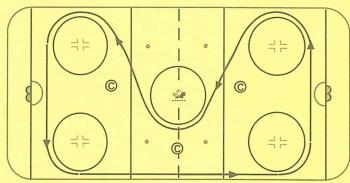
- Session Objective(s) 1. Refine foot speed and skating agility
 - 2. Introduce reponsibilities for defensive zone coverage in short-handed situations
 - 3. Refine offensive team tactics: 2 player attack options (crosses, drops and quiet zone play)

ROLLERCOASTER WARM-UP

- · Players perform various agility movements while skating in pattern shown.
- · Forwards, backwards.
- · Pivots, 360's.
- · Knee touches to ice.
- · Stride jumps, two / one leg hops.
- · Add pucks.
- · Give and go with ©.



KEY EXECUTION POINTS

- Long strides
- · Quick feet on crossovers
- · Head up

THE SNAKE

- O1 starts with a pass to the ©.
- O1 then skates through pylons and gets a return pass from coach inside the blue.
- · Line, takes a shot on goal.
- · Alternate sides.

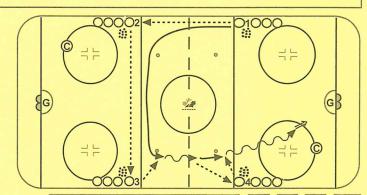


KEY EXECUTION POINTS

- · Execute good turns
- · Quick shot
- Accelerate to the pass

SQUARE DANCE

- O1 begins with puck and passes to O2, O2 passes
- O1 must support puck and receives pass from O3.
- · O1 then quickly executes give and go with O4 and finishes with shot on goal.
- Have players execute chips off the boards to simulate game like situations.



KEY EXECUTION POINTS

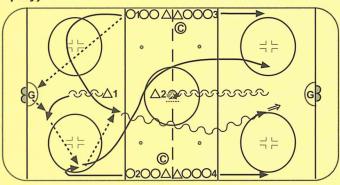
- · Flat support across blue line
- · Call for pass
- Provide target to receive pass
- Drive hard to the goal

LEVEL PRACTICE

- Session Objective(s) 1. Refine foot speed and skating agility
 - 2. Introduce reponsibilities for defensive zone coverage in short-handed situations
 - 3. Refine offensive team tactics: 2 player attack options (crosses, drops and quiet zone play)

2 on 1 Continuous

- Ol dumps puck in on G who then passes to supporting $\Delta 1$.
- Δ1 passes to outlet O2.
- O1 & O2 play 2 on 1 up ice with Δ2.
- Off change of possession, either G or $\Delta 2$ feed outlet O3 or O4 who play 2 on 1 back the other direction.

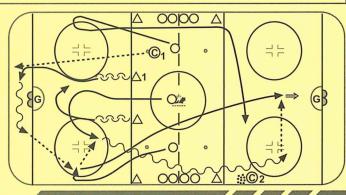


KEY EXECUTION POINTS

- Communication
- · Drive to the net
- Δ plays good gap position

CONTINUOUS BREAKOUT

- ©1 spots puck deep and calls breakout option.
- Δ1 retreats and executes breakout option.
- O's support accordingly then play 5 on 0 up ice.
- · After shot on goal, ©2 spots another puck and O's attack Δ 's 3 on 2.
- · New set of players jump out for new breakout.

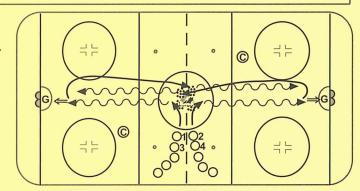


KEY EXECUTION POINTS

- Good support
- · Attack with speed
- Transition
- Accurate passes
- · Net / mid lane drive
- Communicate

2 SHOT SHOWDOWN

- 01 & 02 start with breakaways on respective goalies.
- · After first shot, O1 & O2 return to and pick up 2nd puck and shoot on opposite goalie.
- · Players compete amongst one another, or by teams.



KEY EXECUTION POINTS

- · Breakaway moves
- Creativity
- · Shoot to score
- Have fun