Bell Sensplex
(All Rinks)
To Set Time:
Press "Game Time" The cursor should now be flashing in the minute position of the screen. Using the preset times (2, 5, 10 & 20 mins) or the key pad set the period length. (**Note:** that if you are using the preset times the effect of pressing one after the other is cumulative i.e. if you press 10 and then 5 you will have a 15 minute period.) To edit time press "Game Time" the cursor will begin in the minute position. You may move the cursor to seconds by pressing "enter".
To clear Time press "Game Time" and then "Clear" until all areas read zero.
(Press enter to move cursor from minutes to seconds and milliseconds)
To set the period, press "Period" and then enter time on Keypad.
Scoring:
To set the score press "Home Score or Visitor Score" and then press the "+1" key (located on the bottom left of the left control pad) or enter it via the Keypad. (**Note:** if using the "+1" key the effect is cumulative, but if using the keypad you must enter the new score. I.e. if the score changes from 1 to 2 you must enter 2 on the keypad). When finished adding score press "Enter". To edit score press "Home Score or Visitor Score" and overwrite using keypad. To clear score press "Home Score or Visitor Score" and then "Clear".
Penalties:
To set penalties press "Home Penalty or Visitor Penalty" then enter the player number and press "Enter". Then enter the length of the penalty using presets or keypad and press enter. Ensure that the cursor has moved from the first penalty into the second. Wait until play has resumed and the clock is running and then hit "Game Time" to leave the penalty screen. (If you need to set more than one penalty at the same stoppage press "Home or Visitor Penalty" to move between the two.) To clear a penalty press "Home Penalty or Visitor Penalty" and then press clear in **both** the player number and the minute position.
The cursor can be moved at any time when you are setting times by pressing enter. The buzzer will sound automatically at the end of the period. To stop simply put the time switch to the stop position.