



# PREMIER

SOCCER LEAGUES  
THOMPSON OKANAGAN YOUTH SOCCER LEAGUE

OFFICIAL LEAGUE RULES

# THOMPSON OKANAGAN YOUTH SOCCER LEAGUE 2023



The Thompson Okanagan Youth Soccer League includes teams from both the Thompson Okanagan as well as the Central Okanagan districts.

**GAMES START APRIL 1ST 2023**



THE THOMPSON OKANAGAN YOUTH  
SOCCER LEAGUE IS MANAGED BY  
E11EVEN MANAGEMENT INC

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## **THOMPSON OKANAGAN YOUTH SOCCER LEAGUE - OVERVIEW**

The Thompson Okanagan Youth Soccer League “the League” is a regionalized game outlet, that is professionally managed, duly governed, and technically driven. The scope of the League is to provide a select and development level of play for teams of both TOYDA and COYSA districts. The Thompson Okanagan Youth Soccer League is for clubs in good standing belonging to the districts of TOYDA and COYSA and will abide by the rules and regulations of an inter-district league. Its intention is to provide a select level of play within these two districts. Clubs should consult with their Technical Directors before submitting teams into this league to ensure this is the right level of play for their teams.

This Guide explains the Thompson Okanagan Youth Soccer League, the formal rules and procedures, and a members' rights and responsibilities. Every District, Club, team official, game official and player shall uphold the rules and are subject to the authority of the published policies set out by FIFA, Canada Soccer, BC Soccer, and the Thompson Okanagan Youth Soccer League. Ignoring the contents of this guide, or lack of understanding of the rules, is not an acceptable defense.

No District or their representative, or any club, team, or referee, can override the rules and policies within this guide without the written permission from the Thompson Okanagan Youth Soccer League Board. All participants should read the Code of Ethics and FIFA Laws of the Game and coaches should ensure players know the FIFA Laws of the Game and play fairly. Sport involves respect for the opposition and game officials; team officials must develop this by their words and actions.

The professional management and administration of the Thompson Okanagan Youth Soccer League is dependent on the supportive and timely coordination and communication of clubs.

Clubs will be responsible for the compliance of their teams and team members. Issues that may arise will be communicated from the Thompson Okanagan Youth Soccer League to the club in question. Teams will not be permitted to register/join the League without an approved application to join from their club. Clubs may only join the League if they are members of a district that is a member of the Thompson Okanagan Youth Soccer League.

## **LEAGUE GOVERNANCE**

The Thompson Okanagan Youth Soccer League is governed by the League Board. The participating District Chair(s)/President(s) will be responsible to appoint a League Board member and alternate.

- The appointed members are not required to be a District Board member
- A League Chair will be elected from the board members

Each participating District will have two equal votes. Should the appointed voting member not be able to attend, an alternate shall be named and will carry the voting privileges for their district.

The League Board will be responsible for the hiring and administration of staff and/or external contractors to manage the operation of the league.

## **LEAGUE MANAGEMENT**

The Board of the Thompson Okanagan Youth Soccer League has approved the League to be managed professionally by E11even Management Inc. E11even Management will provide a scope of services that are approved by the Board each year.

These services include, but are not limited to:

- Preparing all documents and websites
- Establishing a league calendar with clear deadlines
- Working to create an inclusive and supportive environment for all clubs to participate
- Submitting sanctioning documents to BC Soccer
- Coordinating meetings and appointing a staff liaison to all committees
- Currently the committees are:

- Board of Directors
- Discipline
- Technical
- Preparing and managing the game schedule
- Managing score reporting and standings
- Enforce league rules and collect fines as required
- Conduct a post-season survey (club/team focused)

## 2023 CALENDAR

January 31th	Club registration closes
No later than Feb 3rd	All teams must be submitted by their club
March 8th	Declare colours of home and away jerseys
April 2nd	Opening Weekend (U13+)
April 9th	No League Games – Easter Weekend
April 16th	Opening Weekend (U11/U12)
April 16th	All U13+ players and team officials must have valid ID Cards
April 30th	League fee payment due
May 1st	BC Soccer deadline for teams to declare “A”
May 20th/21st	No League Games – Victoria Day Weekend
June 17th/18th	Last weekend of games - PLAYDOWNS (U13+)
June 24th/25th	Last weekend of games (U11/U12)

## MEMBERSHIP AND PARTICIPATION

Each club must register with the league [HERE](#) before their teams can be submitted to the league. Club registration must be completed by January 31st. Team registrations must occur on or before February 3rd. All team registrations must be submitted to Thompson Okanagan Youth Soccer League through their club. Participant clubs will have the final say on teams that have registered from their club and teams will not be accepted to participate without the approval of their club’s Technical Director and/or Registrar.

