

PRINCIPLES OF PLAY

The principles are classified as attacking and defending:

Attacking objectives:	Defending
-----------------------	-----------

- Score
- Advance forward
- Maintain possession

objectives:

· Retaining team shape.

- Prevent scoring
- Delay the attack
- Regain possession

ATTACKING PRINCIPLES	DEFENDING PRINCIPLES
Dispersal The ability to stretch and pull defenders out of position.	Delay To "pressure" the attacker to reduce their time and space and prevent the ball from being played forward. Slowing down the attack to allow the defense to reorganize when outnumbered.
Support To keep possession with support in front, side and behind the ball.	Control and Restraint (Patience) · Being patient and waiting for the correct moment to win the ball. · Assess the risk before challenging for the ball.
Penetration The ability to get inside and behind the defense's shape. Looking forward first and asking the question "Can we score or effectively play the ball forward?".	Depth/Cover To provide close support for the pressuring defender (i.e. 1st defender) and restrict/reduce space for attackers.
Mobility The movement and interchanging of positions to unbalance defenses. To create space and opportunities for attackers.	Compactness To assemble as quickly as possible as a team to protect areas of the field vulnerable to scoring opportunities.
Improvisation/Creativity	Balance Reducing the space away from the ball in order to limit the opponent's attacking options.