

Centennial & Exhibition Arena Clock

I



A

C

D

F

E

G

H

B

Instructions to Centennial & Exhibition Clock

Power – have the rink attendant turn on main power (if off) to clock in Zamboni room

On the display;

Press “**GAME TIME**” (A) Enter minutes on keypad press “**ENTER**” (B)

Enter seconds on keypad press “**ENTER**” (B), “**ENTER**” (B)

At the end of the period, press “**GAME TIME**” (A), the last set time will reload and the period will increment. To set Period manually, press “**PERIOD**” (C), enter number on keypad, press “**ENTER**” (B)

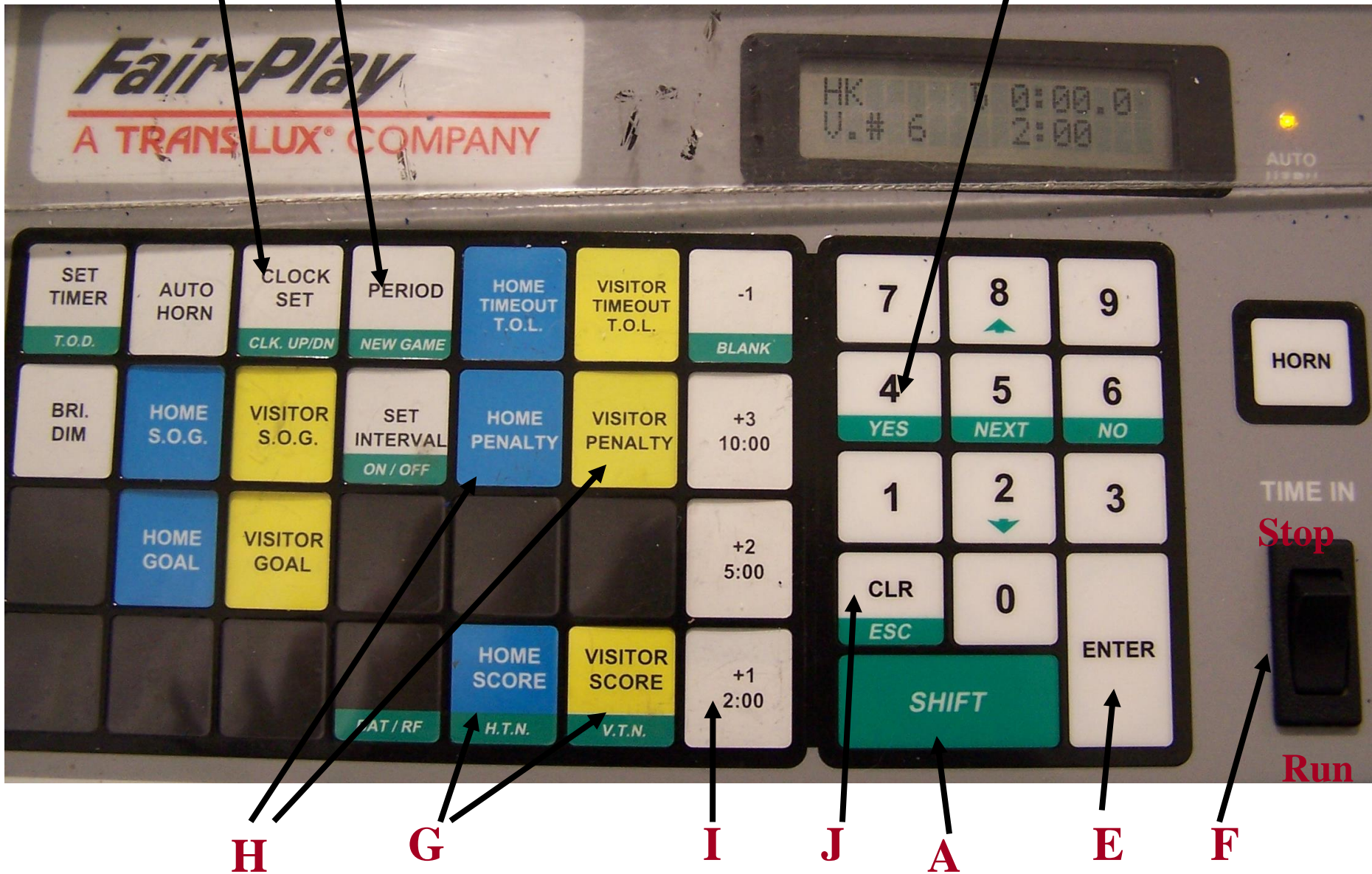
To set the score, Press “**HOME SCORE**” (D) or “**GUEST SCORE**” (E), enter value on key pad, press “**ENTER**” (B) OR press “**HOME SCORE +1**” or “**GUEST SCORE +1**” to increment by 1.

