



# 2020 QC Breakaway Tournament Rules

Revised September 18, 2019

## I. General

- It is the responsibility of team officials to familiarize themselves completely with the following tournament procedures and to govern themselves accordingly.
- The QC Breakaway Tournament will run from February 6-9, 2020.
- Local teams (within 100KM of Regina) must be prepared to play on Thursday at 5:00pm.
- **Out of town teams, must be prepared to play on Friday at 5:00pm.**
- Each team will be guaranteed a minimum of 3 games.
- All teams will be required to check-in at tournament headquarters located at the QC Facility – 1560A McDonald Street, Regina, SK (further information will be provided to teams after registration has concluded). Player Cards or some other photo identification are required by all players. Player cards are to be presented to the tournament committee at registration.
- All players must be registered with their local District/Provincial/State Association. All out of province or out of country teams must have a travel permit. SSA sanctioning requires that teams travelling from out of province must submit their travel permits to the Tournament Committee prior to the tournament.
- All games are played on a FIFA approved turf playing surface.

## II. Age Divisions and Fees

- Under 11 Boys and Girls - Born in 2009 or 2010 – Division 1 & Division 2 - \$475

## III. Game Format

- U11 – 7v7

## IV. Pools

- Age divisions with three (3) teams will play one (1) game against each team within its pool. The top team after round robin will advance to the Final. The remaining two (2) teams will play a semi-final game, with the winner advancing to the Final.
- Age divisions with four (4) teams will play one (1) game against each team within its pool. The top two teams after round-robin will advance to the Final.
- Age divisions with five (5) teams will play one (1) game against each team within its pool. The top two teams after round-robin will advance to the Final.
- Age divisions with six (6) teams will be split into two (2) pools of three (3) teams. Each team in Pool A will play each team in Pool B. The top two (2) teams in each pool after round-robin will play each other in the Semi-Finals, with the winners advancing to the Championship Final.



#### V. Pool Rankings

- All teams are ranked on the following four (4) criteria, in order of importance:
  1. Total number of points.
  2. Previous match results - winner of match between two (2) teams tied shall be awarded the higher position.
  3. Goal difference - subtract total goals allowed from total goals scored in calculating the goal difference. A maximum difference of five (5) will be allowed for any one game. (i.e. score is 8-1; difference will be counted as 5).
  4. Least number of goals against (Note: all goals count).
- If two (2) or more teams are still tied under criteria 1 through 4, then the teams must contact Tournament Headquarters to be assigned a time for penalty kicks to take place.

#### VI. Playoff Procedures

- IT IS THE RESPONSIBILITY OF EACH TEAM'S STAFF (coaches/managers) TO DETERMINE IF THEIR TEAM ADVANCES TO THE PLAYOFFS. INFORMATION WILL BE AVAILABLE AT TOURNAMENT HEADQUARTERS AND ONLINE.

#### VII. Round Robin Point Scoring System

- 3 Points are awarded for a win.
- 1 Point is awarded for a tie.
- No points are awarded for a loss.
- In the event of a default, the game shall be awarded to the team defaulted against with a 5-0 score and the team will receive 3 points for a win.

#### VIII. Game Procedures

- Except as otherwise provided here, the FIFA 'Laws of the Game' shall apply to all competition.
- The home team must have an alternate jersey and be prepared to change if, in the opinion of the referee, there is a color conflict.
- Please leave the field and team bench areas clean after each game.
- Game balls will be provided by the tournament host.
- On-field warm-up time will be minimal.
- Game sheets must be obtained from tournament headquarters and signed by the manager and returned to the tournament headquarters.
- Teams must have the following numbers of players to play a game.
  - U11 – 6 players
- Players receiving a cumulative three (3) yellow cards during the tournament will be suspended for their next match. This cannot be appealed.
- Any red cards received during the QC Breakaway Tournament, will expire with the end of the Tournament, except in cases where a red card is accompanied by a Special Incident Report, in which case the incident may be forwarded to the player's Provincial Association and/or governing body.
- A red card is immediate ejection from the game in which the red card is received, plus an automatic 1 game suspension. This suspension is to be served during the team's next game. The Discipline Committee will review the red card incident, and the Team Coach will be notified if any further disciplinary action is required.



