



Playdown Process
Approved: January 15, 2025

Playdown Process

1. Administrator identifies and advises the Board that there is more than one team declaring for an age group and tier.
2. Administrator advises the affected associations that there will be a playdown to occur.
3. Administrator organizes
 - a. location
 - b. days/times (work with clubs to find the most suitable day/time that locations are available)
4. Administrator works with the DRA to schedule Refs
5. Rosters will be provided to the district 2-3 days prior to game play
6. Referee's will check player cards, or government id against the game sheet
7. Game Play
 - a. In the event that there are only two teams involved in playdowns teams will play two games using the home and away series.
 - i. Two games are played, In game one the home team selects the Jersey to be worn and provides game balls, and in game two the home team changes and that team selects the Jersey to be worn and provided game balls.
 - ii. The winning team is determined by aggregate score, the sum of the two games. for example
 1. first game - team A 4-1 Team B
 2. second game - team B 2- 1 Team A
 3. The aggregate score will be Team A 5-3 Team B, meaning Team A wins the opportunity to advance to provincials.
 - iii. In the event of a tie at the end of both games the tie breaker will occur as noted
 1. the team who scored the most away goals will advance to provincials
 2. A shoot out to occur
 - b. In the event that there are more than two teams involved there will be a round robin tournament scheduled
 1. Each team will play all other teams with the scoring to follow a point system :

- a) A win entitles a team to three (3) points.
- b) A loss entitles a team to zero (0) points.
- c) A tie entitles each team to one (1) point.

2. Tie-Breaking Procedures

2-Way Tie

Head-to-Head

Goal Differential

Least Goals Against

Discipline (yellow
and/or red cards)

Penalty Shots or Coin
Toss (depending
on field
availability and
age group, the
tournament
committee will
decide)

3-Way Tie

Goal Differential

Least Goals Against

Discipline (yellow and/or
red cards)

Penalty Shots or Coin Toss
(depending on field
availability and age
group, the tournament
committee will decide)

