

# **Lloydminster and District Soccer Association**

## **General Rules for Management and Control**

### **Registration**

1. All players shall be registered with this Association and shall complete and sign the registration form supplied by the Association. Players must be at least fifteen years old at the time of play to register with this league.
2. Players must have an official photo identification to present, if necessary, in order to compete in any league competition.
3. A deadline for registration will be set and shall be valid for only one playing season.
4. Within the same league, a player shall not register for more than one team during one season, unless he or she has been properly transferred from one team to another.
5. For indoor competition a team shall be permitted to register an unlimited number of players at one time with a limit of 20 players on a roster per game. For outdoor competition, a team shall be permitted to register an unlimited number of players at any one time with a limit of 22 players on a roster per game. For the 2021 Outdoor Season, 12 players in the maximum on the bench at one game and max 15 players on the roster.

### **Transfer of Players**

1. A player may be transferred provided that:
  - He / She has first given his / her current team seven (7) days' notice in writing of his / her intention to transfer.
  - His / Her team agreed to said transfer. A player being refused this transfer by their team may appeal without fee to the Association.

### **Club / Team / Player Responsibilities and Duties**

1. Every club is responsible to the Executive for the action of its players, officials and spectators, and is required to take all precautions necessary to prevent spectators from threatening or assaulting officials and players during or at the conclusion of matches. All players are expected to show good sportsmanship both on and off the field. No officials or players shall bet on any match. Clubs are required to prevent the use of objectionable language. In the case of breach of any these rules; any player, team, official, or spectator may be removed from the grounds.
2. Under no circumstances shall a coach, manager or team representative criticize by word or deed the decision of a game official. Any complaints must be sent to the Executive in writing or a protest filed.
3. In all competitions, under the jurisdiction of this Association, all players and referees participating in games shall be properly dressed, and if they fail to do so, shall be deemed to have been guilty of misconduct. Proper dress shall be standard uniforms with numbers, shin-guards, and soccer socks over the top of guards; and all members of each team are to be dressed alike.
4. In all league and club competitions, the referee shall provide the match ball and reserve game ball.

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5. Where the colors of the competing teams are similar, the home team must change or wear pinnies. Goalkeepers must wear colors which distinguish them from all players and the referees.
6. While the game is in progress, trainers or other persons are not allowed on the field of play unless called by the referee. Trainers and coaches are only permitted to coach players from specified areas.
7. Referees will bring league approved game sheets.
8. All players must be registered online, and insurance paid in full before their first game.
9. All performance bonds must be paid in full before registrations will be accepted.
10. A team which cannot field the minimum number of players within 15 minutes of scheduled kick-off shall forfeit the game. Notwithstanding, the referee may delay the game beyond fifteen minutes at his / her discretion, but shall report the delay of game to the Executive.
  - a) For 11v11 the minimum number of players is 8. For 8v8 the minimum number of players is 6. For 7v7 the minimum number of players is 5. For 6v6 the minimum number of players is 4.
11. Teams who field unregistered or ineligible players will automatically default the game and shall be subject to a fine at the discretion of the Association.
12. All players must play three games in the regular season to be eligible to play in the leagues' post season play.
13. A team registration fee will be set along with a deadline for payment of the fee. A bond fee of \$100 will be added to these fees. The bond fee will be returned if there are not defaults or outstanding team / player fines.
14. Each team will be financially responsible for the fines imposed on members of their team.
15. The referee is responsible for getting the game sheets to the statistician. By either email or picture of the game sheet send via text message.

### **Game Play, Substitution and Number of Players**

1. In games played under the jurisdiction of the Association, the Laws of the game as contained in the Constitution of the Canadian Soccer Association shall be followed, except that substitution and the number of players shall be governed as follows:
  - a. In recreation divisions, unlimited substitutions will be allowed.
  - b. For outdoor: Substitutions can be made only with the consent of the referee, and when the ball is not in play. For Indoor: Substitutions may be made at the player's discretion.
  - c. For the 2021 Outdoor Soccer Season, substitutions will be at the player's discretion. No need to wait for stoppage of play and signal from the referee.

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2. For the 2021 Outdoor Season - No slide tackling for Ladies League.

