## Screen 1

## PIRATES TREASURE:

Attacking players have to run from one end to the other to collect the treasure, one cone at a time and return it back to their starting end.
Pirates in middle have to kick the oncoming players balls away to stop them from getting to the treasure. If player ball is kicked away player has to gather ball and go back to start their starting end to go again.
Coach gives allocated time ( 1 min 30 sec ) and whoever has most cones wins or all of cones have been transfered to other end within allocated time.
RULES - pirates cant kick ball away from player who has laready collected a cone and is returing it to opposite end.

## COACHING POINTS:

Attacking players look for right space and time to move forward to
 get to cones.
Sheild ball away from pirates to keep control of ball
Attacking players fake or perform skill to get away from prirate
Pirates spread out and cover a zone to have a plan to defend their cones.

