

HRLA Annual Barn Burner 2024 Lacrosse Tournament Rules

Team Information

- All teams are required to meet and adhere to ALA Regulations.
- All rosters are as per the ALA Registration System.
- Affiliations as per ALA Regulation 28.
- Overaged Players are not permitted unless granted an exception from ALA Executive (written proof required)
 - teams with overaged players without an exception will be fined \$750 per player.
- All Players are required to be registered with the ALA; out of province players are not permitted on ALA teams.
- All coaches required to meet Lacrosse Canada minimum coaching standards.
- All Trainers required to meet ALA requirements (Regulation 26).
- All out of Province teams REQUIRED to have a valid travel permit and be able to present it if asked.

Tournament Chair

This role is to oversee the operations of the ALA Sanctioned Tournament by supervising registrations and ensuring ALA rules of play are followed.

- Ensure that game structure, overtime rules, and suspension guidelines as per ALA Regulation 28 have been posted in an accessible spot adjacent to the scoreboard.
- Scoresheets to be completed for all team players and bench personnel. If a team chooses to use stickers they must line up and be placed on all 3 copies or they are not permitted.
- Request ALRA RIC to advise timekeeping officials that ALL copies of the scoresheet must be returned to the registrar's desk.
- Upon completion of the tournament, make sure the discipline chair ensures that the following information is sent to the ALA office within 48 hrs. after the final game of the tournament.
 - All Game Sheets
 - Discipline Log Committee Report
- Upon completion of the tournament, make sure the tournament chair ensures the tournament standing report is provided to the ALA office within 48 hrs. after the final game of the tournament.

Game Sheets

Only ALA game sheets are to be used for all tournaments. As the game sheet is the legal record of the event, ensure it is filled out clearly and concisely. Use the following procedures for game sheets:

- Number game sheets.
- Players ordered numerically, according to jerseys.
- Prepared 15 minutes prior to the scheduled game time. Game sheets will be available at the Host table prior to each game.
- Roster can have a maximum of 18 runners and 2 goalies.
 - Overaged players are not permitted.
- List all bench personnel.
- Print legibly first and last names of all players.
- Both referees sign game sheet at conclusion of the game
- Report incidents to host chair immediately.

- The **HOME TEAM** is responsible for returning the game sheets to the Tournament Table where you pick them up at the start of the game.
- Mark team captain and/or Assistants beside their name (Captain 'C', Assistant 'A')
- Approved affiliated players to be listed as 'AP'.
- The home team changes jerseys, if the team colors are similar.
- In situations where an organization has more than one team operating within an age category, clearly indicate which team the game sheet covers.
- Referees will check the completed game sheet to ensure it is accurate. Only when the referees are sure the game sheet is complete and accurate, should they sign it. The accuracy of a game sheet is the responsibility of the referees. This includes but is not limited to the number of players on the floor and bench personnel on the bench.

Discipline Procedures

- All infractions are to be dealt with at the tournament.
- 'MATCH PENALTY - ABUSE OF AN OFFICIAL' will automatically be a suspension until dealt with by the teams LGB.
- ALL major penalties are to be handled by the discipline committee.
 - This committee will be made up of the hosting club President, Tournament Chair, RIC and one other volunteer from the host committee. Please see ALA regulation 20 for automatic suspensions.
 - All 5-minute penalties and suspensions must be reported to the ALA office within 48 hours. Email the ALA office: info@albertalacrosse.com

ALA Suspension Guidelines - as per ALA Regulation 21

Everyone must realize that for our game to grow, we must deal with the players and bench personnel in a manner that will make it evident that any deviation from good sport conduct and the rules of the game will not be tolerated. Suspensions are to be served consecutively (Tournament-League-Regionals), and for the team that the suspension was given. The use of a suspended or ineligible player(s) will result in a forfeiture of the game plus a referral to ALA discipline.

Suspension Information

- See ALA Regulation 21 for details.
- Players and/or Bench Personnel who have received penalties calling for suspensions will be dealt with at the earliest possible time following the game.
- The Discipline Committee will conduct such interviews as may be necessary and render a decision as to the length of a suspension.
- The result of any decision must be communicated to the suspended party and their coach at the tournament by the Discipline Chair.
- Teams who have person(s) serving suspension need to indicate their names on the game sheet.
- Suspensions levied by the Tournament Discipline Committee must be reported to the ALA within 24 hours.

