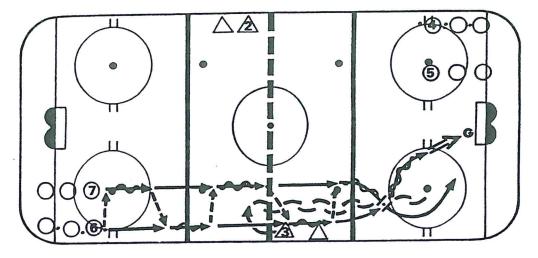
# POLAND



### 1. DRIVE ONE SIDE

#### Purpose:

• develop attack tactics in a confined area.



#### **Description:**

- position forwards in diagonal corners
- position defence along the boards on both sides near centre
- 4 and 5 attack 2 vs 1 against 2
- 6 and 7 do the same against A
- continuous with player changes.

## **Key Teaching Points:**

- keep passes short
- screen the defender.

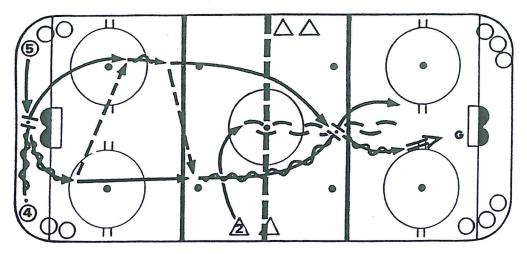
#### Progression:

go on the backhand.

#### 2. DRIVE THE MIDDLE

#### Purpose:

• develop attack tactics in open-ice.



#### Description:

- position forwards in all corners
- position defence along the boards on both sides near centre
- 4 and 5 circle behind the net and attack 2 vs 1 against 2
- continuous with player changes.

### **Key Teaching Points:**

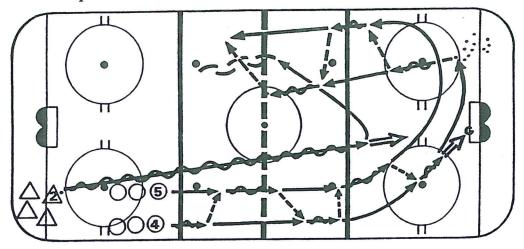
- go full speed
- good passes.

### Progressions:

#### 3. DEEP WHEEL

#### Purpose:

- develop puck handling
- develop attack tactics.



#### **Description:**

- position forwards in two lines along one side just inside the blue line, position defence in the corner on the same side
- 4 and 5 break up-ice exchanging passes
- ④ or ⑤ takes a shot △ follows with a puck and takes a shot from the blue line
- 4 and 5 retrieve a puck and attack back 2 vs 1 against 🖄
- change players and repeat.

### **Key Teaching Points:**

- go at full speed
- be creative on the attack.

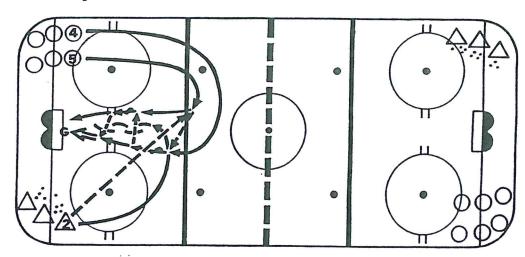
#### **Progressions:**

- switch sides
- 2 vs 2.

#### 4. BLUE LINE HOOK

#### Purpose:

- develop attack skills
- develop defensive skills.



#### **Description:**

- position forwards in one corner
- position defence in the other corner
- 4) and 5) loop out over the blue line
- Apasses to 4 or 5
- 4 and 5 attack 2 vs 1 against 🖄
- repeat after player change
- use both ends.

## **Key Teaching Points:**

- quick short passes
- go at full speed.

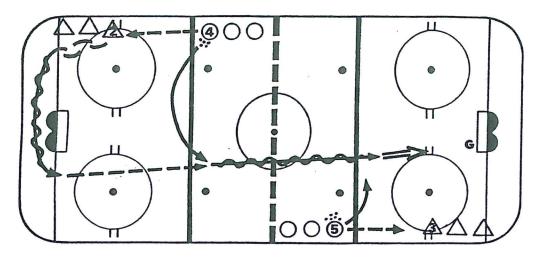
### **Progressions:**

• switch corners.