Penalty, press “**HOME PENALTY**” (F) or “**GUEST PENALTY**” (G), Enter player number, press “**ENTER**” (B), penalty minutes, press “**ENTER**” (B) penalty seconds, (leave at 00) press “**ENTER**” (B)

To Clear a Penalty, keep pressing “**HOME PENALTY**” (F) or “**GUEST PENALTY**” (G), until the Cursor (I) is on the penalty to be cleared (You will need to clear a penalty in the event of a power play goal), press “**CLEAR**” (H).

The clock runs and stops with the referee’s whistle.

WERC Clock



Instructions to WERC 1 Clock

New Game (this may not need to be done for every game)

- Hold **“SHIFT”** (A) & **“NEW GAME”** (B)
- **“YES”** (C)

Set Time

- Press **“SET CLOCK”** (D) then punch in period length in numeric key pad (15 minutes) then hit **“ENTER”** (E)

Run/Stop Time

- toggle **“RUN / STOP”** (F) switch
- toggle Up to STOP CLOCK, toggle Down to RUN CLOCK

Set Period

- **“PERIOD”** (B), enter period #, then hit **“ENTER”** (E)

Score

- **“HOME SCORE”** (G), then punch in score (i.e. – 1,2,3, ...), then **ENTER”** (E)

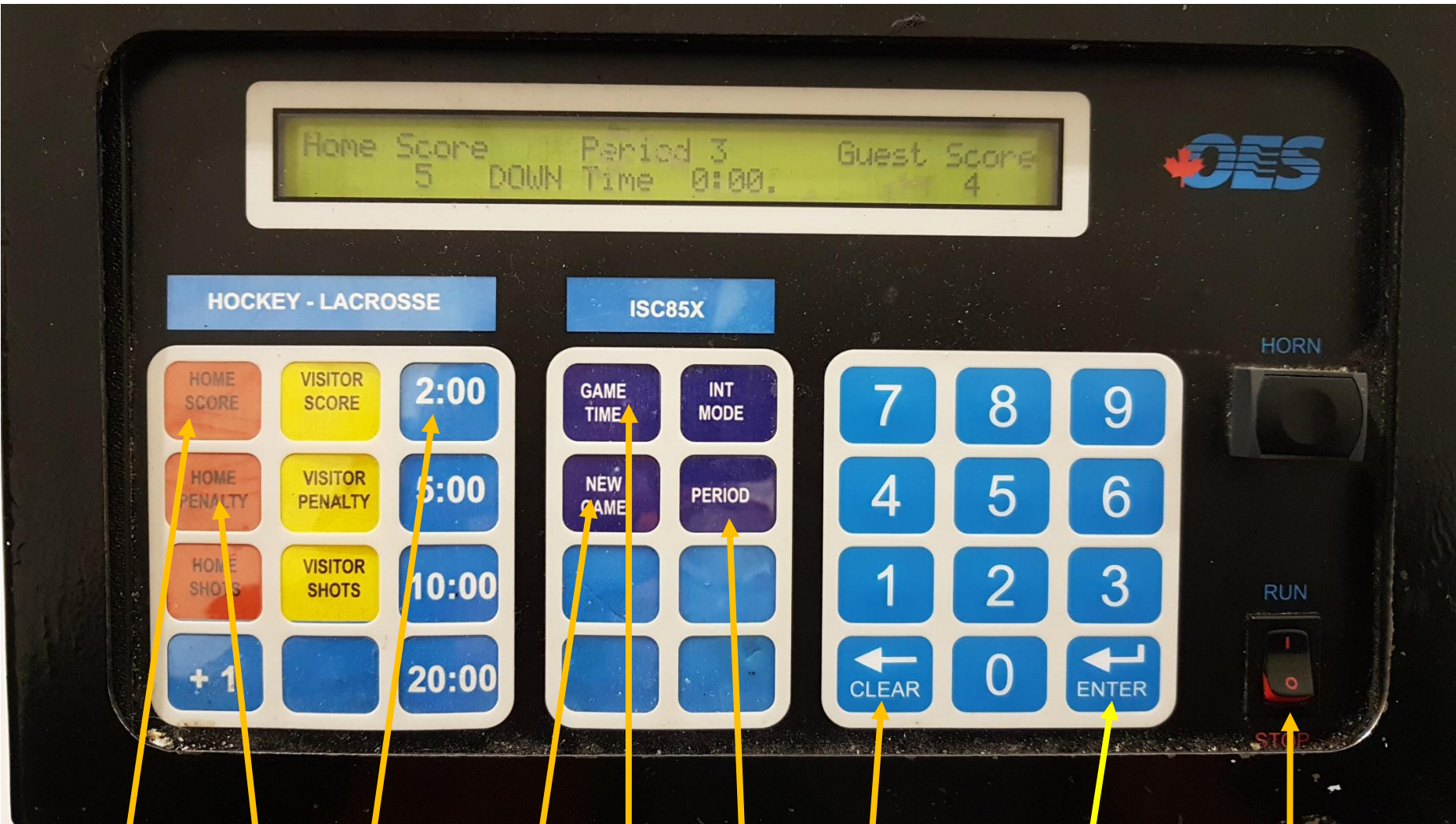
Penalty

- **“HOME PENALTY”** (H), then **“2:00”** (I), then punch in JERSEY NUMBER, then **ENTER”** (E)

Clear/Cancel Penalty

- **“HOME PENALTY”** (H), then **“CLEAR”** (J), then punch in JERSEY NUMBER, then **ENTER”** (E), then **“CLEAR”** (J), then **“ENTER”** (E), **“ENTER”** (E)

Victoria Road Arena Clock



E

G

H

A

B

D

I

C

F

Instructions to Victoria Road Clock

New Game – Press “NEW GAME” (A) - Make sure clock runs DOWN (not UP)

- **Set Time** Press **“GAME TIME” (B)** then punch in period length in numeric key pad (15), then hit **“ENTER” “ENTER”**
- **Set Period - “PERIOD” (D)**, enter period #, hit **“ENTER” (C)**
- Toggle **“RUN / STOP”** switch to **Run/Stop Time**

Score

- **“HOME SCORE” (E)**, then punch in score (i.e. – 1,2,3, ...), then **ENTER” (C)**

