules in effect for that year.
 - A) By a majority vote, the G.L.R.L. Executive may delete or implement any rule for that season only.
2. Under certain conditions, games may be played on ice surfaces without the approved Ringette markings.
3. Games sheets must be signed by the coach or manager ten (10) minutes prior to the game, at the location designated.
4. Teams must be ready to go on the ice five (5) minutes before game time. In the event of unforeseen circumstances that affect a team's ability to start the game within fifteen (15) minutes of the scheduled start time, the convener or league official shall decide to default or reschedule, based on the circumstances.

5.1 Declaration of Teams, Scheduling, Reporting of Results, and related fees and fines.

- A) Each Ringette Region (Western, Southern and Central) will be responsible to implement their respective Team Declaration Process. All AA and A teams must be declared to the G.L.R.L Executive by August 1st. All U12P team must be declared by Sept 15th.
- B) The Declaration will be submitted by the G.L.R.L. Representative of each Association.
- C) If an Association has declared a team, and the team pulls out, the Association will be assessed a fine, as follows: - if the Scheduler is advised before the schedule is drafted, the fine will be \$0. - if the Scheduler is advised after the schedule has been drafted, the fine will be \$300. - if the pull-out is after the schedule is finalized, the fine will be \$500.

5.2 Scheduling

- A) G.L.R.L games for AA and A divisions will begin play during the 3rd weekend of September and for U12P will be the final weekend of September.
- B) The G.L.R.L. Committee (G.L.R.L. Executive and Association Representatives) will discuss and agree on the teams that will play in each Division (Eg. - East/West) for the season.
- C) The G.L.R.L. Committee will also agree on a scheduling strategy, e.g. (how many games will be scheduled, whether there will be cross-over games between two divisions, whether there will be more games scheduled between teams within a G.L.R.L. Division based on geography, relative strength, etc.).
- D) Associations will pay the appropriate registration fees for each of the teams they have declared. In addition, each Association will pay a bond deposit of \$500, to be held in trust to cover any in season fines and administration fees owed. If during the season an Association deposit drops below \$350 due to levied fines, the Association must issue a payment by the next G.L.R.L. meeting to bring the deposit back to the \$500 level.

E) G.L.R.L. Reps will provide the G.L.R.L. Scheduler with a listing of ice times available for their AA and A team's home games by August 10th. G.L.R.L. Reps should also identify, to extent possible, any tournament that their teams are expected to attend along with any other blackout date requests for the Scheduler to take this into account.

F) All games will be scheduled to be played prior to the Provincials in each division. Any exceptions must be approved by the G.L.R.L Executive.

G) The Scheduler will present the draft schedule for review by the G.L.R.L. Reps by August 25th. The G.L.R.L Reps will forward the draft schedule to their respective Association AA & A team Head Coaches for review immediately.

H) Any schedule conflicts or game change requests must be presented to the Scheduler and G.L.R.L. President within one week of the release of the draft schedule.

I) The Scheduler will publish an updated draft schedule by September 7th or within a week of the release of the draft schedule. G.L.R.L. Reps will then have 3 days to perform a final review. Note: It is the responsibility of each G.L.R.L. Rep to ensure there are no time conflicts in the final schedule for their teams (e.g. two games scheduled at the same time, or too close together, for the same team). The Scheduler must be advised of such conflicts during the review period.

J) Once the schedule has been finalized, all game changes must follow the G.L.R.L Game Reschedule Process.

5.3 Rescheduling of Games

A) Inclement weather - when it comes to inclement weather, it is better to err on the side of player safety. It is the responsibility of the Head Coach of the team canceling the game to contact the other team Head Coach as soon as possible to confirm the decision to cancel due to inclement weather. The teams involved must NOT assume that the other team knows of the inclement weather. If the home team is not advised appropriately and in a timely manner, a fine may be levied

B) The Association of a team that misses or forfeits a scheduled G.L.R.L. game will automatically be fined \$500. The Association must pay this fine within 30 days. An Association may appeal the fine to the G.L.R.L Executive for a refundable fee of \$100. Once the fee has been paid, the Association may present its case to the G.L.R.L. Committee. A vote to repeal the \$500 fine must be accepted by at least three quarters of the Executive members who are in attendance. If the appeal is upheld, and the fine is cancelled, the fee will be refunded. If the fine is not repealed, the Association must pay the \$500 fine immediately (in addition to the \$100 appeal fee). If the fine is not paid, the G.L.R.L. Committee may take appropriate disciplinary action, including expulsion of the team/Association. Of the \$500 fine, \$250 will be paid to the Association of the other team involved in the cancelled or forfeited game to compensate for ice costs and officials. The home team must provide a minimum of three dates in the event of a justifiable request for rescheduling.

C) The G.L.R.L Executive has the authority to levy all fines.

5.4. Reporting of Results

A) The G.L.R.L. Rep of the Home team is responsible for reporting game results on the G.L.R.L. website within 24 hours of the scheduled start time of the game. Results can be entered directly on the G.L.R.L. website. A fine of \$25 will be levied if the deadline is missed. The fine will increase by \$5/day, until the results are reported.

6. The Home Team

A) The home team shall be the team listed second in the league schedule.

B) The home team shall be responsible for the game referees and timekeepers during G.L.R.L. league play regularly scheduled games.

