## Haines Junction Minor Hockey Association (HJMHA) U13 Yukon Championships Rules Package 2024

## - Playing rules will comply with BC Hockey rules unless superseded by these written series rules.

- Tournament Organizer: Dana MacKinnon and Danielle Drummond-please let us know if you have any questions or concerns.


## Game Format

This is an eight-team in two pools tournament.

Each team will have 3 round robin games. With each of the teams playing at least one extra game on Sunday. The schedule is found in this document and will be updated on the HJMH Facebook page.

```
GAMES:
Three Periods
5 \text { Minute Warm Up}
    1st - Period }20\mathrm{ Minutes run time
2 Minute Break
    2nd - Period 20 Minutes run time
2 Minute Break
    3rd Period - }20\mathrm{ Minutes (Last 3 mins will be stop time unless goal spread is 5 or more)
```

The game shall commence within 10 minutes of the scheduled time.

## Timekeeping

HJMH will take care of time keepers for all games.

## Time Clock

The time clock is to run continuously at the discretion of the official, except for last 3 minutes of the game (even in the event of an injured player). This is done in order to maintain the schedule. If the spread in the score is five or more goals, then the clock will run continuously in the last three (3) minutes. There will be a two (2) minute break between periods. Teams must change "ends" after each period.

## Referees

There will be at least 2 Hockey Canada certified Officials for each game.
One referee will be identified as Referee-In-Chief.

## Round Robin

Standings shall be based on 2 points for a win, 1 for a tie and 0 for a loss.

## Finals

Top two teams from each Pool advances to the finals. The first-place team from Pool A plays the second place team from Pool B. The first-place team from Pool B plays the second place team from Pool A. The rest of the teams will play a 1 game playoff to decide their placing.

## Tie Breaking Procedure

In the event Teams are tied for a playoff position after the Round Robin series is completed, the Hockey Yukon Rules and Regulations '9.1 Tie Breaking Procedure' shall be used to determine the placing of the tied teams.

## Player Eligibility

All participants must be registered with their Community Association and BCAHA or their respective provincial, territorial or state Sport Governing Body for insurance reasons.

A maximum of four (4) players per team, (1) year overage will be permitted on community teams. An overage player must play at or near the level of the division in which they are playing in.

An underage player (no more than two years) may play in a higher level if they play at or near the level of play in that division.

Any team that cannot "ice" a team at the start of the game will forfeit that game. Under no circumstances can a team borrow players from another tournament team to play a game. A minimum of six (6) players will be needed to start the game. Only the players listed on the team roster, submitted prior to the start of the tournament, are eligible to play on that specific team. Players can only be rostered on one (1) team. Teams in need of a goalie will have an exception made. The game can still be played, but team with the ineligible roster will be forced to forfeit game points.

## Coaches Meeting

A coaches meeting will be held on the Friday night so that the coaches can introduce themselves and discuss any problems that may arise. The names and skill level of all the overage players should be made available to the coaches at this time. Coaches will receive tournament rules prior to tournament. Any questions can be discussed during this time. Tournament committee can discuss weekend events and timelines.

## Safety

- Players and Coaches must follow BC Hockey, and YAHA rules at all times;
- Players are not to go on the ice for warm-up until officials are on the ice;
- All players must wear approved and required equipment including neckguards;
- All games will be Non-Contact.


## Penalties:

Minor penalties shall be 3 minutes running time. After any penalty is called, the referee does not drop the puck to resume the game until the penalty is posted on the score board and the penalty time has begun to count down.

Following each game, coaches will pick a player from their team who they feel most deserves the Most Valuable Player award. Tournament organizers should also be advised of MVP winner after each game. No repeat awards.