Each club must pay the season registration fee for each registered team to be included on the schedule by April 30th. The registration fee will be approved by the league Board each year. For 2023, the fee is \$157.50 per team (\$150 plus GST). Clubs will be invoiced directly from E11even Management Inc. (payment will be made to E11even Management) upon approval of the final list of participating clubs.

Teams should be formed from players of the same birth year and placed in their appropriate age. Teams shall only be combined (birth years) as a result of a lack of a sufficient number of players of the same age. The League reserves the right to deny a blended team. A blended team will be placed in the age group of the oldest player on the team. A blended team is defined as a team with one or more players that are younger than the birth year in the division in which they play.

The League may blend ages and/or levels of play if there is an insufficient critical mass of teams to form a division of all similar teams. In the event that a group is blended, those clubs who are impacted will be consulted and a decision will be made, inclusive of input from all stakeholders. In the event two age groups are blended, games will be played by the rules of the oldest age group.

## 2023 AGE GROUPS

2012	2011	2010	2009	2008	2007	2006	2005
U11	U12	U13	U14	U15	U16	U17	U18

## TEAM ROSTERS

Team rosters can be created by adding any players of the appropriate age group in a club. Rosters can be changed from week to week. If you are changing any rosters, please submit the new rosters to the League by Thursday at 6pm for the weekend's games. All rosters that the League has at 8pm on Thursday will be considered the weekend rosters.

Players will be allowed to play for any team from their club in their age group or the age group one year older when there are not enough players to field a team at the players age group.

- Clubs must limit players to two games per weekend to safeguard against them playing too many games and being exposed to potential injury.

All HEAD coaches must hold the age specific BC Soccer coach certification or show confirmation of plans to attain the required certification. All clubs must hold a valid Criminal Record Check and Vulnerable Sector Check for all team officials including Team Managers or anyone else who will be on the bench. All home teams U13 and over must download official TOYSL rosters/game cards before each game and present them to the referee.

Clubs must make sure all players are registered with BC Soccer through their district. The use of players who are not registered to the League is prohibited and subject to discipline and potential fines. All players on teams U13 and over must be listed on their team's game roster.

## BC SOCCER PHOTO ID CARD

As per BC Soccer, Rule 5, Registration, all U13 to U18 players and all team officials of those teams require a valid BC Soccer photo ID for all matches. This photo ID must be specific to the club that the player is registered with and must include the following information:

The player or team official's: Surname, Given Name(s), Club Name, Year of Birth, and photo.

As all Districts have their own specific way of creating cards, teams should contact their club for more information on photo ID procedures for your District. The League would prefer teams all use Virtual ID Cards to avoid referee confusion but if a district chooses not to use them, they must notify the League.

Any attempt to forge ID cards or give false information, will result in serious disciplinary charges against team officials, such as fines or suspensions.

## NO BC SOCCER PHOTO ID = NO PLAY

Ideally teams will have ID cards for the first weekend of play; however, a two-week grace period will be provided. ID Cards are REQUIRED starting the weekend of April 15th/16th.

Prior to the start of the game, all ID Cards will be checked by the referee. It is the responsibility of team officials to make sure the team's ID cards are available to the referee prior to the start of any game. Players and team officials without valid ID will be ineligible to play, coach or manage. Their name will need to be removed from the team list and they must not be on the team bench. This includes any team official in the technical area - coach, assistant coach, or manager. Additionally, team officials of any youth team shall consist of a minimum of one member of the same gender as the players on the team.

### LACK OF ALL ID CARDS

Teams that are unable to provide the referee with all their team's ID cards prior to the start of a scheduled game will forfeit the game, with the points going to the non-offending team. This decision will be made by the League, not the referee.

With the agreement of both teams, the game may proceed. The referee will include this information in the game report. Team officials should be aware that any cautions, ejections or misconduct resulting from this game are subject to normal discipline procedures.