#### 5. DEFENCE PASS

#### Purpose:

• develop passing and receiving skills.



### **Description:**

- position forwards along the boards just outside the blue line
- position defence in diagonal corner
- 4 passes to the retreating 2
- 2 pivots and rounds the net
- Apasses to 4 skating along the blue line
- 4 breaks away
- once clear, 5 starts a new action with \(\frac{\beta}{3}\).

### **Key Teaching Points:**

- timing
- good target.

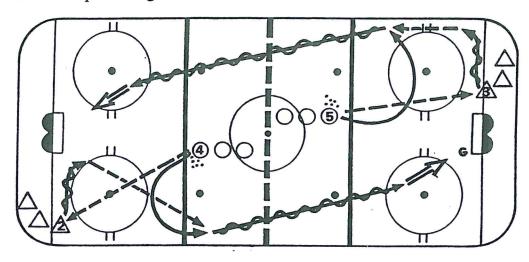
### Progressions:

• 1 vs 1.

#### 6. OUTSIDE CURL

#### Purpose:

- develop passing and receiving skills
- develop shooting.



#### Description:

- position forwards in two lines just outside each blue line
- position defence in diagonal corners
- 4) passes to 2) then curls deep inside-out
- Aimproves the passing angle then passes to 4
- 4 breaks away at the same time 5 works the same action with 1 the other way
- note:  $\triangle$ 's pass is different from  $\triangle$ 's.

#### **Key Teaching Points:**

- accelerate on the pass
- be a good target.

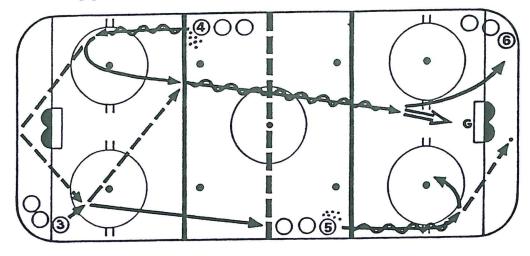
#### **Progressions:**

- 1 vs 1
- follow for a second shot.

### 7. WIDE PLAYER PASS

#### Purpose:

develop passing and receiving skills.



#### Description:

- position the offensive players in diagonal corners and just outside each blue line as shown
- 4 skates deep and passes behind the net to 3, 3 gains control then passes wide to 4
- 4 breaks away
- at the same time 5 works with 6 in the other direction
- line changes are continuous.

### **Key Teaching Points:**

- skate hard
- good accurate passes
- timing.

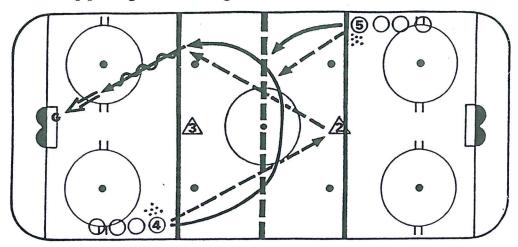
### **Progressions:**

• 1 vs 1.

#### 8. CENTRE LINE HOOK

#### Purpose:

• develop passing and receiving skills.



#### Description:

- position players in two lines along the boards just inside the blue lines
- preset <u>A</u> and <u>A</u>
- 4 passes to 2 and takes a wide turn at centre
- Apasses to 4
- 4 breaks away
- at the same time (5) does a similar action with (1)
- continuous with player changes.

## **Key Teaching Points:**

- good target
- acceleration.

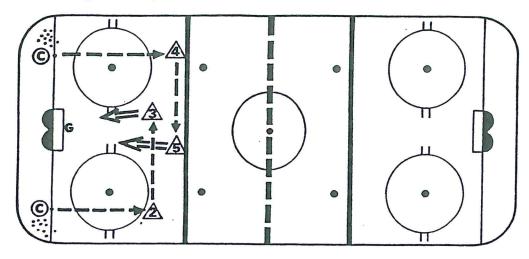
#### **Progression:**

none

#### 9. D DOUBLE SHOT

### Purpose:

• develop shooting skills in defence.



