



Play it Again Sports Turkey Cup Tournament Official Rules



General – BCAHA and VIAHA guidelines/rules apply unless noted otherwise.

Sportsmanship – JDF Minor Hockey Association and BCAHA stress good sportsmanship. Fighting, Abusive language/behavior, or unsportsmanlike conduct exhibited by players, coaches, parents or spectators will not be tolerated on or off the ice. Such conduct will be grounds for disqualification of individuals and/or teams from the tournament. Referees have on ice control and have the authority to direct the removal of any person acting in an objectionable manner. Referees have the authority to end any game deemed to endanger players. The Tournament Director supports all referees' decisions. In conjunction, the tournament director or controller present may authorize any member of the host association to remove any parent, player coach or spectator that is acting in an unsportsmanlike manner. It will be the decision of the tournament director to allow re-entry to the tournament.

TEAMS ARE RESPONSIBLE FOR LEAVING THEIR CHANGE ROOMS CLEAN AND IN GOOD CONDITION AFTER USING THEM. WESTSHORE STAFF AND TOURNAMENT STAFF WILL CHECK THE ROOMS AFTER EACH TEAM. IF ANY TEAM HAS LEFT THE ROOM IN UNSATISFACTORY CONDITION, THAT TEAM WILL BE SUBJECT TO A \$100 FINE. IN THE EVENT THE ROOMS ARE DAMAGED BEYOND THE \$100.00, AN ADDITIONAL FINE WILL BE CHARGED TO THE TEAM RESPONSIBLE.

Length of games – Game slots (**except Gold**) are 1 hour and 20 minutes long: ***Line up players quickly Saturday/Sunday for Pizza/Donut Shoot out (AM games Donuts/PM games Pizza)**

- 2-15 minutes stopped time periods and the third period of 20 minutes stop time
- 3-minute warm up time
- 2-minute break between periods
- **U13** - 3-minutes at end of game for handshake/awards (Player of the Game - Coach of own team selects own player)

All games must be completed within the allocated time regardless of time remaining on the score clock in the third period. We must adhere to the wall clock for scheduling purposes. Games may end in a tie.

No time-outs as per BCAHA Regulations

Number of Coaches on the Bench – No more than 4 people, other than dressed players are permitted on each team bench. All coaches, individuals on the bench must be registered/rostered to that team.

Jerseys – The home team will wear light-coloured jerseys and the visiting team will wear dark-coloured jerseys. If a team has only one (1) set of jerseys and it is similar in colour or same as the opponent, then the other team can wear its alternate colour.

Equipment – All players must adhere to BCAHA Hockey rules and regulations. Players will be removed if they are not properly dressed for games.

Protest – No protests

Forfeiture – Any team forfeiting a game will be automatically eliminated from further game play.

Points awarded per game

- 2 points to the game winning team
- 1 point for each team in the event of a tie
- 1 point for each team for sportsmanship as follows: 10 minutes or less in penalties awards one point. Misconducts result in automatic loss of sportsmanship point.

In the event that two or more teams have an equal number of points following the initial tiering Round, the following formula will be used to determine a winner:

1. Most wins in Division Round Robin
2. Head to Head (Does not apply to ties of more than two teams)
3. Lowest number of goals against in all games.
4. Least amount of total penalty minutes in all games.

5. Coin toss

No team can use more than a 6-goal spread in any round robin game (eg, if you win a game 10-2, your goals for is +6)

Bronze & Gold Tie breaker: NO OT. Coaches will designate 3 eligible shooters* from each team. Home team will have the choice to shoot first or second. Teams will alternate shooters until all 3 of their players have shot. The winner will be determined by which team scores the most goals. Please note – when it becomes impossible for a team to win (i.e. one team scores first two attempts and the other team scores no goals on their first 2 attempts) then the remaining “shooters” will not be required to shoot. If after all 6 shooters have shot and the score is still tied – we then move onto the “Second Round – Sudden Death”

*players who are serving a penalty in Overtime, and whose time has elapsed before the end of the overtime period, will not be eligible to be a shooter in the first round of the Shootout.

Second Round – Sudden Death

Coaches will choose one shooter at a time (must not have shot before). Whichever team went first in the “first round”, will now go second. Shootout will be sudden death/ If Team A’s shooter scores and Team B’s shooter does not, then Team A wins (and viceversa). If both teams shooters miss or both score, both teams will select another new shooter and repeat the process until a winner is determined. Once A’s players on a team have been selected as shooters, the coach may then choose any player from their roster to shoot again.

MONDAY game schedule will be posted after last game in your division Sunday evening and will be texted/emailed to team Manager. Please leave 2 teams contact names/numbers at check in on Saturday!!!