

Lloydminster District Soccer Association (LDSA)

Exceptions to FIFA Laws of the game for indoor boarded soccer

Law 1 - The field of play

Field surface

- The field shall be an LDSA approved surface

Field markings

- The tallest part of the wall is the goal line
- The angled and lower portions of the wall are the touch line
- The netting and player's benches are outside the boundary lines
- The centre mark has a circle of 3m (3yds) placed around it

Dimensions

- The field is an enclosed boarded area

The entrance doors

- There are multiple entrance doors for the field
- All entrance doors must be firmly closed during play except when players and substitutes enter or leave the field of play

Technical area

- Each team will have a technical area behind the touch line wall with doors to access the field
- Substitutes from each team must remain in their technical area
- If the ball touches a substitute who is not entirely behind the wall the opposing team will receive an indirect free kick

Timekeeper's area

- The timekeeper's area is between the technical areas of both teams outside of the touch line wall

The goal area

- Distances are modified to field size

The penalty area

- Distances are modified to field size

Flagposts

- No flagposts are required

The corner mark

- There will be a corner mark painted on each corner of the field instead of a corner arc

Goals

- A goal will be placed in the middle of each goal line with a cavity behind the goal line
- Goal sizes are modified to fit the field of play

Safety

- The cavity behind the goal posts must be secured to the back of the wall.

Law 2 – The ball

Qualities and measurements

- An LDSA approved ball will be provided to the referee for use during games
- Alternately the teams may supply an LDSA approved ball
- In absence of an LDSA approved ball the referee must approve an appropriate replacement provided by either of the teams
- To purchase a league approved ball please contact the league administrator

Law 3 – The number of players

Number of players

- Each team must consist of not more than 6 players on the field at a time, one of which must be a goalkeeper
- For Coed League - Minimum of 2 players of the opposite gender on the field at all times. If a team is short a player they must play short. Female Keepers; do not count towards the minimum 2 females
- The game may not start or restart if either team consists of fewer than 4 players
- A maximum of 20 players and substitutes may participate in each match for each team

Number of substitutions

- Unlimited substitutions are allowed

Substitution procedure

- Substitutes may not enter the field of play until the player has left the field of play completely
- No signal from the referee is required to substitute except the goalkeeper
- Substitutes must enter the field of play through the technical area doors
- Players must leave the field of play through the technical area doors

Changing the goalkeeper

- The referee must be informed before changing the goalkeeper

Infringements and sanctions

- Substitutes will be cautioned for entering the field of play before the player has left the field
- Substitutes and players must be cautioned if they climb or jump over the wall to enter or leave the field of play
- The goalkeeper must be replaced by another player or substitute if they are guilty of a caution or send off offence
- The referee may allow the goalkeeper to change back after the penalty is over at the next stoppage in play after the penalty time has expired if requested by the team

Players and substitutes sent off

- Any player or substitute sent off must leave the field of play and the technical area before play will be restarted
- Any player or substitute who is sent off must leave the building and its grounds if requested by the referee

Law 4 – The player's equipment

Colours

- If both teams have the same colour jersey the home team must change colours or wear pinnies
- Jerseys must be the same colour for all players of each team except the goalkeepers
- All other equipment and clothing worn must not conflict with the opposing team's colours.

Safety

- Braces and casts may not be worn during games unless they are soft on all sides.
- If a brace or cast has hard material in it, it must be wrapped with a soft material and inspected by the referee. If a wrapped brace or cast is used to challenge an opponent the player will be sent off (red card)
- Any questions regarding braces or casts may be directed to the referee director.