If one team does not want the game to be played officially, and count towards the league results, the game may be played as a friendly. To confirm the agreement of both teams that the game is "official", this should be noted on each team's game sheet before the game is played.

The agreement before the game cannot be changed, based on the outcome of the game. If a game sheet is not signed as "official" by BOTH teams, it will be considered a friendly. Every effort should be made to play the game. If the teams do not agree to play the game, the game will not be rescheduled.

### UNIFORMS

To assist the referee, jersey numbers are required for teams at U13 to U18 for all levels. Each player on the team must have a unique number on their jersey. Jersey numbers may not be duplicated and must correspond to the jersey number on the game card.

Clubs will declare the colours of their home and away jersey by February 15th. If the uniform colours of both teams are similar, the "Home" team must change to uniform colours distinct from its opponents. The referee has the authority to determine if team colours are similar. Pinnies are a suitable alternate, as long as the jersey, with the number, is worn underneath.

### AGE GROUP TIERS & GAME FORMATS

Rules and game format, for the appropriate ages, will conform to the BC Soccer Small Sided rules found on the BC Soccer website found [HERE](#).

Please see below table for game formats for all age groups. If an age group is merged, teams play by rules of the oldest age group.

#### **ALL GAMES MUST BE PLAYED UNDER THE FOLLOWING GUIDELINES.**

	GAME LENGTH	BALL SIZE	FORMAT	FIELD SIZE	GOAL SIZE
U11 (2012)	2 X 30 MINUTES	4	8 v 8	Min 42 x 60m Max 55 x 75m	6' x 18'
U12 (2011)	2 X 30 MINUTES	4	8 v 8	Min 42 x 60m Max 55 x 75m	6' x 18'
U13 (2010)	2 X 35 MINUTES	5	11 v 11	Min 50 x 90m Max 50 x 120m	8' x 24'
U14 (2009)	2 X 40 MINUTES	5	11 v 11	Min 50 x 90m Max 50 x 120m	8' x 24'
U15 - U16 (2008 - 2007)	2 X 40 MINUTES	5	11 v 11	Min 50 x 90m Max 50 x 120m	8' x 24'
U17 - U18 (2006 - 2005)	2 X 45 MINUTES	5	11 v 11	Min 50 x 90m Max 50 x 120m	8' x 24'

\*Note: Every effort must be made to abide by the rules. In the event that a club does not have access to the appropriate goal sizes, they must communicate with the League and provide a plan on when the right goals will be in place.

## **SCHEDULE**

The official schedule for the league is located on the TOYSL League website [HERE](#). In the event of a discrepancy between the website schedule and any schedule posted anywhere else, always defer to the official schedule.

Some games involving mixed age groups may be considered exhibition and not count towards league standings. If a game is an exhibition game it will say on the schedule to the right of the team names.

## **GAME TIMES**

In most cases games will be scheduled on Sunday. Should both clubs agree to an alternate day/time, that would be acceptable to the league. It must be agreed upon, in writing, before Wednesday at 6pm before the scheduled game date.

Please take into consideration the away team's travel distance when scheduling games. Games must start no earlier than 10:00 AM to allow travel time of 2 hours starting at 8:00 AM except for games between the following towns – Penticton, Revelstoke and Kamloops that will have an 11:00 AM start. Hosts for small-sided games must start their last game no later than 4:00 PM. There will be a minimum of 1.5 hours and a maximum of 2 hours from the end of one game to the start of the next game.

Games are to start promptly at the scheduled time. Should the opposing team not be at the field by the scheduled time, the referee will wait for 15 minutes.

## **FIELD SCHEDULING**

Clubs will provide suitable playing surfaces for all home games. Suitable playing surfaces must include an appropriately lined field with goals and nets and four corner flags. Failure to provide adequate playing area, goals, appropriately sized game ball or referees will be subject to a fine as per the league fine schedule.

The league suggests that the home team hosts the away team and provides shelter and benches for BOTH teams, when they are the assigned home team. This is not a requirement but a courtesy. Teams should communicate with one another before the game to confirm whether the home team will provide shelter and benches. If not, the visiting team would be responsible for their own. In the case that the visiting team provides their own benches/shelter the home team is to guide them on correct placement on the opposite field to spectators.