## THE GOAL IS FUN - FOLLOW RESPECT IN SPORT NO ABUSE OF PLAYERS, COACHES, FANS, REFEREES, OR TOURNAMENT OFFICIALS WILL BE TOLERATED

## HJMHA

U13 Yukon Championship Tournament Supervisors hjminorhockey@gmail.com Dana MacKinnon - (867) 323-2658
Danielle Drummond - (867) 332-2070
Pool B Teams

| Haines Junction/ <br> Dawson | Wild Adventure <br> Yukon |
| :---: | :---: |
| Pelly Construction | Tetra Tech |


| Whitehorse <br> Beverages | Whitehorse Dental |
| :---: | :---: |
| Co-operators | Communities - Carmacks/ <br> Teslin/Watson/ellowknite |


| DAY | GAME | TIME | HOME | SCORE | VISITOR | SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| FRIDAY | 1 | 3:00pm - 4:15pm | HJ/Dawson Dressing Room 1 |  | Wild Adventure Dressing Room 3 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 2 | 4:30pm - 5:45pm | Whitehorse Bev. Dressing Room 2 |  | Whitehorse Dental Dressing Room 4 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 3 | 6:00pm - 7:15pm | Pelly Construction Dressing Room 1 |  | Tetra Tech Dressing Room 3 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 4 | 7:30pm - 8:45pm | Co-operators Dressing Room 2 |  | Communities Dressing Room 4 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 5 | 9:00pm - 10:15pm | HJ/Dawson Dressing Room 1 |  | Pelly Construction Dressing Room 3 |  |
| 10:20 COACHES MEETING - ARENA MEZZANINE |  |  |  |  |  |  |
| SATURDAY | 6 | 8:00am-9:15am | Communities Dressing Room 2 |  | Whitehorse Bev. Dressing Room 4 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 7 | 9:30am - 10:45am | Wild Adventure Dressing Room 1 |  | Tetra Tech Dressing Room 3 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 8 | 11:00am-12:15pm | Whitehorse Dental Dressing Room 2 |  | Co-operators Dressing Room 4 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 9 | 12:30pm - 1:45pm | Wild Adventure Dressing Room 1 |  | Pelly Construction Dressing Room 3 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 10 | 2:00pm - 3:15pm | Whitehorse Bev. Dressing Room 2 |  | Co-operators Dressing Room 4 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 11 | 3:30pm - 4:45pm | Tetra Tech <br> Dressing Room 1 |  | HJ/Dawson <br> Dressing Room 3 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 12 | 5:00pm - 6:15pm | Whitehorse Dental Dressing Room 2 |  | Communities Dressing Room 4 |  |

## Playoffs Schedule

| Date | Game | Time | Home | SCORE | Visitor | SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SATURDAY | 1 | 6:30pm - 7:45pm | 1st in Pool A Dressing Room 1 |  | 2nd in Pool B Dressing Room 3 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 2 | 8:00pm - 9:15pm | 1st in Pool B Dressing Room 2 |  | 2nd in Pool A Dressing Room 4 |  |
| 9:30pm-10:30pm COACH/PARENT PICK-UP HOCKEY GAME <br> Mezzanine open for players to watch |  |  |  |  |  |  |
| SUNDAY | 3 | 8:00am-9:15am | 3rd in Pool A Dressing Room 1 |  | 4th in pool B Dressing Room 3 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
|  | 4 | 9:30am - 10:45am | 3rd in Pool B Dressing Room 2 |  | 4th in Pool A Dressing Room 4 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
| BRONZE \& 4TH | 5 | 11:00am - 12:15pm | Loser Game 1 Dressing Room 1 |  | Loser Game 2 Dressing Room 3 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
| 7TH/8TH | 6 | 12:30pm - 1:45pm | Loser Game 3 Dressing Room 2 |  | Loser Game 4 Dressing Room 4 |  |
| Ice Clean 15 Minutes |  |  |  |  |  |  |
| 5TH/6TH | 7 | 2:00pm - 3:15pm | Winner Game 3 Dressing Room 1 |  | Winner Game 4 Dressing Room 3 |  |
|  |  | Ice Clean 15 Minutes |  |  |  |  |
| GOLD \& SILVER | 8 | 3:30pm - 4:45pm | Winner Game 1 Dressing Room 2 |  | Winner Game 2 Dressing Room 4 |  |

