

Kitchener-Waterloo Minor Boys Softball Association 519-579-2888 www.kwmbsa.ca

Squirt Rules

Distances: Pitching: 35 feet Bases: 55 feet

ALL PLAYERS TO WEAR A BATTING HELMET WITH PROTECTIVE FACE GUARD AND CHIN STRAP

- 1. Infield fly is in effect.
- 2. No intentional walks to the batter.
- 3. Base runners may leave the base only after the ball has *reached* home plate. Leaving the base early will be a leadoff and the runner will be called out. This is not an appeal play.
- 4. Batters are automatically out on strike 3 regardless if the ball is caught by the catcher or not. (No dropped 3rd strike is in effect.)
- 5. No new inning will start after **8:15pm**. An inning that has started before **8:15pm** should be completed or until home team is ahead or curfew has been reached.
- 6. All games will be a maximum of 7 innings or time limit whatever comes first. If at that time, there is a tie the game will remain a tie. A game will be considered complete after three innings or 1 hour playing time. Drop dead game time is 8:35pm.
- 7. All players who come to the game will be in the batting order. Late arrivals get added to bottom of batting order.
- 8. No player shall sit two innings until everyone has sat one inning. No player shall sit three innings until all players have sat two innings. No player can sit two consecutive innings. Any player who starts an inning sitting can only be taken off the bench in the event of an injury.
- 9. Call-ups See General Rules. Call ups to be recorded on the back of the Umpire Score card.
- 10. A game can start if both teams have a minimum of 7 players each. There are no automatic outs for players not on the line-up. If one or both teams do not have the minimum number of players, the players present will be divided into 2 teams and a game will be played. If one team does not have the minimum number of players, they forfeit the win to the other team. If both teams do not have the minimum number of players, the game will be considered a tie.



- 11. First base double bag rule: the **runner** must touch **only** the **orange** bag or he will be called out. The defense must touch only the **white part** of the bag, or the **runner** will be called safe.
- 12. Illegal pitches will be called by the umpire. Umpires to clarify and explain why they are considered illegal.
- 13. A pitcher may not pitch after 9 outs. (Strike outs, caught fly balls, tag out, force outs, all count as outs.)
- 14. A pitcher may have only one charged conference/inning. If there is a second, he must come out of that position for the rest of that inning and be changed with a player on the field at that time. Except in case of injury, a pitcher who begins pitching to a batter must complete pitching to that batter.
- 15. The 8-foot circle is in effect. If the pitcher has control of the ball in the circle, runners must advance or return to their original base.
- 16. If at the time of the second out the catcher is on base, he must be substituted by the last out or last available runner. Time must be called by the Umpire.
- 17. For the first 5 innings, there will be a maximum of five runs per team. There is a run limit in the 6th & 7th innings of ten runs per inning per team.
- 18. Mercy rule is 15 runs after 3 innings and 10 after 5.
- 19. Scorekeepers should check the score with the other team at the end of each inning to verify the score. Any discrepancy must be clarified before the game will continue. At the end of the game, the home team's score sheet will be considered correct.
- 20. The plate umpire must sign the umpire score card and return it to the concession stand. Both teams must make sure the umpire score card is correct before the umpire submits it to the concession.
- 21. Dead Ball Rule. If an umpire calls dead ball play is over batter/runner is out no one can score or advance unless moved by the umpire. A thrown bat is a Dead Ball situation example.
- 22. If batter/runners' bat is near or in way of plate/baseline umpire must remove bat and toss/hand to other team so it is out of way. Batter if walked or awarded a base hand or tosses bat to their dugout.