



Backyard Soccer Bash

Rule Package

LOCATION: Behind L.P. Miller High School

Maple Road East, Nipawin, SK

TEAM REGISTRATION FEE: **NONE**

TEAM REGISTRATION AGE: U7, U9, U11 and U13

Age Group

U7

U9

U11

U13

Game Format

6v6

6v6

7v7

7v7

NIPAWIN YOUTH SOCCER

Playing format	Playing format	Playing format	Playing format
5 min warm up	5 min warm up	5 min warm up	5 min warm up
15 min half	20 min half	25 min half	25 min half
3 matches	3 matches	3 matches	3 matches

U7 MATCH RULES

Teams will play 6v6 (including goalkeepers).

There are no offside. The retreat line is half field (when the opposition has a goal kick the attacking team must retreat to half field). **Use kick ins** (no dribble ins). No Corner Kicks: all balls which cross the goal line (and not between the goal posts) will be a goal kick.

No Penalty Kicks, instead use a Direct Free kick from outside of the Penalty Area (place the ball on the parallel penalty area line from the goal line from the spot of the infraction) for all Penalty Kicks.

One coach from each team will be permitted to coach/ref from the field. A match Official will not be provided. Both teams please work together to officiate the game.

U9 MATCH RULES

Teams will play 6v6 (including goalkeepers).

There are no offside. **Use throw ins. No retreat line.**

One match Official will be provided.

U11 MATCH RULES

Teams will play 7v7 (including goalkeepers).

There are no offside. **Throw ins. No retreat line.**

One match Official will be provided.

U13 MATCH RULES

Teams will play 7v7 (including goalkeepers)

There **are** offside. No retreat line. Throw ins.

One match Official will be provided.

GOVERNING RULES. When not otherwise specified, playing rules shall be the current IFAB LAWS OF THE GAME (**see Disciplinary Procedure below for more information**).

EQUIPMENT. **Goalkeeper jersey must be different color to team jersey or a different colored bib.** Shin guards **MUST** be worn and socks must cover shin guards. No watches, jewelry, rings, hard hair bands, etc. allowed with the exception of medic alert bracelets/tags and insulin pumps (if secured in a safe manner). Only water in plastic or metal containers (no glass) is permitted on the field.

START OF GAME. Choice of halves and the kick-off shall be decided by the toss of a coin. The team that wins the toss shall decide which end they have in the first half, or take the kick off. The other team will either receive the kick off or choose which end they will take in the first half. Team will switch ends to start the second half (except for U7). At the start of the second half teams WILL NOT switch technical areas (benches).

DURATION OF THE MATCH. As per described above. Unlimited substitutions. Substitutions are permitted "on the fly", at a place within 5 yards of the halfway line and players should be fully off the field before the substitution is allowed to enter. The goal keeper can only be substituted at stoppage of play with the permission of the referee.

BALL "IN AND OUT OF PLAY". The ball is "out of play" when: a) when the whole of the ball has crossed the goal-line, or side-line, whether on the ground or in the air; b) when the game has been stopped by the referee. NOTE: The ball is "in play" at all other times.

RESTARTS. When the ball goes out of play, the game is re-started by one of the following methods: a) After a goal is scored, re-start the game with a kick-off at center mark. A goal cannot be scored directly from a kick-off at center mark for U11 and under. This practice should be discouraged in all games. b) Over the sidelines, with a throw-in U11+. The ball must be thrown using both hands from behind the head. Both feet must be on the ground and behind the line. The throw in is taken from the side line. The player must be standing facing the sideline. c) Over the goal line or end line, with a goal kick if the attacking team last touched the ball; or a corner kick if the defending team last touched the ball (unless stated above in the rules for each age group). Goal kicks can be taken from anywhere inside the goal area. Goal kicks can be taken by any player not only the goal keeper. Corner kicks are taken from the corner arc. d) An indirect free kick awarded to the attacking team in its opponents' goal area is taken from the goal area line parallel to the goal line at the point nearest to where the infringement occurred.

OFFSIDE. No off-sides will be called for any U11 and under games. This rule is difficult for the players to understand, but coaches should try to make their players aware of the offside rule and discourage "goal hanging". In the older age groups (U13+) offside rules stand. Remember there is only one referee at the game so ONLY obvious offside will be called.

SLIDE TAKLING is NOT allowed.

SAFETY is of primary importance. Coaches are expected to stop reckless or dangerous play. Coaches should discuss fair play practices and what player actions would constitute a foul and encourage appropriate behavior.

BACKYARD SOCCER BASH DISCIPLINARY PROCEDURE

Purpose: To establish a clear and fair process for addressing disciplinary issues that may arise during the event.

1. This procedure applies to all players, coaches, team officials, and spectators involved in the event.

2. Code of Conduct: All participants must adhere to the tournament's code of conduct, which promotes sportsmanship, respect, and fair play.

[Nipawin Youth Soccer - Code of Conduct \(rampinteractive.com\)](http://rampinteractive.com)

Or see our website nipawinyouthsoccer.ca, under the heading Parent's Toolkit, Code of Conduct.

3. Reporting Incidents: Any incidents of misconduct must be reported to the tournament officials immediately.

Initial Assessment: Tournament officials will conduct an initial assessment to determine the severity of the incident.

4. Minor Offenses: For minor offenses, such as unsportsmanlike behavior or dissent or reckless play, the following steps will be taken:

First Offense: Verbal warning (on discretion of the match official can be upgraded to a cautionable (YC) offence).

Second Offense: Cautionable offence (Yellow card).

5. Major Offenses: For major offenses, such as violent conduct or abusive language or extreme force plays, immediate ejection (Red Card) from the game will occur. The incident will be reviewed by the Disciplinary Committee for further action.

The offending team official/coaches are responsible to make sure an ejected player has proper supervision once removed from the playing area.

6. Disciplinary Committee: A Disciplinary Committee will be formed prior to the next schedule match, consisting of at least three impartial members.

7. Review Process: The Disciplinary Committee will review all major offenses and any appeals within 30 minutes of the incident.

8. Sanctions: Possible sanctions include, but are not limited to:

- Suspension from subsequent games
- Backyard Soccer Bash expulsion
- Future bans

9. Appeals: Teams or individuals may appeal decisions of the Disciplinary Committee. Appeals must be submitted in writing within 15 minutes of the decision.

10. Final Decision: The decision of the Disciplinary Committee, following an appeal, is final and binding.

11. Communication: All decisions will be communicated to the relevant parties as soon as possible.

12. Record Keeping: The tournament will keep a record of all disciplinary actions taken.

This procedure is designed to be adapted as needed for the specific rules and regulations of your youth soccer tournament. It's important to ensure that all participants are aware of these procedures before the tournament begins.