Law 5 – The referee

No changes

Law 6 – The assistant referees

Duties

- The assistant referee is to start and stop the time clock at the command of the referee
- The time left on the game clock when it stops at the end of each half is to be discussed before the game
- The assistant referee will keep a record of all goals, cautions, and send offs
- The assistant referee may, at the discretion of the referee, keep time for penalties however must be discussed before the game
- The assistant referee must stay in the timekeepers box for the duration of both periods in the match

Law 7 – The duration of the match

Periods of play

- The match lasts two equal periods of 25 minutes, unless otherwise mutually agreed between the referee and the two teams
- Any change made to the duration of the match must be made before the start of the match and comply with competitions rules
- If either team is not ready within 5 minutes of the start time of the match it will be forfeit by that team

Half time interval

- The half time interval must last no more than 3 minutes
- The half time interval may only be changed with the consent of the referee

Allowance for time lost

- There is no allowance for time lost in indoor boarded soccer

Playoff game tie breakers

- 2 – 5 minute periods with no half time break. If tied after extra time then kicks from the penalty mark

Kicks from the penalty mark

- 3 players from the field of play at the end of extra time will take penalty kicks
- If still tied after 3 penalty kicks each team will take turns kicking from the penalty mark until a winner is determined
- All players on the floor at the end of extra time must take part in each round of the kicks before any take another kick.
- The goalkeeper may not switch with any player who is not on the field at the end of extra time.

Law 8 – The start and restart of play

- All restarts of play from ball going out of play will be direct free kicks
- When the ball touches the ceiling the free kick will be from the spot nearest where the ball touched the ceiling

Law 9 – The ball in and out of play

Ball out of play

- The ball is out of play when the ball has touched only the netting or the ceiling
- All boards are in play including at the top of the boards where it is connected to the netting

Law 10 – The method of scoring

Competition rules

- In the event of a tie in the standings at the end of a tournament round robin or end of regular season tie breaking procedures are:
 1. Head to head record
 2. Goals for / against (differential)
 3. Goals for
 4. Kicks from the penalty mark

Law 11 - Offside

There is no offside offense in indoor boarded soccer

Law 12 – Fouls and misconduct

Cautions

- Any player who receives a caution must go into the timekeeper's area for 4 minutes.
- The team of a player who receives a caution must play with 1 less player for the duration of the penalty or until a goal is scored by the opposing team, whichever occurs first.
- Any substitute who receives a caution must serve their penalty time in the timekeepers area and their team will be penalized the same as if it were a player on the field.
- If more than two players receive a caution from the same team, the full penalty time will be served with no more than two players off the field at a time for each team. All players who received a caution must be in the timekeeper's area.

Send offs

- A team who has a player sent off must have another player from the field of play serve a 6 minute penalty in the timekeeper's area.
- A team who has a substitute sent off must have a player who is on the field serve the penalty in the timekeepers area
- The team of a player who is sent off must play with one less player for the duration of the penalty regardless of how many goals are scored by the opposing team.

Boarding fouls

- Direct free kick will be awarded if a player forces an opponent into the boarded wall when challenging for the ball.
- Player must be cautioned if he has recklessly challenged resulting in an opponent contacting the wall.

Sliding and going to the ground

- A player may not slide or go to the ground to challenge an opponent
- If there is no contact with an opponent a direct free kick shall be awarded
- If there is contact with an opponent the player must be cautioned
- If excessive force or brutality is used the player must be sent off

Law 13 – Free kicks

- All opponents must be at least 5 m (5 yards) from the ball unless they are on their own goal line between the posts
- All free kicks must be taken within 6 seconds of the ball being placed and all opponents outside 5 m
- In case of infringement of 6 second time limit the opponent will have an indirect free kick
- If player taking free kick uses excessive force when playing the ball into another player he must be cautioned.

Law 14 – The penalty kick

Position of the ball and the players

- The players other than the kicker must be located at least 5 m (5 yards) from the penalty mark

Law 15 – The throw-in/ The kick in

All throw ins are replaced by a direct free kick within 1 m (1yd) of the touch line where the ball went out of play

Law 16 – The goal kick

No changes

Law 17 – The corner kick

- The ball must be played from within 1 m (1 yd) of the corner mark
- All opponents must be 5 m (5 yds) from the ball