## **INITIAL NOTIFICATION BETWEEN TEAMS**

Although the location and time of the game will be published on the official schedule, it is the home team's responsibility to contact the away team to verify the field location, game time and home team colours. The home team must also tell the away team whether the field is grass, gravel, or artificial turf. This notification must be done no later than Wednesday at 6pm prior to the upcoming weekend.

If the home team does not contact the away team by Wednesday, then the away team must contact the home team to verify game details. If details are not made available to the away team by Wednesday at 6pm the home team may be subject to a fine.

Once a game time has been published and communicated to the away team it cannot be changed except in cases where it is beyond a club's control (as noted below). Clubs found changing posted game times will be subject to a fine as per the league rules.

## **NOTIFICATION OF TIME CHANGES**

Sometimes for reasons beyond a team's control fields get closed and games need to be changed at the last minute. Both teams must make every effort to get these games played. Please be flexible and work together.

Should BOTH teams agree to an alternate day/time, outside what is listed above, that would be acceptable to the League. (Teams must confirm field availability before attempting to re-schedule games.) If it is agreed upon, in writing, prior to Wednesday at 6pm before the scheduled game date. Contact must be made with the coach or other team official as soon as possible. If calling and a message must be left, ask them to confirm that they received the message and then call the alternate contact. Never assume. All schedule changes must be submitted through the registration system [HERE](#).

### **NO REFEREE FOR A GAME**

Referees are to be provided and paid for by the home club for each game. Each club will be responsible for the scheduling and paying of all their referees and all scheduled referees must be properly registered with BC Soccer.

If the referee has not shown 15 minutes after the designated game starting time and both teams agree to play the game, the home team will referee the first half and the visiting team will referee the second half, unless it is agreed that one person will referee the whole game. Scores for this game will be counted as a played game.

### **VOLUNTEER ASSISTANT REFEREES**

In games where no Assistant Referees (AR) are provided, volunteers are to be used as "unofficial" ARs in order to assist the referee in calling the line - indicating when the whole ball is out, and which team has possession for throwing the ball in to play. Ideally, each team should provide one volunteer assistant referee.

Coaches are not to act in the capacity of a volunteer assistant referee. Volunteer Assistant Referees should be considered neutral participants and should refrain from coaching or otherwise communicating with players on the field, except as it relates to indicating ball possession. The game referee has final say on all Assistant Referees.

### **FIELD CLOSURE**

Safety of the players is the League's number one priority, so use common sense where fields are questionable (i.e., flooded, badly pot-holed, etc.). The referee is responsible for making the final decision as to the playability of the field, but as a coach or manager you should suggest to your players that they play to protect themselves if conditions are "marginal"

Note: field conditions cannot be consistent throughout the leagues playing communities. Civic authorities may close grass/turf fields in one municipality while others are left open.

When a field is deemed unplayable on game day by the host club, contact from the home team to the away team must be made minimum 4 hours before game time to allow for alternate field arrangements and/or unnecessary travel. The away team has the right to provide a field and host the game on the same day as the scheduled game. In the event an away team hosts a game they must provide nets, ball and referee as well as a properly lined field.

### **FORFEITS**

The league considers a game a forfeit if any one of the following occurs:

- Home team does not provide game day, location, or time by Wednesday at 6pm prior to game day.
- Either team does not have a minimum of 8 (eight) players to start the game after the 15 minutes grace period.
- Home team changes game time/venue after Wednesday at 6pm unless agreed upon by the Away team in writing. If game time is changed without agreement from the Away team, the Away team can ask for the game to be considered a forfeit.
- A team does not have proper BC Soccer ID (starting April 15th/16th).
- Players, team officials or spectators cause a game to be abandoned.

If a game is called "abandoned" by the referee the League will investigate and has the right to declare a winner. Points will be awarded as a forfeiture to the faultless team as a 3-0 win, regardless of the score at the time of the abandonment. The team at fault will be subject to a fine.



If the League determines both teams were at fault for the abandonment, the League has the right to record the result as a 0-0 draw, both teams will be subject to a fine and both teams will be referred to discipline.

If a game is abandoned due to inclement weather, the following guidelines will apply.

- If the game is in the first half of play, the full game will be replayed.
- If the game is in the second half of play, the score at that time will be registered as the final score of record.
- In either case, no fines will apply.

Only a referee can call a game an abandonment. A forfeit and/or abandonment must be reported on the Forfeit Reporting Form on the TOYSL League website by clicking [HERE](#). A game will not be considered a forfeit unless the form is submitted.

