

INSTRUCTIONS FOR **OFFICIALS** TO USE THE RAMP GAMESHEET APP

ALL Officials MUST download the RAMP Game sheet APP 🕒 (free) on their smartphones. This app is to be used for all leagues that are using the Gamesheet app.

Depending on your smartphone (Android or Apple) you must go to the Google Play store or the app store.

IMPORTANT: Officials must provide their names and NSLOA ref # to the timekeeper so that it can be entered into the electronic game sheet before the start of the game.

Your Officials Code that you need for the games that you will be officiating in will be provided through the Assigning system. There will be a different code for each game. You can also get this code from the Timekeeper.

Once you have your "Officials Code" to access the game sheet, you can then complete your responsibilities on the date of the game.

Once downloaded, you will need to create a personal account so that you can access the app. This account is **not** tied to a team or the NSLOA; It is your personal account. Once created, your home screen will look like the following image below on the right.

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RAMP G	ameSheets ^{ive}					
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Sports						

The image to the left is taken using an Android device. When you go to the play store, you must look for the "RAMP GameSheets App". The icon for the app is pictured here for you.

The image to the right is what you will see when you have downloaded the app and created your account.

This will be the home page screen of the app each time you open it.

You will be entering the officials code in the box you see and then tap on the search icon for the game information to show up. Any games already assigned to you will also be displayed.



Each game will have its own unique code.

The game codes that you have entered the app will automatically be deleted 7 days following the end of the game. They cannot manually be deleted.

At the top of the screen, you will see the following icons. They will take you to various pages where information pertaining to the game can be entered or viewed.



GAME DETAILS TAB/PAGE

- 1. Upon entering your officials code for the game, you will be taken to the game details screen for that specific game. You will see all the game details here.
- 2. The timekeeper will be entering all the stats for the game using their own access code. You will be able to review the details following the end of the game and you must sign off on the game sheet to confirm that the details are all correct. You will have 24 hours following the end of the game to review the game stats and details and to sign off on the electronic game sheet. You do not have to do this immediately following the end of the game if you are not able to.
- 3. Upon reviewing the game details if there are any discrepancies, please contact your Assignor.

You <u>do not</u> have the ability to make any changes to the information entered the app. You must reach out to your Assignor.

You <u>cannot sign off</u> on the game sheet using the timekeeper's device. If this is done, it will appear as if the timekeeper officiated the game and it will be logged in that way.

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Halloween Candies 2								
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#	480432							
	Period Length in Minutes							
	lst	2nd	3rd	OT				
	12	15	15	0				
Halloween Candies (Home)								
	Shots on Goal							
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	0	0	0	-				
		Power	Plays					
	Success			Chances				
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Shots on Goal								
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Power Plays Success Chances								
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GOALS TAB/PAGE -

This page will walk you through the goals that were scored in the game, by periods for both teams. As per the image to the right, this page outlines the players that scored, the team they are rostered to and the time of the goal.

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1st Period						
Red Hair#2 Tripping - TR (Minor 2 min) Hallowen Candles 14:05/1st 2 mins						
Orange Hair#18 Interference (Minor 2 min) Halloween Candles 11:23/1st 2 mins						
3rd Period						
Green Hair#5 Slashing - SL (Minor 2 min) Hallowen Candles 11:30/3rd 2 mins						
PinkHair#11 Cross Checking (Minor 2 min Halloween Candies 00:15/3rd 2 mins)					
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• PENALTIES TAB/PAGE

This page lets you view the penalties called during the game for both teams. The game official must look over these details to ensure that the information was entered accurately. This should be done via your own access code. If there are any issues, please ensure that you reach out to your Assignor so that they can be investigated..

You will not be able to make any changes to the information that was entered by the timekeeper after the game.



ROSTERS TAB/PAGE

The screen capture to the right shows the "Roster" tab. You will see the names of the players on the roster for both the Home and the Visitor teams. You will also be able to see a list of the Staff members for both teams.

Beside each player or staff name it will show you who is "In the Game" and who is "Not in Game". This is represented by a green ✓ or a red ¥ You will not be able to make any changes to any information on this page. It is for your viewing only.

· GOALIES TAB/PAGE

The "Goalies" tab will provide you with information regarding Goalies for each of the team. It is not mandatory for the teams to enter information in this tab.

IF they wish to track the information, they will notify the timekeeper so that information and stats can be entered while the game is being played.





MORE TAB/PAGE

The three lines on the screen will enable you to access additional information.

The official's tab is located here.

To access official information and to sign off on the game sheet, you must select the Officials tab (see red circle).

SEE BELOW IMAGE FOR DETAILS.



OFFICIALS PAGE

This page will show you the names of all the officials for the games. This information was entered by the timekeeper. The official must sign off on the game sheet once they have reviewed the game details for accuracy.

To sign off on the game sheet, select the "Sign Here" tab at the top of this page, you can then electronically sign and acknowledge the signature.

WRITEUPS

Tab

Under the "Writeups" tab, you will be able to enter any comments regarding the game. When you click on the "Add Writeup" button on the top of the screen, there will be option to add an Incident Report.

Please note that the NSLOA is working to develop an additional form that officials can use to enter incident reports. Please contact your OIC for further information.

OTHER NOTES

Any data entered in the app will automatically upload as soon as you have a wifi or internet connection.

If you are at a facility in which wi-fi access is limited, we advise that you enter the code for the game before you get to the facility and ensure that the game on the app remains open so that the game information can be loaded onto your device. You do not have to carry their device with you while officiating. You can review the information in the app after the game and you have up to 24 hours from the start of the game to review the game and sign off on the game sheet. If you have issues with the information entered for a specific game, please reach out to your Assignor.



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