ELECTRONIC GAMESHEET PROCOTOL

DEVICE: A tablet is the preferred and recommended device for ease of use. Computer or phones are options, however phones not recommended as they are not as user friendly.

SAFETY: Where possible minimize number of contacts. Wipe down with a disinfectant wipe prior to and after using. Person using should always hand sanitize prior to using.

OF NOTE: The HockeyTech stats platform can retain data for up to 20 minutes without an internet connection. If your internet is spotty, you will not lose your data, but you need to ensure you are finding a connection within that 20 minute window.
Options for connecting if wifi is problematic, is through hotspotting of your phone, or purchasing of a data plan for your tablet.
Note taking for accuracy of input is still encouraged, however a traditional gamesheet will no longer be provided.

1   Home team must login in using scorekeeper function

2   Select game (games only available 48 hours prior to puck drop)

3   Add rosters to both home and away teams

4   Home team confirms rosters

5   Home team representative brings tablet to visiting team representative to confirm rosters and starting line-ups

6   Home team representative brings tablet to penalty box and hands off to scorekeeper

7   Officials to check in at penalty box to add names on game sheet (this can be done during intermission as well due to time constraints)

8   At the conclusion of the game, officials come to penalty box to review and sign off on electronic game sheet

9   Scorekeepers hand tablet back to home team representative.

10   Home team representative and visiting team representative confirm accuracy of goals and assists and adjust if needed (ie. Wrong player was given credit for a goal and of assist).

11   Home team representative signs off on game sheet and electronically submits it. This must be done prior to midnight on game day.