The league will investigate all reported forfeits but will only contact teams if further information is needed.

Every forfeited game will be subject to:

- A 3-0 win provided to the not at fault team.
- A \$150 fine, per the league fine schedule to the team who forfeited/abandoned the game.
- Fines will be levied and are payable by the team's club.

Note that the following are NOT considered forfeits:

- An agreed re-scheduling of a TOYSL game (The rescheduling should be agreed to, in writing and submitted [HERE](#). Verbal agreements are not considered as they cannot be verified).
- Field closures that are outside the control of the hosting club.

## **RETREAT LINES**

BC Soccer Rules of the Game state all teams U13 and under must use retreat lines during games. If your club does not usually use retreat lines please review the information on the BC Soccer website [HERE](#) and familiarize yourself with retreat line rules.

## **GAME POINTS**

Scores and standings will only be kept for all U13 – U18 games. Points will be awarded as follows:

- WIN - 3 points
- TIE - 1 point
- LOSS - 0 points

Tie breaker is head-to-head then goal difference. If more than two teams are tied, head-to-head does not apply

## **SCORE REPORTING**

Home teams must report the game score for all games in the registration system. If you feel a score was reported incorrectly, email the [League Administrator](#). Your email may not be answered, unless further information is needed but all discrepancy reports will be reviewed.

## **STANDINGS**

Standings will be updated as scores are entered. If there is a difference in the score the home team and away team report, the league may contact a club's referee scheduler for clarification if teams cannot agree on the score. Standings will only be published for U13 and over teams.

## **PLAYDOWNS & PROVINCIAL BERTHS**

The BC Soccer Provincials are operated by BC Soccer. All regions must follow specific timelines to determine representatives for the Provincial Cup.

Information on BC Soccer's Youth Provincial Cup can be found [HERE](#).

2023 Provincial Cup Rules can be found [HERE](#).

Eligible levels of play for Provincial Cup:

#### A Cup (2023)

- June 29 - July 2nd. Hosted by Coastal FC in Surrey.
- There is one berth for TOYSL or the Kootenay Rockies.
- Teams interested in being considered for this berth, would be required to submit their expression of interest, to their home district AND the TOYSL League Manager by April 27th, 2023.
- If there is no interest, no teams will be submitted.
- If there is one expression of interest, that team will automatically be given the berth.
- If multiple teams (which is rare) are submitted, a playdown or qualification system for the teams in question will be determined. If a playoff was required, this would occur on the weekend of June 17th/18th, 2023.

#### B Cup (2023)

- Boys – July 13 - 16. Hosted by Langley United in Langley.
- Girls – July 6 - 9. Hosted by Kamloops Youth Soccer Association in Kamloops.
- The TOYSL has two berths for Provincial B Cup. These berths will be determined by the TOYSL playdowns as follows:
  - TOYSL Cup Winner = TOYSL 1
  - TOYSL Cup Runner-Up = TOYSL 2
- The exception to the above is when TOYSL hosts a Provincial B Cup. In this case qualification is as follows:
  - TOYSL Cup winner = TOYSL 1
  - Host Organization = TOYSL 2

\*If the Provincial B Cup host organization is also the TOYSL cup winner, the 2<sup>nd</sup> berth would be allocated to the TOYSL Cup runner-up.

#### FAIR PLAY HANDSHAKE

FIFA's Fair Play Handshake policy directs teams to have a pre-game handshake as well as post-game handshake. The pre-game handshake will be organized by the team's officials or the team captains. Any post-game handshake is at the discretion of the teams; however, the atmosphere of the match should be considered before engaging.

#### HEADWEAR | JEWELRY | CASTS | INSULIN PUMP & EYEWEAR

Subject to approval by the referee, religious headwear may be worn at games. Such headwear must be safe and not pose a danger to the wearer or other participants.

All jewelry and piercings must be removed. The only exception is for Medic Alert and religious bracelets, but they must be totally covered by tape so as not to cause injury to the player or anyone else. The referee can make an observation and make the final decision as to the acceptability of any Medic Alert and/or religious bracelets.

Players wearing a soft cast will be permitted to play if the cast does not present a danger to the individual or any other player. The referee will make the final decision as to the acceptability of any cast.

At the discretion of the referee, the wearing of eyeglasses is acceptable as are insulin pumps as long as they are not a danger to the player or another player.