### **Description:**

- note ©
- preset sand as shown
- © passes to ∕2 for a shot
- Apasses to Afor a shot
- Aand Ado the same on the other side
- use both ends
- change players and sides.

## **Key Teaching Points:**

- timing
- good low shots.

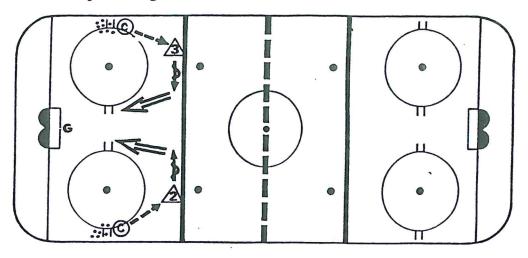
### **Progressions:**

• change positions.

#### 10. SET SHOT

#### Purpose:

• develop shooting skills for the defence.



#### **Description:**

- preset 2 and 3
- note©
- one after the other they take a pass from ©and move down the line and shoot
- use both ends.

#### **Key Teaching Points:**

good hard shots.

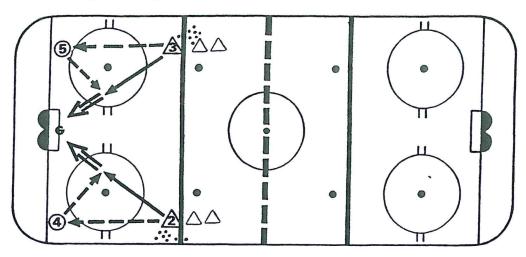
### **Progressions:**

• exchange with the passer again before the shot.

#### 11. DEFENCE GIVE AND GO

#### Purpose:

• develop shooting skills for defence.



### **Description:**

- pre-set four players as shown
- Apasses to 4 then drives to the net
- 4 returns the pass
- Ashoots
- after shot <u>A</u> starts a new action with <u>S</u>
- use both ends.

### **Key Teaching Points:**

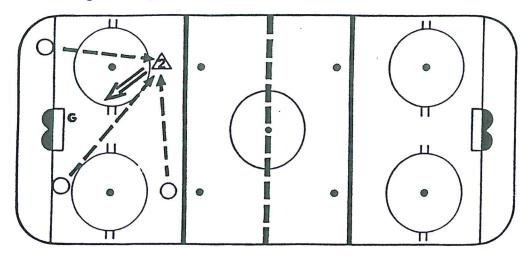
- shoot in motion
- be accurate.

#### Progression:

#### 12. THREE SHOT DRILL

#### Purpose:

• develop shooting skills for defence.



### Description:

- preset <u>A</u> at one point
- put three passers at various positions in the zone
- Areceives passes one after another for three quick shots
- use both ends.

### **Key Teaching Points:**

- be ready
- good accurate shots.

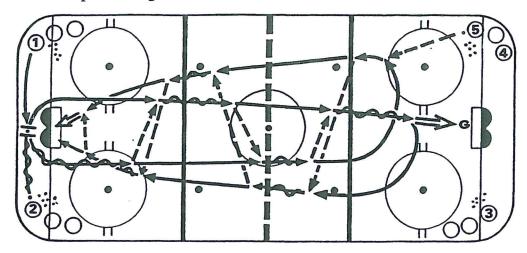
#### **Progressions:**

• change the shooting angle.

#### 13. TWO PLAYERS TWICE

#### Purpose:

- develop passing and receiving skills
- develop attacking skills.



#### **Description:**

- position players in all corners
- 2 and 1 cross behind the net
- 2 drops a pass
- ①and② break up-ice exchanging passes
- after a shot, they turn with a pass from 5 and go back for a shot
- once clear, 3 and 4 start a new action the other way
- continuous.

### **Key Teaching Points:**

- quick passes
- good shots.

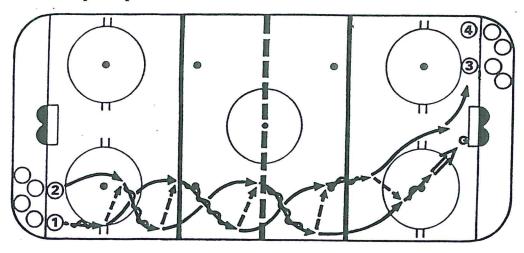
### **Progression:**

• none.

