## Highland Soccer League - U11 SC Rules

The HSL has adopted a variation of the CSA-SNS Grassroots Standards for league play. The adjusted rules are contained below. Images of the CSA Grassroots Standards and the Soccer NS Tournament Matrix are also shown here, with the rule variations stroked out.

Unless otherwise stated here, all CSA Grassroots Standards for U10-U11 competitions shall apply.
Games will be 70 minutes in duration, $2 \times 35$-minute halves (differs from CSA Grassroots 50 minute games, but matches SNS tournament matrix game duration).

Games will be 9 v 9 (differs from Grassroots 7 v 7).
No offside will be applied.
The retreat line will be in effect. Officials need to be loud and encourage retreat.
Corner kicks may be passed into play or players are permitted to dribble the ball into play.
All other stops/restarts will occur by Law. Officials are encouraged to support player development here, ie. explain the proper throw-in mechanics, explain the difference between IDFK and DFK, ... explain, explain, explain!

Substitutions are unlimited, allowing 9 new players to enter the game at one time.
There shall be one Game Official. The referee game fee will be $\$ 40$. Where the assigned referee is required to travel, current 'travel fee' policy shall be applied

| CRITERIA | U10-U11 | CRITERIA | U10-U11 |
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| Metch fermat (maximam) | 797 | ortside | No |
| Coaching quautication | Learn to Train + MED \& RiS <br> + Making Headway + EAP | Retreat line | Yes lone third] |
| Ḣeximum match furatien | 50 minutor | Substitutions | Unlimited [any stoppage] |
| Maximum match time per player per day | 80 minutes | Season or block length (lindoor/outdoor) | 10-22 weeks |
| Minimum rest time | Duration of one (1) match | Team iraveitime | Under otominutes eachway |
| Maximum goal sizo | $6 \mathrm{ft}[1.83 \mathrm{ml} \times 16 \mathrm{ft}[4.88 \mathrm{~m})$ | Playing time (players encouraged to try alt positions) | Fair playing time for all players |
| Field size | Width: $30-36 \mathrm{~m}$ Length: $\mathbf{4 0 - 5 5 m}$ | Player-to-coach ratio | Ideal: 10:1 Maximum: 12:1 |
|  |  | Practice-to-match ratio | 2:1 or 3:1 |
| Ball size | 4 (or 5 light] | Structured practice duration | 60-75 minutes |
| Number of memorable events (maximum) | Two [2] per year | Match day roster guidelines (game day onty) | Ideat: 10 players |
| Reteree or Game Leader | Game Leader or Referee | \%athtifoy fermat | Festivatformat- |
| Restarts from Sidelines | Pass in or dribble in | Number of match days <br> (Festival or league play) per week | One [1] |


| Soccer Nova Scotia Grassroots Tournament Matrix (Technical Recomendations Draft \#1) |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Division | Playing <br> Format | Ball Size | Field Size | Net Size | Retreat Line | Max Match Duration | Max Match Minutes Per Day | Recomended Daily Match Format | Officials |
| U11 | 7 7 7 | 4 | $30-36 \mathrm{~m} \times 40-55 \mathrm{~m}$ | $6 \times 12 \mathrm{ft}$ | 2/3rds | -50- | 80 | $2 \times 35 \mathrm{~min}$ games per day | 1 Referee |

