



Langley Baseball Association Majors A/B Division (10-12) Rules of Play

All games to follow directives included in Langley Baseball House Rules

FIELD (MAJORS A & B)

1. Distance between bases is 60 ft.
2. The pitcher's rubber is 46 ft from the plate.
3. Home team takes the third base dugout. Visitors take the first base dugout.

PRE-GAME (MAJORS A & B)

1. The home team is responsible for preparing the field before the game. Visitors are responsible for raking the field after the game.
2. A ten-minute warm-up period can be taken on the diamond. Home team warms up first at 25 min before game time and visitors start at 15 min before game time

GAME DURATION (MAJORS A & B)

1. A game is 6 innings long.
2. Weekday games start at 5:30pm until May 1st; 6:00 pm after May 1st
3. No new innings after 1hr 45 minutes until May 1st, 2hrs and 15 minutes after May 1st
4. 6th inning is open inning, unless time constraints, the umpire will decide and advise coaches.

PLAYERS (MAJORS A & B)

1. A team must have a minimum of 8 players to start a game.
2. All players must wear an athletic supporter and cup or Jill and supply personal helmet.
3. All players are to bat in rotation.
4. All players are on the field for at least 3 complete innings per game (game consists of 6 innings), if game is less than 6 innings all players should be on the field for at least 2 innings
5. No player may sit out more than one inning before all other players on the team have sat out one inning. No player should sit for 2 innings or more in a row
6. Each player plays a minimum of two innings per game in the infield
7. Players to remain in the dugout when their team is batting, only the batter is permitted outside the dugout. A coach to supervise & ensure that next batter is ready to go.
8. With the catcher on base and 2 out, put the last out in his place on the bases and get the catcher in the dugout to get his gear on.

OTHER RULES (MAJOR B ONLY)

1. Ball is dead from a hit once pitcher has possession

RUN LIMITS (MAJORS B)

1. Innings #1 & 2: 3 run limit.
2. Innings #3, 4 & 5: 5 run limit.
3. Inning #6 (or last inning as determined by coach or umpires) is an open inning – once through the batting order.

RUN LIMITS (MAJORS A)

1. 5 run limit with 6th inning (or last inning as determined by coach or umpires) being open - once through the batting order.
2. 10 run mercy rules after 4.5 innings.

COACHES

- a) It is the coach's responsibility to display and promote good sportsmanship and behaviour of their team and their parents at all times.
- b) Must ensure that all players are wearing athletic protective equipment.
- c) Ensure that all equipment is in good working order.
- d) When a team is on the field defensively **only 3 coaches** may be outside of the dugout. The coaches must remain beside the dugout entrance (furthest from home plate). One coach must remain in the dugout at all times.
- e) While on field offensively, coaches are to remain in coaches' boxes located beside 1st and 3rd base while play is occurring.
- f) **NO** more than **ONE bucket** will be used by a coach at any time. They are to be removed from the field if not being used. Coaches are not to be blocking the doorway of the dugout while sitting on a bucket.
- g) All on-field warm ups should be completed 10 minutes prior to game start time.
- h) Ensure that home team scorekeeper records pitch counts and game scores. Pitch count sheets to be maintained by the manager with the scorebook. These may be reviewed at anytime by Division Coordinator, Vice President or President (9 Year Old's and up).
- i) At the end of the game, coaches/managers are to ensure dugouts are cleaned out.
- j) If final game of the day, please ensure the following:
 - a. All dugouts are locked
 - b. Gates to field are locked
 - c. All field equipment is put away
 - d. Batting cage and container are locked
- k) All coaches/managers are to refrain from the following:
 - a. Abusive or derogatory language or gestures.
 - b. Conflict with players, coaches, parents, fans or umpires.
 - c. Deliberately attempting to demoralize any player or team.
 - d. Fighting/
 - e. Abusive use of equipment.

Penalty

1st offence - Depending on the conduct, warnings might not be issued. Ejection possible.

2nd offence - Immediate ejection from the game – see Rule 4.07 (Little League Rule Book) and given an automatic 1-game suspension.

All ejections will be reviewed for further disciplinary action.

RAINOUTS

Rainouts will be called by the Umpire in Chief, President, Vice President, Division Coordinator or Coaches of the teams involved. The following actions must take place immediately:

1. Person responsible for making the decision of the cancelled game must notify Umpire in Chief to cancel umpires. If umpires are on the way to the game, full game fees must be paid to the umpires.
2. Coaches are to be notified next.