

Scoreboard Operation – Merivale and Sportsplex 1

To start a new game:

- 1) Press **GAME TIME** (must be when clock is stopped).
- 2) Enter minutes on the keypad and then **ENTER**.
- 3) Enter seconds on the keypad and then **ENTER**.
- 4) Enter hundredths of seconds on the keypad and then **ENTER**.
- 5) Press **PERIOD**, enter the period number and press **ENTER**

To change score:

- 1) Press **HOME OR GUEST SCORE** and it will increment 1 automatically
- 2) To edit score press **HOME OR GUEST SCORE**, key in the correct score on the keypad and then press **ENTER**

To start new period:

- 1) Press **PERIOD** twice to increment or
- 2) Press **PERIOD**, enter the period number and press **ENTER**.

Penalties:

- The controller allows input of four penalty times per team. Only the penalty times 1 & 2 are active when the game time is running. Penalty times 3 & 4 will become active and shift up into penalties 1 & 2 when the active 1 & 2 penalties expire.
- To enter a penalty:
 - Press either “**HOME PENALTY**” or “**GUEST PENALTY**”. The first key pressed will put the cursor on the first empty penalty location.
 - When the same button is pressed repeatedly, the controller advances between the 4 penalties.
 - For each penalty, enter values of the player number, penalty minutes, and seconds on the numeric keypad and press “**ENTER**” after each.
- To clear a penalty:
 - While on any value of the penalty to be deleted, press the “**CLEAR**” button. This will clear the entire penalty and shift any lower penalties up.

Note: With this clock, it is important to read each and every prompt on the display on the controller – and to provide exactly the information that it is asking for. Do not blindly follow the sequence above.