



## STANDINGS

### POINT FORMAT

Points for wins and losses for the Regional League will be awarded on the following basis:

- Two (2) points for win
- One (1) point for tie
- Zero (0) points for a loss

### TIEBREAKERS

The following procedure shall take place to determine Final Regular Season Standings in the event teams are tied following the Regular Season Schedule and Pool Play games for Playoff Tie-Breakers:

#### If two (2) teams are tied:

- a. The team with the most wins in the Regular Season or Playoff Pool Play between the two (2) tied teams.
- b. If still tied, the team with the most wins during the Regulation Season or Playoff Pool Play.

**Note:** Should the two (2) tied teams play an unequal number of Regular Season or Playoff Pool Play games, this rule will not apply. Please proceed to step c.

- c. If still tied, the team with the highest points percentage. Points percentage will be determined using the following formula: **Points / Total Possible Points to be earned X 100 = Points %**  
**Example:** Points Earned (PE) = 18      Total Possible Points (TPP) = 28

$\frac{PE}{TPP} = \frac{18}{28} = 0.643\% = 64.3\%$
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**Note:** To calculate total possible points, take the number of games played at the end of the regular season or Playoff Pool Play and multiply by two (2). Example: 14 games played x two = 28 total possible points.

- d. If still tied, the team with the highest goal ratio. Goal ratio will be determined using the following formula: **Goals For / (Goals For + Goals Against) X 100 = Goal Ratio %**

**Example:** Goals For = 56      Goals Against = 44

$\frac{GF}{GF + GA} = \frac{56}{100} = 0.560\% = 56.0\%$
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- e. If still tied, the team with the fewest penalty minutes per game average. Penalty Minutes per game average will be determined using the following formula: **Total Regular Season/Playoff Pool Play Penalty Minutes / Number of Regular Season or Playoff Pool play Games played = Penalty Minute average per game.**



**Example:** Regular Season Penalty Minutes = 115

Regular Season Games = 18

$\frac{\text{PIMS}}{\text{Games}} = \frac{115}{18} = \mathbf{6.39 \text{ Average}}$
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f. If still tied, a coin toss shall take place by the Regional League.

If three (3) or more teams are tied:

a. The team with the most wins during the Regular Season.

**Note:** Should the three (3) or more tied teams play an unequal number of Regular Season games, this rule will not apply. Please proceed to step b.

b. If still tied, the team with the highest points percentage. Points percentage will be determined using the following formula: **Points / Total Possible Points to be earned X 100 = Points %**

**Example:** Points Earned (PE) = 18

Total Possible Points (TPP) = 28

$\frac{\text{PE}}{\text{TPP}} = \frac{18}{28} = \mathbf{0.643\% \times 100 = 64.3\%}$
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**Note:** To calculate total possible points, take the number of games played at the end of the regular season and multiply by two (2). Example: 14 games played x two = 28 total possible points.

If all three (3) or more percentages are different for the teams that are tied, then the highest percentage will gain the highest ranking and so forth with the lowest ranking percentage gaining the lowest position amongst the tied teams.

c. If two or more teams are still tied, the team with the highest goal ratio. Goal ratio will be determined using the following formula: **Goals For / (Goals For + Goals Against) X 100 = Goal Ratio %**

**Example:** Goals For = 56

Goals Against = 44

$\frac{\text{GF}}{\text{GF} + \text{GA}} = \frac{56}{100} = \mathbf{0.560\% \times 100 = 56.0\%}$
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If all goal ratio percentages are different for the teams that are tied, then the highest percentage will gain the highest ranking and so forth with the lowest ranking percentage gaining the lowest position amongst the tied teams.



- d. If two or more teams are still tied, the team with the fewest penalty minutes per game average. Penalty Minutes per game average will be determined using the following formula: **Total Regular Season Penalty Minutes / Number of Regular Season Games played = Penalty Minute average per game.**

**Example:** Regular Season Penalty Minutes = 115                      Regular Season Games = 18

PIMS	=	115	=	<b>6.39</b>
Games		18		<b>Average</b>

If all penalty minute per game averages is different for the teams that are tied, then the team with the lowest penalty minute per game average will gain the highest ranking and so forth with the team with the highest penalty minute per game average gaining the lowest position amongst the tied teams.

- e. If still tied, a coin toss shall take place by the Regional League.

## PLAYOFFS

Regional Leagues will be permitted to operate different playoff structures from the approved Alberta One Playoff Structure Appendix, depending on the number of teams within a specific division and tier.

- a. All Regional League Teams shall participate in playoffs and will not be eliminated after the conclusion of the Regular Season.
- b. Regional Leagues cannot start their Playoffs until after the Family Day weekend in February and will be required to schedule all teams to be participating in Regional League Playoffs until the first week of March.
- c. Regional Leagues must be completed their Regional League Playoffs and have a League Champion declared no later than two Sundays prior to the Provincial Championship, if applicable.
- d. All Regional League Playoffs shall be operated as a ‘tournament’ with no teams eliminated after one game or series.
- e. Should extenuating circumstances dictate, requests can be made to the Minor Leagues Chair, in conjunction with the Regional League, to opt out of Regional League Playoffs. Requests must be made with permission from their Association’s President.
  - i) Requests must be made prior to February 1<sup>st</sup> of the season.
  - ii) Decisions will be rendered by February 15<sup>th</sup> of the season.
- e. Regional Leagues will supply the Championship Banners for each Division Tier Playoff Champion.

## PLAYOFF FORMATS

- a. Tournament style playoffs can be hosted in one of two parent formats - a Round Robin style tournament, or, a Knockout style tournament. Please see Appendix X for the approved Alberta One Playoff Structures. Playoff formats are chosen at the discretion of each league provided that they are on the approved list.