

## ZONE 6 "SUN" RULE

### Intent:

The intent of this rule is to assist in eliminating the sun as an advantage to either team during play out of doors. This rule does not apply to any other environmental condition, for example, wind or rain.

### Governing rules:

1. The home team has selection of end to start the game and receives the bench closest to that end, as per Rule 19 (b).
2. Each team will play the last half of the third period defending the net closest to their bench.
3. Invoking this rule will override the requirement to "change ends to commence each subsequent period" as stated in Rule 19 (b).
4. The visiting team will decide when to change ends. Ends may only be changed once during a period and must be done at the mid-point of that period. Play will be halted by the official timekeeper and resumed with a face-off at centre.
5. The intent to invoke this rule must be made by the visiting team (only) Captain or Coach prior to the start of the game.

### Examples:

1 Change during first period:

First half of period 1	Team 1	Team 2
Second half of period 1	Team 2	Team 1
All of period 2	Team 2	Team 1
All of period 3	Team 1	Team 2

Note: Teams do not change ends to start period 2.

2 Change during second period:

All of period 1	Team 1	Team 2
First half of period 2	Team 2	Team 1
Second half of period 2	Team 1	Team 2
All of period 3	Team 1	Team 2

Note: Teams do not play equal time at each end.

3 Change during third period:

All of period 1	Team 1	Team 2
All of period 2	Team 2	Team 1
First half of period 3	Team 2	Team 1
Second half of period 3	Team 1	Team 2

Note: Teams do not change ends to start period 3.