Highland Soccer League – U11 SC Rules

The HSL has adopted a variation of the CSA-SNS Grassroots Standards for league play. The adjusted rules are contained below. Images of the CSA Grassroots Standards and the Soccer NS Tournament Matrix are also shown here, with the rule variations stroked out.

Unless otherwise stated here, all CSA Grassroots Standards for U10-U11 competitions shall apply.

Games will be 70 minutes in duration, 2 x 35-minute halves (differs from CSA Grassroots 50 minute games, but matches SNS tournament matrix game duration).

Games will be 9 v 9 (differs from Grassroots 7 v 7).

No offside will be applied.

The retreat line will be in effect. Officials need to be loud and encourage retreat.

Corner kicks may be passed into play or players are permitted to dribble the ball into play.

All other stops/restarts will occur by Law. Officials are encouraged to support player development here, ie. explain the proper throw-in mechanics, explain the difference between IDFK and DFK, ... explain, explain, explain!

Substitutions are unlimited, allowing 9 new players to enter the game at one time.

There shall be one Game Official. The referee game fee will be \$40. Where the assigned referee is required to travel, current 'travel fee' policy shall be applied

CRITERIA	U10-U11			
— Match format (maximum)	7√7			
Coaching qualification	Learn to Train + MED + RiS + Making Headway + EAP			
Maximum match duration	50 minutes			
Maximum match time per player per day	80 minutes			
Minimum rest time between matches	Duration of one (1) match 6ft (1.83m) x 16ft (4.88m)			
Maximum goal size				
Field size	Width: 30-36m Length: 40-55m			
Ball size	4 (or 5 light)			
Number of memorable events (maximum)	Two (2) per year			
Referee or Game Leader	Game Leader or Referee			
Restarts from Sidelines	Pass in or dribble in			

CRITERIA	U10-U11			
Offside	No			
Retreat line	Yes (one third) Untimited [any stoppage]			
Substitutions				
Season or block length (indoor/outdoor)	10-22 weeks			
Team travel time	Under 60 minutes each way			
Playing time (players encouraged to try all positions)	Fair playing time for all players Ideal: 10:1 Maximum: 12:1			
Player-to-coach ratio				
Practice-to-match ratio	2:1 or 3:1			
Structured practice duration	60-75 minutes			
Match day roster guidelines (game day only)	Ideal: 10 players			
Hatch day format	Festival format			
Number of match days (Festival or league play) per week	One (1)			

Soccer Nova Scotia Grassroots Tournament Matrix (Technical Recomendations Draft #1)											
Division	Playing Format	Ball Size	Field Size	Net Size	Retreat Line	Max Match Duration	Max Match Minutes Per Day	Recomended Daily Match Format	Officials		
U11	-7v7-	4	30-36m x 40-55m	6x12ft	2/3rds	50-	80	2 x 35 min games per day	1 Referee		