Referees and Game Officials

- All referees must be currently carded ALA officials.
- In Invitational Tournament play, the assigned Referee-in-Chief (RIC) will appoint referees for the approved competition.
- Abuse of players, team staff, referees, game officials or tournament committee members will not be tolerated and will be grounds for expulsion of the individual or teams involved. This will be at the discretion of the Tournament Chair and Discipline Committee.

Game Structure

- **Schedule**
 - The maximum games allowed per team and / or player in a single day is 3.
 - Teams cannot be scheduled for more than 3 games on any given day and need to have at least a 2-hour break between each scheduled game.
- **Length of Games**
 - U15 and U17 games will be three (3) twenty-minute stop time periods (1.5hr time allowance).
- **Mercy Rule -**
 - **If a goal differential of six (6) or more goals is present at any time during the game, at the next whistle to start play, the clock will run at straight time. If the goal differential is brought within four (4) goals, the clock shall return to stop time at that time.**
- **Game Officials**
 - **TIMEKEEPER** will be provided by the **HOME** team (including shot clock) - **2 home team volunteers min.**
 - **SCOREKEEPER** will be provided by the **VISITOR** team - **2 visitor team volunteer min.**
 - Both will provide penalty box personnel.
- **Round Robin Games (all non-medal games)**
 - **NO OVERTIME IN THE EVENT OF A TIE, GAMES WILL END AT THE CONCLUSION OF THE 3rd PERIOD EACH TEAM WILL BE AWARDED ONE POINT.**
- **Medal Games will be played until a winner is determined.**
 - Overtime
 - There will be five (5)-minute sudden victory periods until a goal is scored.
 - In Medal games only as per Lacrosse Canada:
 - Rule 20: Exception is made to rest time between periods, which will be five (5) minutes
- **Tie Breaker**
 - In the event of a tie in point standings in a competition, final standings shall be determined as follows:
 - If two teams are tied, the winner of the game or games between the two team's advances. If a tie still exists, the goal average formula listed below will be used.
 - If three or more teams are tied, and if one team has defeated the other teams with which it is tied after round robin play, the team shall advance.
 - Otherwise, GOAL AVERAGE FORMULA: Only the goals scored in games between the tied teams are used in the goal average formula for tie breaking. Team with the highest ratio advances.
 - Otherwise GOALS AVERAGE FORMULA: Only the goals scored in games between each other plus common opponents are used in the goal average for tie breaking. The team with the highest ratio advances.
 - Otherwise, GOALS AGAINST FORMULA: Using goals for and against in all games played by the tied teams.

GOALS FOR / GOALS FOR + GOALS AGAINST

The formula is applied once to rank all tied teams.

Protests

To place an appeal, the appealing team must put a \$300 non-refundable bond forward. The appeal must be made in writing and must be received no later than 30 minutes after the conclusion of the game. If the game conclusion time is missing from the game sheet the scheduled game time conclusion shall be used. If the appeal is won, the fee will be refunded. If any game or portion thereof is to be replayed, a refund will be given after that conclusion.

Courtesy Between Competitors and Respect for Players and Fans

- Team management will not permit any of their players to enter the playing surface while any players from the previous game remain on the floor.
- Any players entering the playing surface between scheduled games shall wear CSA approved helmets and facemask or will be subject to a fine as per ALA Regulations.
- Unruly fans will be barred from the tournament arenas at the discretion of the RIC and the Discipline Committee.
- Dressing rooms must be left clean and orderly after each game. Any team leaving a room and/or facility in disarray or in a damaged state could face expulsion from the tournament and be required to pay for damages and clean up fees.

We are asking that you assist us in maintaining the amenities and ensuring a safe environment for all with the following expectations:

- Any person on the floor, bench, or timekeeper under the age of 18 MUST wear a helmet. Even if you are a coach.
- Absolutely no balls will be permitted except within the playing fields - ZERO TOLERANCE.
- Please ensure all balls are stored in equipment bags until the teams have entered the fields.
- Staff will confiscate any lacrosse balls that are being thrown within or outside of the facility when not on a field.
- Balls may be retrieved from staff as you exit the facility.
- Spitting on the fields will not be tolerated.
- **Staff is to be respected at all times, any group not respecting these guidelines may be asked to leave the tournament.**

Thank You in advance for ensuring your players, coaches, and parents are aware of these expectations at the tournament facilities.

High River Lacrosse Association

