



2025 BATTLE ON THE BORDER

LLOYDMINSTER & DISTRICT ADULT SOCCER TOURNAMENT

Rules for Tournament Play

(aside from regular FIFA rules)

1. All round robin games will be 2 – 25-minute halves with a 3-minute halftime.
 - a) 3 pts for a win, 1 pts for a tie, 0 pts for a loss.
 - b) 18 players per team. 6v6 format.
2. All games must start at the scheduled time. Warm up time shall be 5 minutes prior to game start. Captain / referee meeting shall be 2-3 minutes before start time.
3. **Photo ID is MANDATORY.** All players are required to provide photo ID (picture on your phone is acceptable). Field Marshalls will be checking all players photo ID 10min prior to the start of the game.
4. No jewelry is permitted. Tape is NOT acceptable to cover jewelry. Athletic bands may be allowed at the discretion of the referee and must be deemed safe.
5. No slide tackles. Punished by a yellow card or a warning will suffice, if no contact was made. This is at the referee's discretion. A direct free kick will be given to the opposing team from where the slide occurred.
6. You cannot use the wall to gain a "shielding" advantage over an opponent. A player who has the ball may use their hands on the wall to brace a fall or protect themselves, but not to push a defender away as a tactic. An indirect free kick shall be awarded to the opposing team from where the infraction occurred.
7. All boards are live; all netting is dead. Where the highest point of the boards is in the corners, will determine whether the restart will be a goal kick/corner kick, or from the side. On a corner kick, the ball will be placed no further than 1-yard from the white spot in the corner.
8. All restarts of play shall be considered direct free kicks, unless it's an indirect free kick that has been awarded. An indirect free kick offence occurring in the penalty area will result in the indirect free kick being taken from the nearest spot on the line of the penalty area parallel to the goal line.
9. 5-yard distance from ball on free kicks.

10. If a person receives a yellow card, the person must serve a 4 minute expulsion in the penalty box. The team that the penalized individual is on must play short-handed until:
- a) the 4 minutes has passed, or
 - b) The opposing team scores. The penalized player returns to the field of play.
 - c) If 2 players are shown yellow cards at the same time (ex: pushing each other) and are considered coincidental fouls, then both shall receive a yellow or red card (depending on the foul) and both teams may play at even-strength for the entire 4 minute period (a goal scored does not allow the player to return to the field of play) . The players (or player serving the penalty) will serve their full 4 minute and then return to their respective benches. If 1 player gets a red card and 1 gets a yellow card coincidentally, the teams each serve their respective penalties resulting in a net 2 minute advantage at the end of the 4 minute penalty.

The accumulation of three yellow cards for a single player in the tournament will result in a one match suspension (two yellow cards in the same match do not count toward this total).

11. If a player receives a red card, the player is ejected and must leave the field and bench area. They may not re-enter. The team of the player receiving the red card must serve a 6-minute penalty, where the team must play short-handed for the entire duration of the 6-minutes. A second player does not have to “serve the penalty”. Upon completion of the 6-minute penalty, at the referee’s signal, a player returns to the field from the bench to replace the expelled player.

Teams receiving a red card must have a representative report to tournament headquarters within one hour of the conclusion of the match to discuss sanctions.

A player receiving a red card will be suspended a minimum of one game with the suspension determined by the discipline committee.

12. A coin flip will determine who has the opportunity to choose the end they will defend first as per the Laws of the Game.

13. Substitutions must be made at the doors within 2 yards of the bench.

14. Men’s Schedule - Pool structure:

- a) Teams in Pool A will cross over to play teams in Pool B
- b) The top two teams in each pool will advance to the semi-finals unless the third place team from the opposite pool is in better standing (ex: if 3rd in Pool B accumulates a better record than 2nd in

Pool A they will replace 2nd in Pool A in the semi-finals).

15. Ladies Schedule – pool structure:

- a) Each pool will play a round robin against the teams in their pool. The top 2 teams in the pool advance to the final.

16. Round Robin games that end in a tie will remain a tie.

17. Tie-breaker rules after round robin play will be determined by:

- a) head-to-head record
- b) goal differential (5 goal maximum per game rule in effect)
- c) goals scored
- d) goals conceded
- e) coin toss

18. Semi-finals and the final game will proceed to a penalty shootout to determine winner in the event of a tie at the conclusion of the match. 5 players from each team to take alternating penalty shots against the opposing goalkeeper. If still tied after 5 shots per team, “sudden-death” shots will be taken to reach the decision.