

Hockey Yukon (YAHA)

Rules and Regulations

For

Yukon Invitational Championships **(Updated November 2022)**

1. General

Rules and regulations apply when more than two (2) Hockey Associations within the Yukon are entered in a Territorial Championship.

2. Jurisdiction

Competition shall be under the jurisdiction of Hockey Yukon (Yukon Amateur Hockey Association).

3. Administration

3.1. Request for tournament sanction must be submitted by Hockey Yukon (YAHA) to BCAHA on the designated form at least one (1) month prior to the date of the event. Sanction approval must be posted at the arena during play.

3.2. Each Host Association shall appoint a Tournament Supervisor, whose duties shall be to ensure that the tournament is carried out in accordance with these Rules and Regulations. Appointments should be made and submitted to Hockey Yukon (YAHA) allowing sufficient time to run a successful tournament. The tournament supervisor shall organize a tournament committee to assist with organization and implementation of tournament. Tournament supervisor shall submit committee names to Hockey Yukon once decided upon.

3.3. Additional Associations (not governed by Hockey Yukon - YAHA) may be admitted to the Tournament with the approval of BCAHA and Hockey Yukon (YAHA). This application should be submitted at least two (2) month prior to the event.

3.4. Each Host Association shall ensure that they have First Aid Attendants present for all games and a first aid kit available .

4. Format

4.1. No more than ten teams will be permitted to play in a tournament. Teams will be divided into A and B pools (4-6 teams per pool) and will play a minimum of three (3) games. The divisions are to be balanced e.g. stronger teams are to be divided between the two divisions and the weaker teams are to be divided between the two divisions. If there are 7 teams or an uneven number of teams, divide into two (2) pools, one with 4 teams and one with 3 teams playing a double round robin within their pool. If there are 6 teams or less, all teams will play in one pool. The tournaments will be open to teams from Alaska, Northwest Territories and British Columbia.

4.2. No team will get a bye. All teams must play equal games in order to advance.

4.3. All age groups (U9, U11, U13, 15, AND U18) will be a “No Body Contact” tournament. Body Checking is defined as an “Intentional Body Check, Bump, Shove or Push of the Opposing Player” (CHA Rule Book #50B).

4.4. There will be at least 2 certified Officials and one Timekeeper for each U11, U13, U15 and U18, games.

4.5. There will be at least 1 certified Official and one Timekeeper for each U7 and U9 game.

4.6. One referee will be identified as Referee-In-Chief.

4.7. Only certified referees will be eligible to referee the games. The host MHA will pay each youth referee \$15 per U game, \$20 per Atom game, \$25 per Peewee game and \$30 per Bantam game. Adult referee fees will be \$35 per game. Expenses for travel (30 cents per km), accommodations and a per diem (\$40 per day) will also be paid to the referees. Where a referee is staying with family members who are participating in the tournament, accommodations will not be covered.

5. Playing Rules

The Playing Rules shall be those of CHA, BCAHA, and Hockey Yukon (YAHA), as applicable to Minor Hockey, plus any additions adopted in these Rules and Regulations.

6. Eligibility

6.1. All participants must be registered with their Community Association and BCAHA or their respective provincial, territorial or state Sport Governing Body for insurance reasons.

6.2. Players and/or teams who play on a development team, or a rep team, or a similar-type team or are a carded player, are not eligible to play in the Yukon Championship unless they are playing up a division from their regular age category. Expectations will be made to this rule with approval of YAHA and the corresponding tournament committee.

6.3. The female team(s) will play in the division in which they normally play.

6.4. Any team that cannot “ice” a team at the start of the game will forfeit that game. Under no circumstances can a team borrow players from another tournament team to play a game. A minimum of players (6) will be needed to start game. Only the players listed on the team roster, submitted prior to the start of the tournament, are eligible to play on that specific team. Players can only be rostered on one (1) team. Teams in need of a goalie will have an exception made. The game can still be played, but team with the ineligible roster will be forced to forfeit game points.

6.5. All teams must submit their approved roster to tournament committee two (2) weeks prior to start date.

7. Games

The game shall commence within 15 minutes of the scheduled time.

Games shall be:

U11, U13, U15 & U18:

- Three periods – No overtime or shootouts for round robin play
- There will be NO Time outs allowed
- 5 minute warm up before each game

- 2nd period – 20-minute running time
- 3rd period – 20 minute running time
- Semifinal and final games will run the same structure except for the 3rd period. (17 minutes running time. Last 3 minutes stop time

U7 Games:

- A minimum of two (2) – 21-minute periods

Penalties: Minor penalties shall be 3 minutes running time. After any penalty is called, the referee does not drop the puck to resume the game until the penalty is posted on the score board and the penalty time has begun to count down.