#### 14. TWO CORNER CROSS

#### Purpose:

- develop passing and receiving skills
- develop co-operation.



#### **Description:**

- position players in diagonal corners
- 1 and 2 break up ice exchanging passes and exchanging positions
- 3 and 4 go the other way
- continuous.

### **Key Teaching Points:**

- co-ordinated movement
- cross behind the puck carrier.

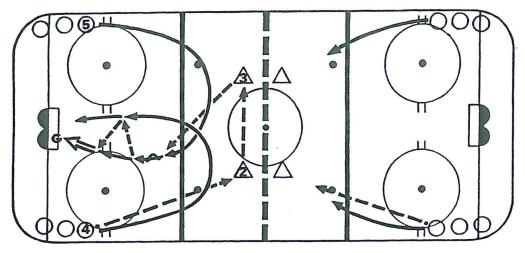
#### **Progressions:**

change corners.

#### 15. HALF-ICE REGROUP

#### Purpose:

develop regrouping skills.



#### Description:

- position offensive forwards in both corners in one end
- preset <u>∕</u> and <u>∕</u>
- 4 passes long to
- 4 and 5 loop outside-in
- Apasses to A
- <u>A</u>feeds 4 or 5
- 4 and 5 break in for a shot
- do the same thing in the other end.

### **Key Teaching Points:**

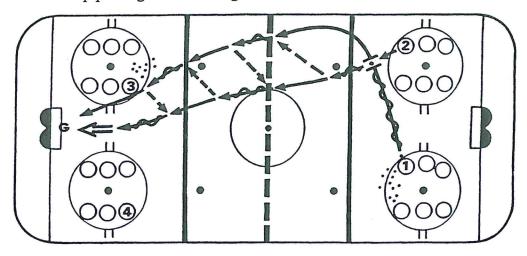
- quick passes
- good timing.

### **Progressions:**

#### 16. DROP AND GO

### Purpose:

• develop passing and receiving skills.



#### Description:

- position players in all corner circles
- 1) cuts across the ice and drops a pass to 2)
- 1 and 2 break up-ice with several exchanges
- finish with a shot
- once clear, 3 and 4 go the other way.

### **Key Teaching Points:**

- acceleration
- good passes.

#### **Progressions:**

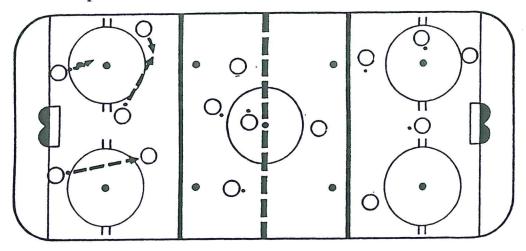
• alternate the starting circle.

# POLAND: FUN DRILL

#### 17. THREE PUCK DRILL

#### Purpose:

- develop awareness
- have fun
- warm-up or cool-down.



#### **Description:**

- position five players in each zone
- each group has three pucks
- pass at random within each zone.

#### **Key Teaching Points:**

- head on a swivel
- find the open man.

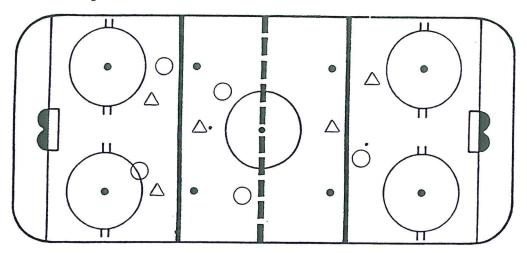
### Progression:

### POLAND: FUN DRILL

#### 18. TWO PUCK SCRIMMAGE

#### Purpose:

- develop awareness
- have fun
- warm-up or cool-down.



#### **Description:**

- designate two five player teams
- scrimmage with two pucks.

# **Key Teaching Points:**

• use your vision.

### **Progressions:**

• vary team size.