

## **Playoffs**

- will go forward as structured in Jan 15 email
- minor changes to grouping as follows:

### Tier 1 East

Mannville  
Wainwright  
Lloyd 511  
Lloyd 512

### Tier 2 East

Kitscoty  
Lloyd 521  
Vegreville

### Tier 2 Northwest

Athabasca  
CNN  
Slave Lake

### Tier 2 West

Barrhead  
Mayerthorpe  
Pembina

## **U13 Tier 1 and 2 Playoff Format**

The U13 Tier 1/2 teams will be separated into their official tiers. The tiers will be grouped into playoff divisions as follows to begin play downs:

### **Tier 1**

**West:** Drayton Valley, Edson, Whitecourt

**North:** Ft McMurray, Lac La Biche, St Paul

**East:** Lloyd 511, Mannville, Vegreville, Wainwright

### **Tier 2**

**Northwest:** Barrhead, Mayerthorpe, Slave Lake

**West:** Athabasca, CNN, Pembina

**Northeast:** Bonnyville, Cold Lake, Vermilion

**East:** Kitscoty, Lloyd 512, Lloyd 521

The seeding of these divisions will be based off regular season point totals. However, if the amount of regular season games played are not equal among all teams in their respective playoff division, seeding will then be based on winning % of regular season games played.

### **Round 1 Tournaments Feb 23-25, Series Feb 20-25**

Will consist of 3 team, double elimination tournaments. Meaning once you lose twice, you are out. This will be used for all groups except Tier 1 East.

Tier 1 East consists of 4 teams, therefore it will be two game, total goal series:

1st vs 4th  
2nd vs 3rd

### **Round 2 Feb 26 - Mar 3**

Semi finals - two game, total goals:

Tier 1

Semi 1: West winner VS North winner  
Semi 2: East 1vs4 winner VS East 2vs3 winner

Tier 2

Semi 1: Northwest winner VS West winner  
Semi 2: Northeast winner VS East winner

### **Round 3 Mar 5-10**

Championship - best of 3 series:

Tier 1: Semi 1 winner VS Semi 2 winner

Tier 2: Semi 1 winner VS Semi 2 winner

### **Other rules:**

1. The two-game series are home and home. The team that finishes higher in regular season standings (either points or winning %) calls venue (where first game is played). The final round best of three will see the same higher seeded team decide venue for 2 of the 3 possible games. If teams are more than 300km apart, all games of series will be played in venue of choice by the team that finished higher in regular season standings.

2. If the first game played in the two-game series has a goal differential of 10 or more goals, it will be the decision of the losing team if the second game shall be played.

3. A tie in league standings shall be decided in the following order:

- i) The team with the most wins in league play
- ii) The tied team with the most wins in regular play against the other tied team
- iii) The team with the best goal average gains the highest position. \*The goal average of a team is to be determined in the follow manner: Total number of goals for divided by the total number of goals for and against. \*

4. In the event of a tied game in the first and third rounds, or if the goals are tied after the second game of any two-game series, overtime will be played as follows:

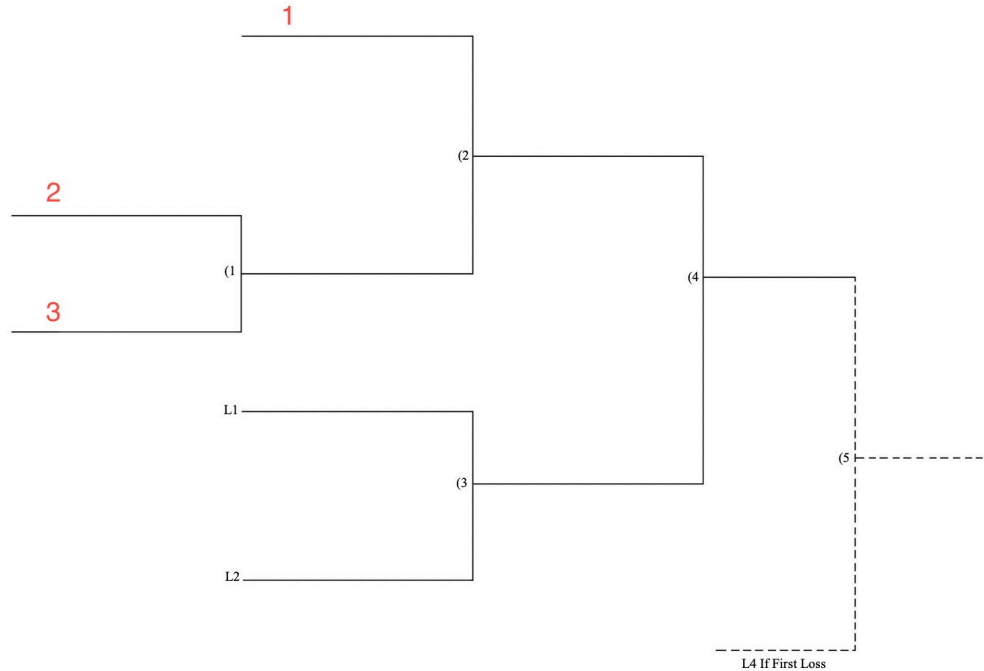
- i. The puck will be faced-off at centre ice and the play will continue with a 10-minute sudden-victory overtime period.
- ii. If the score is still tied after the 10-minute sudden-victory overtime period, the teams would take the normal between period break and return to play a 20-minute sudden-victory period. 20 min overtime periods will be played until a team scores.
- iii. The ice will be re-surfaced at the end of each overtime.
- iv. Teams will switch ends at the start of each overtime period.
- v. All overtime will be played 5 on 5.

### **Round 1 Tournaments Outline:**

1. Ice rental costs and referee costs will be totalled and divided among total number of games played in tournament, then divided equally to all teams in tournament including host, regardless of number of games played by each team.
2. Game times will be scheduled by host team. All games will have a minimum 2 hour break between them, as every game will see one team have to play back to back.
3. The ice will be resurfaced before each game, and in between every period. If tournament is running behind time, the ice may be resurfaced after every two periods played.
4. A minimum 5 min warmup will be given before each game.

**Round 1 Tournaments Bracket:**

**3 Team Double Elimination**



**Tournament Hosts:**

**Tier 1**

**West:** Neutral site - Evansburg

**North:** Lac La Biche

**Tier 2**

**Northwest:** Mayerthorpe

**West:** CNN

**Northeast:** Cold Lake

**East:** Kitscoty

\*\*There may be other TBD neutral site games played if host can not supply adequate ice times for all games of tournament\*\*