## **CONCUSSIONS**

Team officials must carry a Concussion Pocket Tool and abide by BC Soccer's Concussion Policy. If you do not have a pocket tool, you can find one on [HERE](#).

Some signs of Concussion:

- Pressure in the head
- Neck pain
- Nausea/vomiting
- Balance problems
- Blurred vision
- Seeing stars or spots
- Not clear-headed
- Difficulty concentrating/remembering and confusion

BC Soccer's Concussion Policy requires players, with their parent(s)/guardian(s) if the player is under the age of 18, diagnosed with a concussion provide written evidence of medical clearance to the team's coach and the local club and youth district before returning to activity (e.g. Competition, practice or conditioning sessions).

## **GAME RULES & REGULATIONS**

BC Soccer Rules and Regulations apply to all League games. In the event of any contravention between the league rules and the Rules and Regulations of the British Columbia Soccer Association, the documented Rules and Regulations as recorded by BC Soccer have precedence. For more information on BC Soccer's Rules and Regulations click [HERE](#).

## **LONG TERM PLAYER DEVELOPMENT (LTPD) – COMPLIANCE AND LEADERSHIP**

The Thompson Okanagan Youth Soccer League supports Canada Soccer's Long-Term Player Development Plan. The Technical Advisory Committee of the Thompson Okanagan Youth Soccer League will ensure a player first mentality is established within the league in support of the LTPD guidelines.

## **DECORUM**

Team officials must take an active role in maintaining discipline on the sidelines and controlling not only themselves but their parents, fans, and substitute players. Team officials will be held responsible for activities on the sidelines. Coaching will be limited to technical, tactical, and encouraging comments only. For teams U13 and over, only coaches/team officials with valid ID Cards will be permitted in the team's technical area. If a coach/team official cannot provide an ID Card they will have to watch (not coach) the game from the spectator area.

## **DISCIPLINE GUIDELINES FOR PLAYER & COACHES**

All participants, players, coaches, managers and volunteers must adhere to the Discipline, Complaint, & Appeals Policy found [HERE](#). Clubs will be notified if a player or team official receives a suspension. Any suspensions incurred during the spring season carry through to the next season.

## **DISCIPLINE COMMITTEE**

The Thompson Okanagan Youth Soccer League discipline committee will be chaired by a member of the TOYSL Board (Discipline Chair).

The discipline process will be as follows:

- Referees will submit game reports through the BC Soccer Discipline system
- League Manager will assemble discipline committee to review cases

A hearing may or may not be required (any person and/or club has a right to a hearing if they wish). The discipline committee may refer some discipline issues to BC Soccer.

## TOYSL LEAGUE FINES

The fine system provides a measure of accountability to participant clubs and a consequence for non-compliance. Fines will be levied based on the following schedule. Fines will be invoiced, by E11even Management Inc. to the clubs, at the conclusion of the TOYSL season.

All infractions will be reviewed by the League and decisions will be provided to the club in question, in writing.

- All fines are applied to the respective Club.
- All fines are payable by August 31<sup>st</sup>, 2023.
- All fines will be used in a charitable manner and not retained by the League.
- Any club not paying their fines in full by August 31<sup>st</sup>, 2023, will be required to post a performance bond for the 2024 season. This performance bond will be equal to 3 times the amount of their club's total fines for 2023.

<b>TOYSL Fines - 2023</b>	
Movement of team after final deadline but before final schedule is released	\$100
Late team entry (after registration deadline)	\$150
Withdrawal of a committed team - after registration deadline	\$250
Withdrawal of a committed team - after first game	\$500
Cancelling a scheduled league game without prior approval	\$150
Misconduct by a team official/player or spectator	*
Failure of a team to complete all league games	\$150
Failure to provide a safe and adequate field with nets, corner flags, field lining & team official for home game	\$100
Failure to produce BC Soccer ID Cards for U13 and over players & officials (starting April 15th)	\$100
Forfeit of game - as per TOYSL League Rules	\$150
Abandoning a game already in play	\$150
Playing a suspended/illegal player	**
Late admittance of league fee (after April 30th 2023)	\$250

\*There are various levels of misconduct with varying levels of sanctions

\*\*The minimum fine for Ineligible Participation is \$300 however in some cases may be a minimum fine of \$1000.

