1 of 2

PHASE: 3 LESSON: 2

Session Objective(s) 1. Refine skating skills: agility, pivots

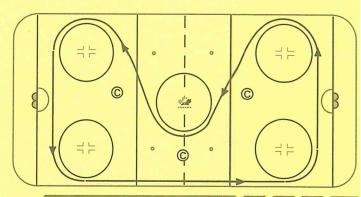
2. Refine puck control skills:deking, give & go

3. Refine transition

10 min

# ROLLERCOASTER WARM-UP

- Players perform various agility movements while skating in pattern shown.
- · Forwards, backwards.
- · Pivots, 360's.
- · Knee touches to ice.
- Stride jumps, two / one leg hops.
- · Add pucks.
- · Give and go with ©.



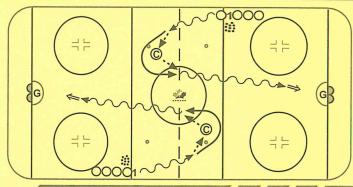
#### **KEY EXECUTION POINTS**

- · Long strides
- · Quick feet on crossovers
- Head up

6 min

# GIVE AND GO

- Ol skates with puck toward ©, and feeds pass.
- O1 continues around © and receives return pass and takes a shot on goal.
- · Add another player who stretches at blue line.



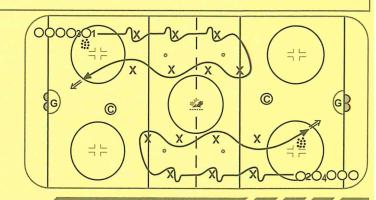
### **KEY EXECUTION POINTS**

- Accelerate around ©
- · Call for pass
- · Drive hard to the goal

10 min

#### PYLON DEKE

- O1 & O2 execute "inside out" and "outside in" dekes on each pylon down the boards and back up the middle.
- Execute net drive for shot on goal, square up for the rebound.
- 03 & 04 leave when 01 & 02 reach far blue line.



#### **KEY EXECUTION POINTS**

- · Quick hands on deke
- Accelerate by the pylon
- · High speed
- Execute solid net drive

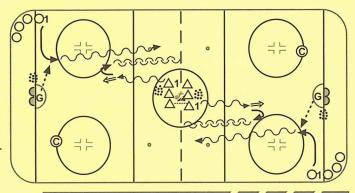
Session Objective(s) 1. Refine skating skills: agility, pivots

2. Refine puck control skills:deking, give & go

3. Refine transition

# 1 on 1 Transition

- Δ1 skates over blue line and shoots on goal.
- Goalie controls puck and feeds O1 who attacks 1 on 1 against  $\Delta 1$ .
- Δ's must keep O's to the outside.
- · O's must execute outside net drive.
- · (extra loose pucks to the side of the net for the goalies).



### **KEY EXECUTION POINTS**

Gap control

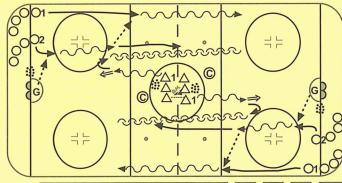
· Attack with speed

Evasive moves

Puck control

# 2 on 1 Transition

- Δ1 skates over blue line and shoots on goal.
- · Goalie controls puck and feeds to O2 (extra pucks at side of net).
- · O1 & O2 execute 2 on 1 with a net drive and a mid lane drive.

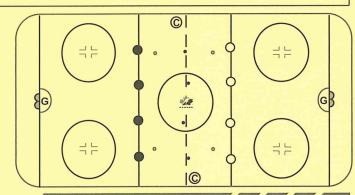


# **KEY EXECUTION POINTS**

- Δ's gap control
- Δ's protect middle lane
- · O's execute outside net drive
- O's force ∆ with mid lane drive

#### 4 PUCK CHALLENGE

- · Begin with a whistle.
- Once all four pucks have been scored, change participants.



### **KEY EXECUTION POINTS**

- Head up
- Communicate
- Awareness