Penalty

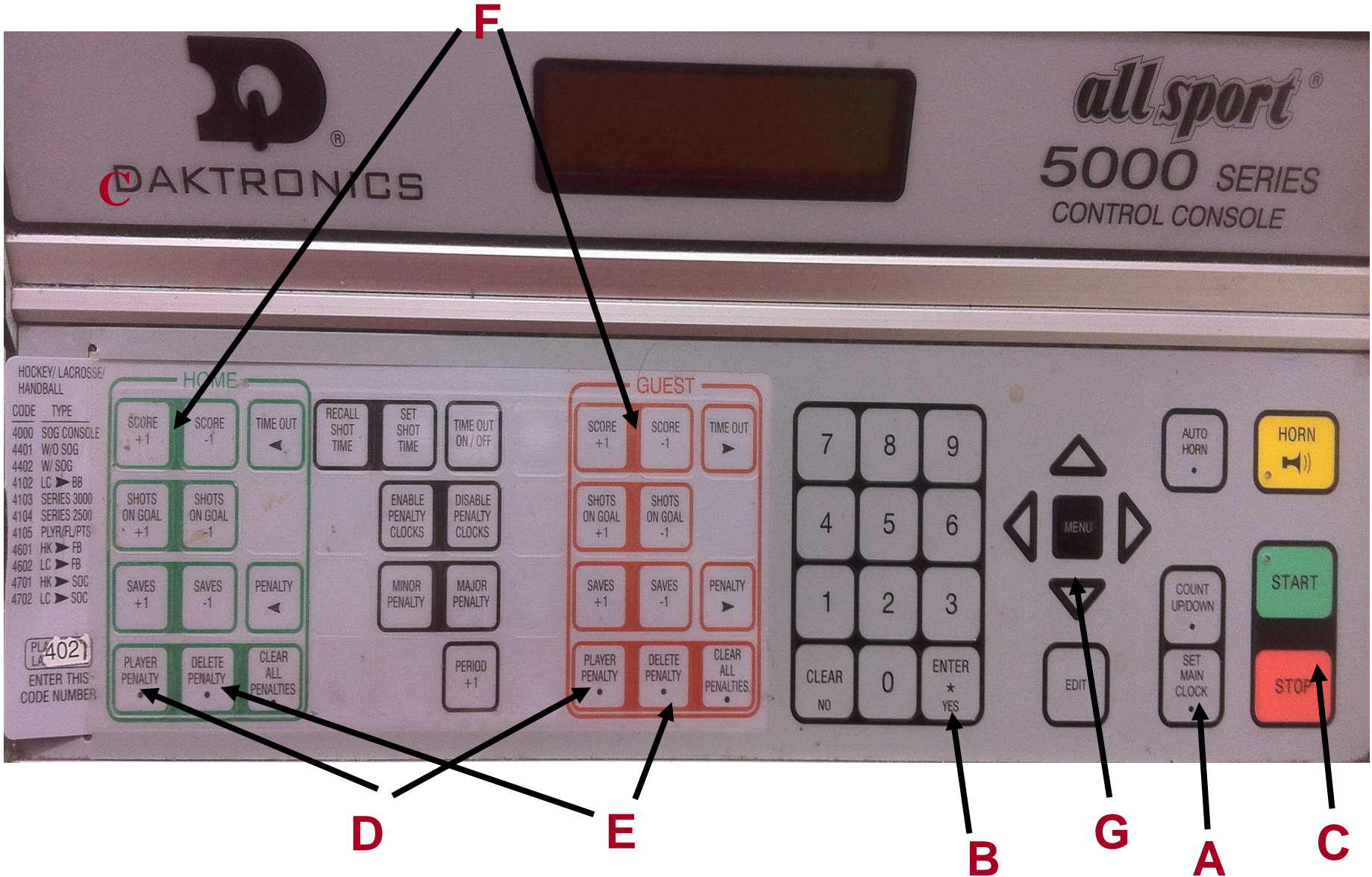
- **“HOME PENALTY” (G)**, then punch in JERSEY NUMBER **“ENTER” (C)**, then **“2:00” (H)**, then **ENTER” (C)**
- **For a 4 Minute (Major) Penalty**, punch in JERSEY NUMBER **“ENTER” (C)**, then 4 (on the keypad) **“ENTER” (C)**, 0, 0, **“ENTER” (C)**,
- ****For additional penalty etc: hit “Home Penalty” twice, “ENTER” (C) then Jersey # etc**

Clear/Cancel Penalty

- **“HOME PENALTY” (H)**, then hit **“CLEAR” (I)**, **“CLEAR” (I)**, **“CLEAR” (I)**, then **ENTER” (C)**,
- **For 2nd penalty etc: hit “Home Penalty” twice, “ENTER” (C)**
then **CLEAR” (I)**, **“CLEAR” (I)**, **“CLEAR” (I)**, then **ENTER” (C)**,

Follow the cursor on the display to make sure that you have selected the correct penalty!

U of G Red Arena Clock



University of Guelph Clock Instructions

To start the clock: Turn the clock on using the switch on the back. Enter code '4601'

Setting the Game time: Hit the button on the lower right '**SET MAIN CLOCK**' (A)

Using the key pad, enter 1, 5, 0, 0, and press the '**ENTER**' (B) Press '**START**' / '**STOP**' (C) to allow the time to run/stop every time the referee blows their whistle.

Penalties - Press '**PLAYER PENALTY**' (D) (Home or Guest) * Repeat these steps for each penalty Using the keypad enter the players number and then press '**ENTER**'. (B)

Using the keypad enter the length of the penalty (2, 0, 0) and then press '**ENTER**' (B) (you should see the penalty entered up on the main clock).

Clearing the Penalty - Press '**DELETE PENALTY**' (E) Using the arrow pad (to the right of the keypad) toggle to the players number and then press '**ENTER**' (B). If the time runs out on the penalty it clears itself from the main clock.

Entering a Score - We play with a 7 goal spread (7-0, 8-1, 9-2)

Press the '**SCORE + 1**' (F) on the panel for the team that scored.

If you need to take a score away, Press the '**SCORE - 1**' (F)

When the period ends, the buzzer will sound. Allow the buzzer to finish ringing as this will reset the clock and move the period counter to '2'. If the clock does not reset, you will need to go through the '**SET THE MAIN CLOCK**' steps mentioned previously (do not turn off the main clock at this point as this will erase the scores and penalties). If the scores and penalties are erased you will have to enter them manually going through the steps mentioned previously. You will have to enter the Period counter manually in this case (Press the Period counter - it toggles up).