#### **IX. Overtime**

- There will be no overtime in round robin pool play.
- In playoff competition, two (2) five (5) minute overtime periods will be played. Golden Goal is in effect (The team scoring first during the overtime session is awarded the win).
- If the game is still tied at the end of the second overtime period, regular FIFA penalty kicks will be taken to determine a winner. The following conditions will apply:
  - The referee will decide on which goal the kicks will take place.
  - The referee will toss a coin with both team captains. The winner of the coin toss shall have the choice whether to kick first or second.
  - Both teams shall take five (5) kicks taken alternatively.
  - Each kick shall be taken by a different player. Not until all eligible players of a team, including the goalkeeper, have taken a kick may a player of the same team take a second kick.
  - Any player who is eligible may change place with the goalkeeper at any time during the taking of the kicks.
  - The taking of the kicks shall be in accordance with Law 13.

#### **X. Discipline Rules**

- The QC Breakaway Tournament Committee has established a Tournament Discipline Committee.
- Discipline guidelines will follow the [Discipline Policy](#) set forth by the Saskatchewan Soccer Association.

#### **XI. Player Equipment**

- Equipment shall consist of a numbered shirt, shorts, socks, shin pads and footwear. All players on the same team shall wear the same coloured shirts and shall not have the identical numbers. Goalkeepers shall wear colours which are distinguishable from all other players and referees.
- Players must not wear equipment or anything which endangers themselves or other players including any kind of jewelry.

#### **XII. Roster Sizes**

- U11 - 14 players

#### **XIII. Length of Games by Age Group**

- The duration of the game shall consist of:
  - U11 - Two (2) twenty-five (25) minute halves
- Half time will be 5 minutes in duration. All teams must be prepared to start play at their scheduled time. Any delay will reduce the total game time.

#### **XIV. Offsides**

- There will be no offsides.



#### **XV. Coaching Requirements**

- All Saskatchewan based teams must have coaches who meet the coaching requirements outlined below. All team personnel (coaches, assistant coaches, managers, gender representatives, trainers, or other bench personnel) who are present on the bench, must have completed Respect in Sport.
  - U11 – Learn to Train and Making Ethical Decisions and/or Online Evaluation: Competitive Introduction

#### **XVI. Players and Reserves**

- All players must have player cards.
- A player can only be on one team's roster.
- Players can not play down a division from where they are regularly registered.
- You may add a maximum of 3 guest players to your regular team roster. These players must be from an equal or lower division. Guest players must be marked as "guest" on your roster and a permission letter from their team must be included indicating the team name, age and division at which they are registered. It is your responsibility to check with the tournament coordinator, prior to your first game, to ensure guest players are eligible.
- Playing unregistered players will result in game defaults and your Provincial/State Association will be notified.

#### **XVII. Saskatchewan Laws**

- All players eligible to play in the QC Breakaway Tournament are "minors" in the Province of Saskatchewan. Possession or use of alcohol by "minors" is illegal. Any report of use of alcoholic beverages or illegal drugs will result in expulsion from the tournament.
- Any person who defaces, destroys, steals or otherwise abuses any of the venues used will be expelled from the tournament.

#### **XVIII. Protests**

- No protests will be heard on any judgment calls by the referee. All decisions by the referee will be final concerning the outcome of games.

#### **XIX. Inclement Weather**

- The Tournament Committee reserves the right to cancel the tournament in whole or in part due to inclement weather and no refund will be issued. Individual games may also be cancelled outright, and no refund will be issued. Teams that are delayed by weather will not be refunded.
- Games will start and end in the allotted time provided in the schedule. In the event of inclement weather:
  - If a game cannot be played, the game will be listed as a 0-0 tie and both teams will be awarded 1 point each.



**XX. Refund and Cancellation Policy**

- If for any reason your team must cancel, please inform the tournament coordinator immediately by emailing: [gcsoccertournaments@outlook.com](mailto:gcsoccertournaments@outlook.com).
- Teams that withdraw after the registration deadline of January 18, 2020 will forfeit their registration fee.
- Refunds prior to the final registration deadline will be in full, except for a \$50.00 Administration fee.
- If you do not inform us of your cancellation, we will expect your team at its first scheduled game.

**XXI. Questions**

- If you have any questions, please contact us by email: [gcsoccertournaments@outlook.com](mailto:gcsoccertournaments@outlook.com).