

Paradise Soccer Club SunSplash Tournament



U12 Rules of Play

- 2 x 30 minute halves, each half broken into 3 ten minute shifts with a 5-minute half time.
- Unlimited substitutions are allowed at the one minute breaks between shifts, at the half, and at the end of regulation.
- Each player should get 30 minutes of playing time.
- 9-aside (8 players plus GK).
- No second tries on throw-ins.
- Teams shall consist of twelve (12) to eighteen (18) players and must dress a minimum of eight (8) to play a game.
- Changes to team rosters will be accepted until July 17th.
- There are NO OFFSIDES. Coaches are advised that positioning players in opponents' goal area to take advantage of long balls is unsporting and contrary to principles of player development. Referees will report use of such tactics to competition authorities and field marshals, but will take no action on the field.
- All kicks are indirect and opposing players must be 8 metres from the kicker. Fouls in the penalty/ goal area are indirect kicks taken from the edge of the penalty area. A penalty kick will be awarded for a deliberate handball in the goal area, that clearly denies an obvious goalscoring opportunity.
- If a goalkeeper attempts a drop kick and kicks the ball over his/her head into his/her own net the goal will not be counted.

- No cards are used.
- The player is warned verbally in earshot of the coach for offenses normally cautionable (reckless challenges, dissent, persistent infringement). It is particularly important to warn players if their fouls are likely to cause injury to other players.
- For offenses that require dismissal, the player is asked to leave the field and the coach is told they cannot return (foul and abusive language, serious foul play, violent conduct, second caution). The referee must report this to the competition authorities. Teams can replace the player thus dismissed.
- Denying an obvious goal scoring opportunity is considered cautionable only (with the exception of the hand ball situation noted above).
- If misconduct is by the coach, or the coach refuses to support the referee in terms of cautions or dismissals, the game is halted and the referee informs the field marshal who will take appropriate action. The game should only be re-started after the field marshal is satisfied that the situation is dealt with.
- Nets and field size to follow LTPD guidelines as closely as possible.
- All games will be played using size 4 balls.
- Slide tackling will be permitted.
- Players are NOT permitted to wear any type of jewelry while playing, with the exception of medical bracelets.
- When two teams have the same or similar color jerseys, a coin toss will take place to determine who must wear pinnies or change uniforms.

- Any player who is bleeding or has an open wound will not be permitted on the field. Once the bleeding has stopped and the wound is covered, then the referee will decide if the player is permitted back onto the field. Any player who has blood on their uniform will not be allowed to wear it onto the playing field. Any player re-entering the field after an injury must be given expressed permission to do so by the referee.
- At least one (1) coach per team must be educated in injury and first aid. A coach is responsible for ensuring that any injured player on his/her team receives the proper medical attention.
- Only three coaching staff are permitted on the bench, with only one coach standing and giving directions to players on the field. Coaches are not permitted on the field; they must coach from their respective coaching areas on the same side of the field, behind the sidelines of play. No coaching is to take place from behind the net.
- All other FIFA Laws of the Game apply.

The referee has authority over the field from the moment he/she enters until he/she leaves. The referee must be respected by all players, coaches and spectators and his/her decisions are final. The referee has the authority to stop, suspend or terminate play for any infringement of the rules, interference by spectators or any other reason where he/she deems it necessary. The referee also has the authority to eject any player, coach, or spectator who is not abiding by the rules or who is acting in an inappropriate manner.