



Port Colborne Girls Hockey Association

Wave Frenzy Tournament Rules



OWHA Sanctioned Tournament #2425097

The following rules may be modified to comply with current Public Health, OWHA and City of Port Colborne at any time.

Information Links:

[OWHA COVID-19 Bulletin](#)

[City of Port Colborne](#)

[Niagara Public Health](#)

General Rules:

- 1) Prior to the tournament all teams shall send in their official OWHA rosters for verification of players. USA Teams need to be NTB teams, Official USA Hockey Rosters and may require a travel permit from their Association.
- 2) All teams report to the Tournament Convenor and register at least **1 hr** prior to their first game. We will be using RAMP Electronic gamesheets, therefore coaches do need to log in and select their players and staff for the game. They will also be able to sign off via the app. All pickup players to be submitted prior to playing the first tournament game.
- 3) Each team is guaranteed **(3)** tournament games.
- 4) The tournament convenor will have final say concerning eligibility of players and applicability of tournament rules should a dispute arise.
- 5) Home teams must wear different coloured jerseys. In the event of a conflict, the home team must change their jerseys. We ask that teams bring two sets of jerseys if possible.
- 6) Teams must be available to play up to **30 minutes prior** to scheduled start times.

7) Teams must be ready to go on the ice immediately after the preceding game even if it finishes early.

8) Flood at the end of every game.

9) There will be a two (2) minute warm-up period.

10) OWSHA rules shall apply to this event. All suspensions will be enforced according to the OWSHA Constitution, By-laws and Rules and Regulations' Handbook

11) Senior Ladies Division will have no slap shots (if applicable)

12) All games including Championships will consist of (3) 10-10-12 periods. (**No Curfew**)

13) Round Robin format:

a) no overtime played in round robin series.

b) two (2) points for a win, one (1) point for a tie and zero (0) points for a loss.

c) Tie in points after Round Robin, following tiebreakers will be used:

i) Head-to-Head

ii) Goal's for, minus goals against

iii) Fewest goals allowed

iv) Fewest penalty minutes

v) Flip of a coin

14) U9 – full ice games

15) **Mercy rule:** any team who is ahead by **5 goals**. Referees will inform coaches that the remainder of regulation time will be played in straight time until the goal differential is less than 5 goals. This will be applied to all games played in the tournament.

16) Championships/Elimination Games:

1. One (1) 30 Second Timeout - Overtime isn't a new game

2. Mercy Rule will apply

3. No Curfew

4. **Game sheet to have five (5) shootout players selected for each team before the game. (Ramp system may require a sheet with names given to timekeeper prior to game starting)**

5. If Tied - **five (5) Minute Overtime** - 4 on 4 until someone scores. In the event of a penalty in overtime the offending team will lose a player. In the event of a second penalty against a team with 3 players on the ice, the non-offending team will add a player.

6. Shootout - **five (5) Shooters** from each team, if still tied then teams must go through the roster before using the first five (5) shooters again. The team with the most goals after the shootout will be declared the Winner.

17) Good sportsmanship and a fun festival/tournament environment will be emphasized. Code of Conduct will be upheld.

18) All coaches will receive an MVP puck to be handed out after each game to a player who stands out with great effort, sportsmanship and hockey decision making

THE TOURNAMENT COMMITTEE RESERVES THE RIGHT TO MAKE ALL DECISIONS REGARDING THE INTERPRETATION OF THE TOURNAMENT RULES, OBJECTIONS OR PROTESTS.