MBA U10 (U12) U14 3+

Player #

3

3

Player #

7

X

Official Shift Record



Date: Oct. 17 Time: 9:00 Am

Player #

8

8

8

Gym: Pork West

Team Name:

Number of

Shifts Played

1

2

3

4

6 (U10 & 14 only) 7 (U10 only) Bedford Sets

Player #

23

23

Player #

31

31

31

Player #

33

33

Player #

55

55

55

Player #

15

15

Colour: Red

ayer#	Player #				
			-	-	-

U10/U12: No More than 1 shift difference, maximum 5 shifts for U12 and 7 shifts for U10

How many shifts can a U12 player play when a team has x number of players?

8 Players	5 shifts each						
9 Players	4 players with 5 shifts & 5 players with 4						
10 Players	4 shifts each						
11 Players	7 players with 4 shifts & 4 players with 3						
12 Players	4 players with 4 shifts 8 8 players with 3						
13 Players	1 player with 4 shifts & 12 players with 3						

U14 D3+: No More than 1 shift difference in 1st 3 gtrs, 4th gtr anyone can play

Team Name:

Sockville Rengas

Colour: Bleck

Number of	Player #														
Shifts Played	5	20	24	25	31	34	45	50	51	54	55				
1	5	20	24	25	31	34	45	50	51	54	55				
2	5	20	24	25	31	34	45	50	51	54	55				
3	5	20	24	25	31	34	45	50	51	54	35				
4		20	24	25		34	45	53	51		55				
5															
6 (U10 & 14 only)															
7 (U10 only)															

How many shifts can a U14 D3+ player play when a team has x number of players?

6 Players	5 shifts each
7 Players	2 players with 5 shifts & 5 players with 4
8 Players	6 players with 4 shifts & 2 players with 3
9 Players	3 players with 4 shifts & 6 players with 3
10 Players	3 shifts each
11 Players	8 players with 3 shifts & 3 players with 2
12 Players	6 players with 3 shifts & 6 players with 2
13 Players	4 players with 3 shifts & 9 players with 2

1 2 3 A 5 6 7 8 9 10			Shift Count	ter - cross o	ff each shift	as they ar	e played		U10/U12 O	nly U10/U12	Only U10 Only	U10 Only				
Inter D. 1 + 7 C. 1.1 - Fil click the a the cit of for			1	2	23	A	5	6	7	8	9	10				
1580 It I routeld Gen in Shitt II-O = It & Subbed in SCI remainder Of.	lotes:	Red	#71	Couler	I cert	10	shift	#6	- 1	10	Serb be	dia	for	remainder	ofs	SIF