Time Clock is to run continuously at the discretion of the official, except last 3 minutes during the game (even in the event of an injured player). This is done in order to maintain the schedule. If the spread in the scores is five or more goals, then the clock will run continuously in the last five minutes.

There will be a one (2) minute break between periods.

Teams must change “ends” after each period.

All teams will get at least one playoff game using the crossover format.

A Fair Play award will be given to a player from each team that exhibited fair play and sportsmanship per game as selected by the team coach.

No repeat awards.

8. Round Robin

8.1. Standings shall be based on 2 points for a win, 1 for a tie and 0 for a loss.

8.2. At any point in the game where the goal spread is more than 5, the score will no longer be posted on the clock however the score sheet will be kept up to date.

9. Finals

9.1. Top two teams for each Pool advances to the finals. The first-place team from Pool A plays the second place team from Pool B. The first-place team from Pool B plays the second place team from Pool A. The rest of the teams will play a 1 game playoff to decide their placing.

Tie Breaking Procedure

In the event Teams are tied for a playoff position after a Round Robin series is completed, the following procedures shall be utilized to determine the placing of the tied teams:

- a) If two (2) teams are tied, the winner of the Round Robin game between those two (2) teams receives the higher placing. If three (3) or more teams are tied, the team which has accumulated the most goals in games against the tied teams will receive the highest placing, the team with the next most goals in games against the tied teams will receive the next highest placing and so on.
- b) Any teams that remain tied after (a) the Team with the most wins will receive the higher placing and so on.
- c) If any teams remain tied after (a) and (b) have been applied, then the team with the best goal average will receive the highest placing, and so on. The goal average of a team is to be determined by dividing the total number of goals for and against into the total number of goals for, with the Team having the highest percentage winning the higher position. (Example: goals for 10, goals against 4; percentage is $10/14 = .714$). The goal ratio shall be for games amongst the tied teams only. Mercy rule for maximum 8 goals spread applies (e.g.: a 14-2 game would count as a 10-2 for goals for and against). Only the first 10 goals in a game will be used in this calculation.
- d) If any teams remain tied after (a), (b) and (c), the team that received the least minutes in penalties in the round robin games between the tied teams will receive the higher placing and so on.
- e) If teams are still tied after all previous methods have been applied, then the winner of the playoff position will be decided by the toss of a coin.
- f) In the event that a playoff game is tied, 4 players and 1 goalie from each will play for 5 minutes, if it is still tied after 5 minutes, then there will be a 5-player shoot-out, if still tied after the 5 minutes, then it becomes a sudden-death shoot-out.

10. Discipline and Rules Committee

A committee will be appointed in advance of the Championships with the following members: Hockey Yukon (YAHA) rep, Host Committee Chairperson, Referee- in- Chief (tournament referee-in-chief).

11. Divisions

11.1. Players should play in their age-appropriate divisions according to BCAHA rules.

- U7 age 7 & 8 as of December 31
- U9 age 9 & 10 as of December 31
- U13 age 11 & 12 as of December 31
- U15 age 13 & 14 as of December 31

11.2. A maximum of 4 (4) players per team (1) year overage will be permitted on community teams. An overage player must play at or near the level of the division in which they are playing in. Exceptions to the maximum will be considered on a case-by-case basis provided written application is submitted at least **15 days prior** to the applicable tournament start date.

11.3. An underage player (no more than two years) may play in a higher level if they play at or near the level of play in that division.

11.4. The coach must identify all overage players to the referee and on the game sheet prior to each game.

11.5. A team that plays with ineligible players will forfeit all wins and will have to comply with Rule 11.2 in order to continue playing in the Championships.

12. Tournament Committee Meeting

A meeting between the tournament committee and a Hockey Yukon representative will take place no less than a week prior to beginning of tournament. All schedules and events should be released to teams by this point. The meeting will be to ensure all items are completed for hosting tournament.

13. Coaches Meeting

A coaches meeting (organized and chaired by the hosting association should be held on the Friday before the first game if possible. If unable prior to first game Friday night, then at conclusion of last game of day) so that the coaches can introduce themselves and discuss any problems that may arise. The names and skill level of all the overage players should be made available to the coaches at this time. Coaches will receive tournament rules prior to tournament. Any questions can be discussed during this time. Tournament committee can discuss weekend events and timelines.