



**Port Colborne Girls Hockey Association**  
**WAVE FRENZY TOURNAMENT** RULES  
**OWHA SANCTIONED TOURNAMENT #2324105**

The following rules may be modified to comply with current Public Health, OWHA and City of Port Colborne at any time.

Information Links:

[OWHA COVID-19 Bulletin](#)

[City of Port Colborne](#)

[Niagara Public Health](#)

**General Rules:**

- 1) Prior to the tournament all teams shall send in their official OWHA rosters for verification of players. USA Teams need to be NTB teams, Official USA Hockey Rosters and may require a travel permit from their Association.
- 2) All teams report to the Tournament Convenor and register at least **1 hr** prior to their first game. All players and team officials must sign the game sheet prior to each game. All pickup players to be submitted prior to playing the first tournament game.
- 3) Each team is guaranteed **(3)** tournament games.
- 4) The tournament convenor will have final say concerning eligibility of players and applicability of tournament rules should a dispute arise.
- 5) Home teams must wear different coloured jerseys. In the event of a conflict, the home team must change their jerseys. We ask that teams bring two sets of jerseys if possible.
- 6) Teams must be available to play up to **30 minutes prior** to scheduled start times.
- 7) Teams must be ready to go on the ice immediately after the preceding game even if it finishes early.

- 8) Flood at the end of every game.
- 9) There will be a two (2) minute warm-up period.
- 10) OWHA rules shall apply to this event. All suspensions will be enforced according to the OWHA Constitution, By-laws and Rules and Regulations' Handbook
- 11) Senior Ladies Division will have no slap shots (if applicable)
- 12) All games including Championships will consist of (3) 10-10-12 periods. (**No Curfew**)
- 13) Round Robin format:
  - a) no overtime played in round robin series.
  - b) two (2) points for a win, one (1) point for a tie and no points for a loss.
  - c) Tie in points after Round Robin, following tiebreakers will be used:
    - i) Head-to-Head
    - ii) Goal's fore, minus goals against
    - iii) Fewest goals allowed
    - iv) Fewest penalty minutes
    - v) Flip of a coin
- 14) U9 - fullice games

**Mercy rule:** any team who is ahead by **5 goals**. Referees will inform coaches that the remainder of regulation time will be played in straight time until the goal differential is less than 5 goals. This will be applied to all games played in the tournament.

- 15) Championships/Elimination Games:
  1. One (1) 30 Second Timeout - Overtime isn't a new game
  2. Mercy Rule will apply
  3. No Curfew
  4. **Game sheet to have five (5) shootout players selected for each team before the game. (Ramp system may require a sheet with names given to timekeeper prior to game starting)**
  5. If Tied - **five (5) Minute Overtime** - 4 on 4 until someone scores. In the event of a penalty in overtime the offending team will lose a player. In the event of a second penalty against a team with 3 players on the ice, the non-offending team will add a player.
  6. Shootout - **five (5) Shooters** from each team, if still tied then teams must go through the roster before using the first five (5) shooters again. The team with the most goals after the shootout will be declared the Winner.

**THE TOURNAMENT COMMITTEE RESERVES THE RIGHT TO MAKE ALL DECISIONS REGARDING THE INTERPRETATION OF THE TOURNAMENT RULES, OBJECTIONS OR PROTESTS.**

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