

LACOMBE RINGETTE ASSOCIATION

5429B – 53rd Street; Lacombe, Alberta; T4L 1H8



Introduction

The Lacombe Ringette evaluation process strives to be fair for all players. The placement of individual players is determined by the player ranking data, which is a combination of UAA and Game Play evaluation scores.

Purpose

- a) To provide a fair and impartial assessment of each player's total ringette skills during both skill sessions and game play sessions.
- b) To ensure that players have a reasonable opportunity of being placed on a team that is appropriate for their skill and development level for the current season.
- c) To form teams to maintain competitive play where the players can develop their skills and have fun playing ringette.

Age Levels

Each player must register in and evaluate at their age level according to Ringette Alberta guidelines, defined as the player's age on December 31 of the registration year:

- a) U6 – 4 to 6 years of age
- b) U10 – 7 to 9 years of age
- c) U12 – 10 to 11 years of age
- d) U14 – 12 to 13 years of age.
- e) U16 – 14 to 15 years of age.
- f) U19 – 16 to 18 years of age.

Special requests to move up or down a level must be made to the Executive Committee. Players requesting movement are required to complete evaluations at their assigned age level as scheduled.

Evaluators

LRA evaluators will be players and coaches with broad ringette experience, who do not have a child participating in that level and ideally are at least one year removed from the age group. The evaluators receive scoring sheets with only jersey numbers and no player names. The number of evaluators will depend on the number of players in each division. To maintain consistency in ratings, the same evaluators will be used for all sessions whenever possible. The scoring sheets will be collected by the Evaluation Coordinator after each evaluation session, and are kept confidential.

Evaluation Sessions

The Evaluation Coordinator will select dates and times for evaluations in conjunction with the Ice Allocator. Once the schedule is set, all parents and players will be updated via email, social media, and the LRA website.

Player Evaluation process

Full-time Goalies

If required, goaltender evaluator(s) will assess goalies. Players choosing to be goalies will be evaluated as a goalie separate from the skaters. The goalie evaluation will consist of a skills session followed by game evaluation.

Every attempt will be made to place players at a suitable level for their skillset regarding both goalie position and player position. Focus of goalie evaluations:

- a) Positioning and mobility (i.e. stance, angles, lateral movement, net position to shooter, recovery, finding open ice)
- b) Ring-stopping ability (i.e. reaction to shooter, low shots, high shots, dekes, breakaways)
- c) Ring-handling (i.e. ring recovery, ring control, ring distribution, throwing, and fakes)

Universal Athlete Assessment (UAA)

All U10, U12, and U14 athletes (including goalies) are required to attend a UAA ice session as designated by Ringette Alberta. This will measure their skating proficiency in the areas of forward skating, backward skating, stops/starts, and tight turns.

Game Play Evaluation

Players are divided into even teams based on the ranking of the UAA scores. The jersey numbers are re-assigned after the UAA evaluation and after each scrimmage. Players will eventually play all positions. Players are evaluated out of 5 on Skating, Passing/Receiving, Anticipation/Positional Play, Checking, and Tenacity/Hustle. The total scrimmage evaluation is out of 25.

The top 5 and / or bottom 5 players may not be included in further game evaluations after the first game to make the remaining “middle group” of players easier to evaluate. This is to be determined by the Evaluations Coordinator and Division Director.

Players may choose to not participate in the game play evaluation. In this case they will be given the lowest game play ranking of the group and assigned to a team accordingly.

Game Play Evaluation Scale

Evaluators will assign a score of 1 (weakest) to 5 (strongest) in each section on the ratings sheet. Scores are assigned relative to expected abilities of the age group.

Score	Concept	Characteristics
5	Dominating	Very noticeable Jumps out at you Stands out amongst the group Consistently involved in the play
4	Above Average	Noticeable Jumps out occasionally In the top 25% of the group Mostly involved in the play
3	Average	Keeps up with the bulk of the group Shows potential Skills need polish Occasionally involved in the play
2	Below Average	Lags behind the play Weaker skills than the bulk of the group Does not position correctly Hardly involved in the play
1	Weak	Cannot keep up to others Very weak skills Does not understand positioning Not involved in the play

Weighting of Scores

	U10	U12	U14	U16	U19
UAA SKILLS SESSION	60%	50%	40%	N/A	N/A
GAME PLAY SESSION	40%	50%	60%	100%	100%

Team Formation

The Evaluations Coordinator and Division Director will create teams based on the player ranking data, which is a combination of UAA and game evaluation scores. In the event that the Evaluations Coordinator has a child in an age group, a member of the Executive Committee will take their place for that age group. No one outside of the Evaluations Coordinator (or their Executive Committee designate) and the Division Directors will have access to the evaluations data. No one will be allowed access to data for a level where they have a child participating.