3. For the 2021 Outdoor Season - Kick-Ins instead of Throw-Ins.

### Competition and Awards

1. The type of each competition shall be at the discretion of the Executive. The competitions shall be open to all teams upon approval of the Executive. A trophy shall be awarded to all playoff and league team winners for both men's and ladies' leagues. All trophies will be retained by the league for display in the leagues' trophy gallery.
2. Playoff format will be decided each playing season. For outdoor semi-finals and final, a tie at the end of regulation time will result in two 15-minute overtime periods. The referee may, at their discretion, adjust the length of the overtime periods. If the game is still tied at the end of the overtime periods, the game will be decided with penalty kicks.

### Referees

1. Referees shall, within 24 hours of the conclusion of games, forward to the Disciplinary Director, the Association Administrator and the Association President a report in writing, giving results of the game, time of kick-off, team lists, and the name of players or teams charged with misconduct.
2. Referees will provide league approved gamesheet at every game.
3. The Executive or its Committee shall set fees payable to referees annually.
4. All games must be officiated by a registered referee to be considered a league competition.

### Discipline

1. In games played under the jurisdiction of this Association, the Laws of the game as contained in the Constitution of the Canadian Soccer Association shall be followed.
2. Players receiving red cards will, at a minimum, receive a one game suspension. The guidelines for the suspension can be found in our Discipline Policy.
3. Players receiving multiple yellow cards in one season shall be dealt with as follows: Players receiving three (3) yellow cards shall receive a one game suspension. If the player receives three (3) subsequent yellow cards, the player will receive an additional two game suspension. An additional yellow card will result in a discipline hearing and the player may be removed from the league.
4. Teams receiving multiple red cards will be dealt with as follows: A team receiving three (3) red cards in one season will meet with the Disciplinary Director and at least one additional Executive

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member to discuss the conduct of the team. The fourth red card for the team may result in a fine, and the team may be suspended from the league.

5. Teams with overdue fines will have their games cancelled until payment is received. Arrangement of payment of fines must be made with the Association Administrator. For teams with bonds imposed, games will be cancelled if total fine exceeds the amount of the bond.
6. Teams that field unregistered or suspended players will automatically default the game. The game will be awarded to the team defaulted against, and for the purpose of league records, three points shall be awarded together with a 1 – 0 score. Repeated fielding of unregistered or suspended players may result in the team being suspended from the league.
7. Teams that do not notify the Administrator and the opposing team, as well as receive an acknowledgement from the Administrator, twenty-four (24) hours prior to a game the team is unable to play, will result in a defaulted game and /or a fine. A team that does not field a team and gives no notice will be fined \$50.00. Exceptions will be made for extenuating circumstances.
8. Teams that cannot field the required number of players will default the game. The game will be awarded to the team defaulted against, and for the purpose of league records, three points shall be awarded, together with a 1 – 0 score.
9. Teams that default more than three (3) games will be suspended from the league.

### **Protest and Appeals**

1. All protests, by clubs or individuals, must be submitted in writing to the Administrator. A protest concerning a game must be made no later than twenty-four (24) hours from the time of the game. A fifty-dollar (\$50) fee shall accompany all protests. Thirty-five dollars (\$35) will be refunded upon a positive outcome of the protest.
2. Every player sent off the field by the referee shall be dealt with within 14 days of the suspension. He / She shall be suspended at least until the disciplinary hearing. The player or a team representative shall be entitled to be present at the hearing. A ruling of the disciplinary committee shall be binding on the Executive.
3. The Association Executive shall hear appeals from clubs or individuals against any decision by the Association. Appeals must be given to the Administrator in writing within 7 days and must be accompanied by a twenty-five-dollar (\$25) fee. A copy shall be sent to the party whose decision is being appealed. The Executive shall vote on the appeal within 7 days, but in the meantime the decision shall stand unless otherwise ordered by the Executive. No executive member shall vote on a question involving his / her team.
4. In the event of a protest or appeal being allowed, the fee shall be returned after expenses are deducted, otherwise it shall be forfeited.
5. All objections to the grounds, goal posts or other apparatuses of the game, or other facts known before the commencement of the game, must be made in writing to the referee prior to the kick-off; otherwise the objection will not be entertained. If an objection is made to the referee, he / she shall, if see fit, require the removal of the cause of the objection, without unduly delaying the progress of the game.

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6. Appeals against decisions from the Association may be made to the Saskatchewan Soccer Association in accordance with the bylaws of the Association.
7. Incidents with game officials shall be dealt with by the SSA except for minor incidents which can be dealt with by this Association.