C) The home team is responsible for supplying a Ringette Ontario game sheet. They are also responsible for filling out the top portion properly including Game #, Date, Rink, Time, Division, Visiting Team Name, Home Team Name. The home team is responsible for the officials to sign the game sheet with a legible signature and officials' number.

D) A fine of \$10 per item will be charged for information not completed on the game sheet to a maximum of \$50 per game sheet.

E) The team roster and the coaching staff are the responsibility of each team. Last name followed by first initial (first name is preferred) is mandatory. All substitute players must be indicated by writing "Sub" beside their name on the game sheet.

F) The home team shall have choice of uniforms in the event of a colour conflict.

7. Officials Timeout

A) An official's timeout shall be left to the discretion of the officials.

8. Bench Staff

A) There shall be no more than 5 persons on the bench at any one time per Ringette Ontario guidelines.

9. Awarding of Points

A) Two points shall be awarded to the winning team following completion of a G.L.R.L. game and 0 points to the losing team.

B) There shall be no overtime played for tie games during the regular season. Each team will receive one point.

C) In the event of a tie in points for standings at the end of the season, Ringette Ontario tie breaking procedures will be used.

D) All U12P, U14A, U14AA, U16A, U19A and 18+OA games in G.L.R.L. are 2 x 15-minute stop time periods.

E) All U16AA and U19AA games in G.L.R.L. are 2 x 20-minute stop time periods.

F) A game that is subject to curfew – the home team must make the visiting team aware prior to start of game.

10. Forfeited Games

A) In forfeited games, the score shall be recorded at a 1-0 game with the winning team awarded two points in the standings.

11. Annual Fees

A) The G.L.R.L. Committee shall set the annual team fee for each season at the first meeting in August.

B) Any Association not paying their fees and outstanding fines by October 1st shall be suspended from play until these are paid in full.

12. Games

A) Tournament Games cannot be used as G.L.R.L. games.

13. Substitutions

A) G.L.R.L. to follow Ringette Ontario substitution rules for invitational tournaments.

B) Maximum number of substitute games played per season for all skaters is 5 games and for all goalies is unlimited.

Important: It is the responsibility of the Home Association President or designated replacement, Home Team Head Coach or designated replacement (this is the home association/team of the player being called up to substitute and play a game for another team) to ensure that their respective players do not exceed playing more than 5 games for any team during G.L.R.L. play.

C) All substitute players must be indicated by writing “Sub” beside their name on the game sheet with both first and last name appearing.

D) Fines for improper use of substitutes will be as follows:

- i) More than 5 games substituted by 1 player - \$100 to Home Association and suspension of player for 1 league game
- ii) Violation of any substitution rules by receiving team -\$100 to receiving team and forfeit of game.
- iii) Not marked “substitutes” players - \$10. To receiving team
- iv) Both First and Last name of substitute player not on game sheet - \$10 to receiving team

Important:

It is the responsibility of the Receiving Association President or designated replacement, Receiving Team Head Coach or designated replacement (this is the association/team that the player being called up to substitute will be playing a game for) to ensure that the called-up substitute player has not exceeded playing more than 5 games for any team during G.L.R.L. play.

14. Exceptions

A) In exceptional circumstances, alterations to G.L.R.L. rules may be made at the discretion of the majority of the G.L.R.L. Executive.

15. Match Penalties

In the event of a player or team official receiving a match penalty:

- A) If a player receives a Match penalty in a GLRL game, they will serve a minimum of a 2 game suspension on their next 2 GLRL games. All suspensions will follow the RO and RC rules and must be reported to the regional G&T within 24 hours, or before their next game if earlier.
- B) The G.L.R.L Executive shall be notified of such penalty.
- C) A G.L.R.L. Executive representative shall contact the Association of the player or team official receiving the match penalty and the Associations that are scheduled to play the next two games and notify them of such suspension.
- D) The games will be forfeited if the player or team official participates in either of the team's next two G.L.R.L. games.
- E) Referees must give a brief explanation of the circumstances pertaining to the match penalty on the white copy of the game sheet.
- F) All suspensions handed out by G.L.R.L. must allow an appeal and this appeal will be heard by the G.L.R.L. Executive committee. The Association must put up a \$100.00 non-refundable administration fee and be responsible for costs before the appeal will be heard.

16. Game Player Requirements

- A) A game may be started with seven (7) players if others are detained by weather or other unforeseen circumstances. Others may join the game when they arrive. Seven (7) players must have participated before game finishes or else game will be forfeited.
- B) All G.L.R.L. games will be played with stop time only, with the remaining time left on the clock noted on the score sheet.

17. Officials

All officials for G.L.R.L. games must have minimum qualifications of 2C. Exceptions can be made with the approval of the home association's Referee-in-Chief.

18. Attendance at G.L.R.L. Meetings

Attendance at all G.L.R.L meetings is strongly encouraged. Any Association not represented at two consecutive regularly scheduled G.L.R.L meetings will be subject to a \$100.00 fine. Missing three consecutive meetings will result in the suspension of that Association's voting privileges until reinstated by approval of the G.L.R.L. Executive committee

19. Shot Clock

- A) All G.L.R.L. games must be played using the shot clock and home team must provide a qualified minor official to operate the shot clock.