

SMGHL CHAMPIONSHIP DAY RULES

2022-2023 Season

1. GENERAL

1.1 The SMGHL committee would like to recognize the full season efforts of all of the SMGHL member teams in each division.

1.2 SMGHL centres have agreed that all teams and associations will come together at the end of the season for an end of season round up “Championship Day”

1.3 The decisions of the Tournament Officials are final!!

1.4 The SMGHL respectfully asks for your assistance in that no team photos be taken on ice due to Municipality & City Insurance Regulations.

1.5 No person not part of the team staff are allowed on the ice at any time. It is the responsibility of the team staff to ensure this is enforced and failing to do so could cause a penalty to be imposed on the head coach.

1.6 Championship Awards and Medals **MAY** be Presented Off-ice if deemed by SMGHL Officials due to ice time constraints and will be presented at a determined location as required.

1.7 All other rules and regulations established by the OWHA/BWHA/SMGHL shall apply to all games, players and teams participating in the SMGHL Championship Day.

2. CHAMPIONSHIP DAY AWARD STRUCTURE

2.1 There will be two distinct awards in each division (U9 to U18)

2.2 The first Award will be the SMGHL Division Winner based on the points from wins, losses and ties during the entire season. Each division team winner will receive an award identifying them as the SMGHL Division Winner.

2.3 All SMGHL centre teams will also participate in the Championship Day by playing one final game.

2.4 A trophy for the top placed team in each division tier group will be provided to allow the team to take pictures etc. The trophy will remain with the SMGHL.

3. RANKINGS:

3.1 Teams will be ranked based on their standings from the regular season games as set out on the OWHA website.

3.2 First and second placed teams will play each other, third and fourth will play etc. This will be determined by the number of teams in each division.

3.3 If there is a tie in points between teams after the regular season games, the following criteria will be used to break the tie and rank the teams for the Championship play:

- (a) Head to Head
- (b) Total number of wins
- (c) Least number of losses
- (d) Fewest penalty minutes in regular season play
- (e) Goals scored minus the goals against in regular season games
- (f) Coin toss

4. GAMES

4.1 Games will consist of 10-10-12 minute stop-time periods.

4.2 There will be a three (3) minute warm-up prior to each game. 3 minutes will be added to the first period and all games will begin immediately upon completion of the warm up, the clock will not be stopped. The officials will begin the fair play initiative with two (2) minutes remaining in the warmup. The officials will instruct the time-keeper to blow the buzzer with one (1) minute remaining in the warmup, at which point the teams are to get prepared to start the game.

4.2 If a goal differential of 5 (or greater) is reached during the game, run-time will be in effect until the differential is reduced to less than 5 or until the game is complete.

4.3 If a game is tied at the end of regulation game play (if time permits), a 3 player shoot out will take place except in the case of the Gold medal game.

- (a) each team will designate their shooters and the order that they will shoot before the start of the game by marking an S1, S2 and S3 on a designated sheet, beside their respective shooters.
- (b) The first three shooters from each team will shoot simultaneously, with the total goals for all three shooters being accumulated to decide a winner.
- (c) At the end of each shot, the shooter will go directly to their respective penalty box, where they will stay until the completion of the shootout. If still tied, a sudden death shoot out will take place.
- (d) No one can shoot twice until all players have shot once.
- (e) No player serving a penalty at the end of the overtime will be allowed in the shootout, her spot in the pre-assigned shooting order will be taken out and all other players will move up one spot.
- (f) No changes in the order will be allowed once the game has begun.

4.4 In the case of the Gold medal game if that game is tied at the end of regulation game play, teams will play 5 minute 4 on 4 over time. After the end of the 5 minutes should the game still be tied it will go to a 3 player shoot out and follow the process set out in Paragraph 4.3.

4.5 Any player serving a penalty at the end of regulation time will continue to serve the penalty through completion of the overtime.

4.6 One - 30 second timeout will be allowed for each team anytime during regular time or overtime (not both).

4.7 Teams must be at the arena at least 1 hour before their scheduled game time and prepared to go on the ice 30 minutes before their scheduled game time if requested to do so.

5. PLAYER/GOALIE CALL UPS

5.1 A Call Up player is only allowed if a team has less than 10 skaters available for game play. Teams should try to call up from their own association wherever possible.

5.2 A Call-Up goalie will be applicable whenever a team is void of a goalie for any game and may be called up from another team in the same division, from within the same Association or from a participating Association.

5.3 When necessary, a Goalie may be called over when a team is void of a goalie for any game and may be called over from another team in the same division, from within the same Association or from a participating Association.

6. PENALTIES

6.1 The 3 Penalty Rule still applies on Championship Day games. Any player receiving three individual penalties of any kind will be removed for the rest of the game whether it is in regular time and/or overtime play.

6.2 The OWHA minimum suspension guidelines will be enforced. All suspensions will be enforced according to the current OWHA Constitution, By-laws, and Regulations & Rules.