Both of these items are subject to discipline and need to be compliant with BC Soccer's Sanctioning Policy & Tables found [HERE](#).

## PROTESTS & APPEALS PROTESTS

Protests & Appeals Protests must be submitted to your District Representative, who will in turn submit it to the League Manager for review.

### BASIS FOR PROTESTS

Team officials may protest any scheduled League game. A protest will only be considered on the grounds of:

- Misinterpretation of FIFA Laws of the Game
- Eligibility of players
- Breaches of Competition Rules

If a team official has knowledge of the basis for a protest before the game, he/she must advise the referee that the game is being played under protest.

Protests relating to the grounds, posts, crossbars, etc., will not be entertained unless notice (with particulars included) is given to the referee prior to the beginning of the game. The referee must believe the issue seriously affected the outcome of the game for the protest to be reviewed.

## **RULES & REGULATIONS – PROTEST SUBMISSION**

All protests must be submitted in writing (preferably via email) and include the following information:

- Game number
- Both team names (as they appear on the official league schedule)
- Date & time of game
- Location of game
- Grounds for the protest (i.e., FIFA Law, ineligibility of player, breach of BC Soccer Rule)
- Signature of a Team Official (coach or manager) – email is considered signed under BC Law

The protest fee must accompany the protest when filed with the League. The fee of \$250 is payable to E11even Management Inc. (if by cheque).

A protest of any League game must be submitted to the League Manager through your District Representative within forty-eight (48) hours of the date of the match to which it relates. In the event that the protest is mailed, the post-mark shall be taken as the limiting date in all cases. If it is emailed the date it is sent shall be used.

\*The League is not responsible for non-delivery of email.

If the League does not receive an email within 48 hours, the protest MAY not be heard. A copy of the protest shall be forwarded by the League to the opposing team within two (2) working days after the receipt of the protest and request their written response. The referee will also be requested to supply a written report. After a review and evaluation of the information, a decision will be rendered and conveyed in writing to both teams.

## **PROTEST COMMITTEE**

The Protest Committee is required to provide to all parties affected by a decision with a written ruling, which shall include the rationale for the decision and the Association's appeal procedures, within 5 working days of rendering the decision. A decision of the Protest Committee on a League game played under the jurisdiction of the League shall be final and binding.

## **INELIGIBLE PLAYER**

Any team playing a player that is declared ineligible by the League shall forfeit the game(s) to its opponents provided the protest(s) is upheld.

A player declared ineligible by a District's registrar shall automatically be declared ineligible by the League. An ineligible player is defined as including, but not limited to, any one of the following:

- Registered on more than one team
- Not registered with the team and appearing on their official roster
- Non-registered or registered using unacceptable proof of age
- Serving suspension
- Using another player's BC Soccer ID Card
- Using a tampered BC Soccer ID Card
- Any player not properly registered by their district

The League reserves the right to determine the eligibility of players.

## **REFUND OF FEES**

In the event that a protest is upheld by the League, the protest fee shall be refunded less any administrative costs. In the event that the protest is denied, the protest fee shall be retained.

## APPEALS

Appeals of League decisions shall be made to Judicial Code & Policies of BC Soccer.

## RISK MANAGEMENT

All Thompson Okanagan Youth Soccer League staff must have criminal record checks on file with E11even Management Inc. and adhere to all BC Soccer Policies regarding Risk Management.

All participants are encouraged to read the [BC Soccer Risk Management](#) information on their website and make sure all coaches, team officials and staff have valid CRC/VSC's on file and are aware of BC Soccer's policies.

## LEAGUE STAFF

### LEAGUE ADMINISTRATOR

Carly Halliday

[challiday@premiersportleagues.com](mailto:challiday@premiersportleagues.com)

Rosters | Team Registration | Scores | Player ID Cards | General Questions

### LEAGUE SCHEDULER | TECHNICAL ADVISOR

Nour Fathy

[nfathy@e11evenmanagement.com](mailto:nfathy@e11evenmanagement.com)

Schedules | Tiering | Game Formats

### LEAGUE MANAGER

Tanya McCulloch

[tmcculloch@e11evenmanagement.com](mailto:tmcculloch@e11evenmanagement.com)

Rules | Discipline | Risk Management | Policies & Procedures

### MANAGING DIRECTOR

Chris Murphy

[cmurphy@e11evenmanagement.com](mailto:cmurphy@e11evenmanagement.com)