



CATEGORY

DIVISION/TIER

U11 TIER 7 BLUE

**EXAMPLE ONLY**

HOME TEAM IS THE TOP TEAM LISTED

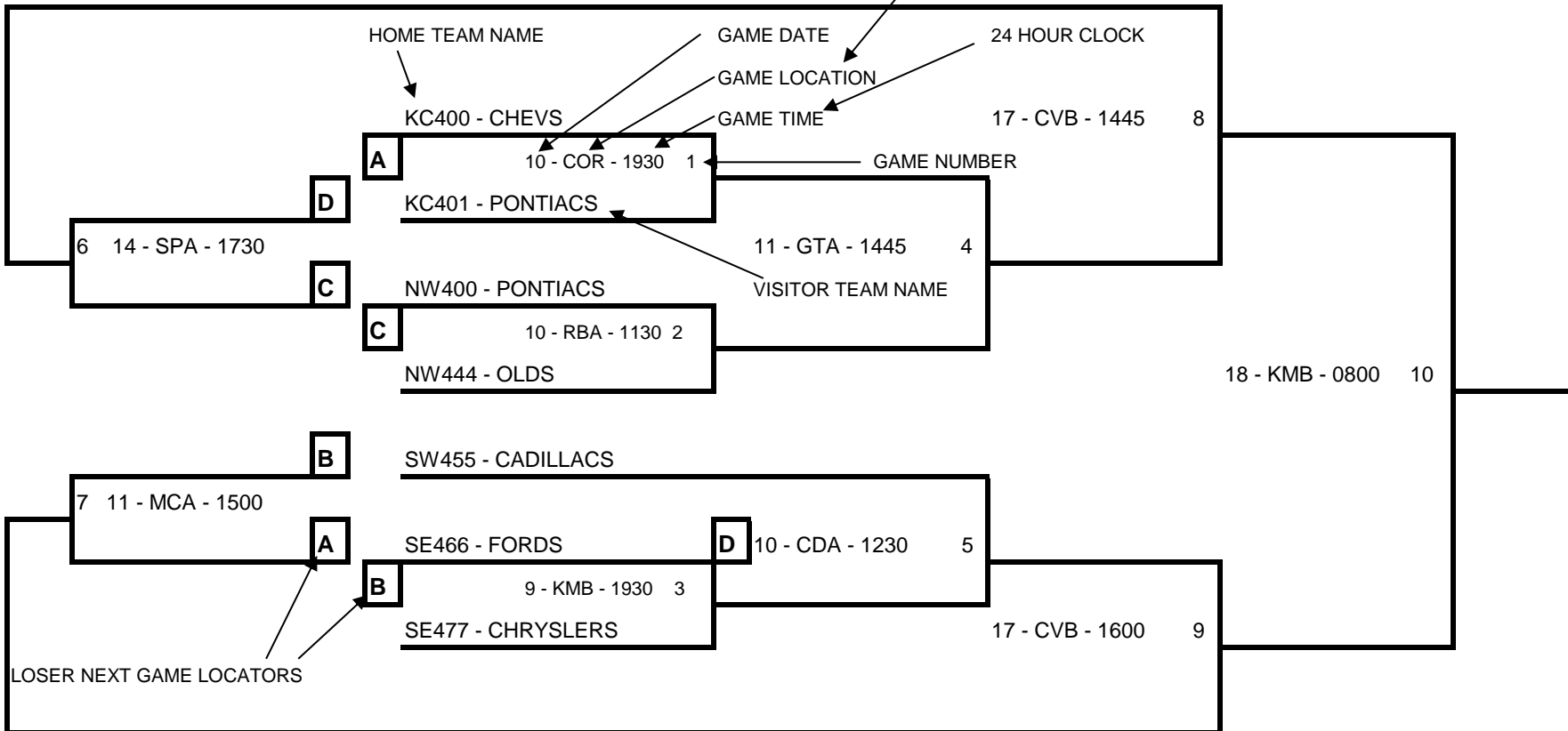
ALL GAMES THREE 15 MINUTE PERIODS

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SEE ARENA ABBREVIATION GUIDE FOR ARENA CODES

LOSERS ←

WINNERS →



# **2024 QEMHW - HOW TO READ DRAWS**

- Find the draw you want – Category and Division/Tier
- Find your Team – use identification code as more than one team may have the same name
- Refer to the example draw
- Home Team is always above the Visiting Team on the draw
- Game 1 is KC400 - CHEVS (Home) versus KC401 PONTIACS (Visitors)
- The code (10 – COR – 1930) identifies the date, arena and time of the game.  
10 is January 10th, COR is Coronation Arena and 1930 is the start time (7:30)
- Refer to the Arena Abbreviation Guide for the Arena codes.
- Winner of Game 1 advances to Game 4 Home Team line
- Loser of Game 1 becomes the Visitor Team of Game 7 on the left side of the draw.  
This route is shown by the letter A left of Game 1 and the corresponding Letter A to the right of the Visitor Team line of Game 7 on the left side of the draw
- Loser of Game 5 becomes the Home Team of Game 6 on the left side of the draw.  
This route is shown by the letter D left of Game 5 and the corresponding Letter D to the right of the Home Team line of Game 6 on the left side of the draw
- **NOTE:** The Tournament is a guaranteed two game format.  
This does not mean that in all cases a team is out of the tournament if it loses the second game they play.  
If a team plays a team that has a bye initially and loses, they continue to the left side of the draw