**2025 QC United U13 Breakaway Tournament Rules**

Revised: August 13, 2025

1. **General**
* It is the responsibility of team officials to familiarize themselves completely with the following tournament procedures and to govern themselves accordingly.
* The 2025 QC United U13 Breakaway Tournament will run from November 6-9, 2025.
* Local teams (within 100 km of Regina) must be prepared to play on Thursday, November 6, 2025, at 5:00pm and as early as noon on Friday, November 7, 2025.
* Out-of-town (further than 100 km of Regina) teams must be prepared to play on Friday, November 7, 2025, at 4:00pm.
* Each team will be guaranteed a minimum of 3 games.
* All players must be registered with their local District/Provincial Association.
* All non-QC United teams must complete and submit a Team Status Form by October 31, 2025. The team status form can be found on the website.
* Teams using guest players (maximum of 5 players) must provide a permission letter from the player’s home club. Guest player permission letters are due on October 31, 2025.
* All out-of-province or out-of-country teams must submit a travel permit. Travel permits are due on October 31, 2025.
* All teams will be required to check in at tournament headquarters (location will be provided to teams after registration has concluded).
* All games are played at the QC Facliity located at 1560A McDonald Street, Regina, SK, on a FIFA-approved turf playing surface. Field dimensions are approximately 31 yards wide x 40 yards long.
1. **Age Divisions and Fees**
* Under 13 Boys and Girls - Born in 2013 or 2014 – Premier, Division 2, & Division 3 - $600
1. **Game Format**
* U13 – 7v7
1. **Groupings**
* Age divisions will be divided into pools of 3, 4, or 5 teams. Pools of 3 will be combined into groups of 6. In an age division with 12 teams, there will be 3 groupings formed with 4 teams in each grouping.
* Each team will play one game against each other team within its pool, or one game against each team in one of the other pools.
1. **Pool Rankings (U13 and older only)**
* All teams are ranked on the following four (4) criteria, in order of importance:
1. Total number of points
2. Previous match results - the winner of the match between the two (2) tied teams shall be awarded the higher position.
3. Goal difference - subtract total goals allowed from total goals scored in calculating the goal difference. A maximum difference of five (5) will be allowed for any one game. (i.e. score is 8-1; the difference will be counted as 5).
4. Least number of goals against (Note: all goals count).
* If two (2) or more teams are still tied under criteria 1 through 4, then the teams must contact Tournament Headquarters to be assigned a time for penalty kicks to take place.
1. **Overtime**
* There will be no overtime in round-robin or playoffs. For games that require a winner, if the game is tied at the end of regulation play, regular FIFA penalty kicks will be taken to determine a winner. The following conditions will apply:
	+ Only players on the field at the end of the match are eligible to take a penalty kick. All eligible players will remain at the center line, except the keeper and kicker taking the penalty kick. (The keeper from the team not taking the kick shall wait to the side of the goal.)
	+ The referee will decide on which goal the kicks will take place.
	+ The referee will toss a coin with both team captains. The winner of the coin toss shall have the choice of whether to kick first or second.
	+ Both teams shall take five (5) kicks taken alternatively.
	+ Each kick shall be taken by a different player. Not until all eligible players of a team, including the goalkeeper, have taken a kick may a player of the same team take a second kick.
	+ Any eligible player may change place with the goalkeeper at any time during the taking of the kicks.
	+ The taking of the kicks shall be in accordance with Law 13.
1. **Playoff Procedure**
* In any age division with more than three teams, the top team in each pool will advance to the championship side or playoff. In age divisions with 6 teams, the two teams (of the other four) having the most points will also advance. In age divisions of 4 or 8 teams, the second-place team in each pool will advance.
* In the playoffs, the losing team is eliminated from competition.
* It is the responsibility of the team officials to determine if the team advances to the playoffs. Information will be available at Tournament Headquarters and online.
* Team advances in pools of 6 – team advance is the next 2 best teams. If both advancing teams are from the same pool, 1st in that pool will play 3rd and 1st in the other pool will play 2nd. If advancing teams are from opposite pools, 1st in A will play 2nd in B and 1st in B will play 2nd in A.
* Team advances in pool of 12 – team advance is the next team with the best record after the first in each pool (3 pools of 4). The team that finished with the best record overall plays team advance in the semi-final.
1. **Round Robin Point Scoring System**
* 3 Points are awarded for a win.
* 1 Point is awarded for a tie.
* No points are awarded for a loss.
* In the event of a default, the game shall be awarded to the team defaulted against with a 5-0 score, and the team will receive 3 points for a win.
1. **Game Procedures**
* Except as otherwise provided here, the FIFA ‘Laws of the Game’ shall apply to all competitions.
* Each team must have two (2) sets of jerseys. The home team shall wear their lightest color jersey, and the away team shall wear their darkest color jersey. The home team must be prepared to change if, in the opinion of the referee, there is a color conflict.
* Please leave the field and team bench areas clean after each game.
* Game balls will be provided by the tournament host.
* On-field warm-up time will be minimal.
* Game sheets can be found at the tournament headquarters. Any changes to jersey numbers must be made 30 minutes before kickoff. After the game, a team official must verify that the score on the game sheet is correct by initialing beside the score and then signing the game sheet. The verified score on the game sheet will be considered final.
* Teams must have six (6) players to begin a game.
* Players receiving a cumulative three (3) yellow cards during the tournament will be suspended for their next match. This cannot be appealed.
* Any red cards received during the QC United Breakaway Tournament, will expire with the end of the Tournament, except in cases where a red card is accompanied by a Special Incident Report, in which case the incident may be forwarded to the player’s Provincial Association and/or governing body.
* A red card is immediate ejection from the game in which the red card is received, plus an automatic 1-game suspension. This suspension is to be served during the team’s next game. The Discipline Committee will review the red card incident, and the Team Coach will be notified if any further disciplinary action is required.
1. **Discipline Rules**
* The QC Breakaway Tournament Committee has established a Tournament Discipline Committee.
* Discipline guidelines will follow the [QC United Discipline Policy](https://cloud.rampinteractive.com/queencityunitedsoccer/files/Discipline%20Policy.pdf).
1. **Player Equipment**
* Equipment shall consist of a numbered shirt, shorts, socks, shin pads, and footwear. All players on the same team shall wear the same-colored shirts and shall not have identical numbers. Goalkeepers shall wear colors that are distinguishable from all other players and referees.
* Players must not wear equipment or anything which endangers themselves or other players including any kind of jewelry.
1. **Roster Sizes**
* Max roster size is 14 players.
1. **Substitutions**
* Teams are allowed unlimited substitutions in a game.
* Substitutions will be on the fly at the halfway line.
1. **Length of Games by Age Group**
* The duration of the game shall consist of two (2) twenty-five (25) minute halves
* Half time will be 5 minutes in duration. All teams must be prepared to start play at their scheduled time. Any delay will reduce the total game time.
1. **Offsides**
* There will be no offsides.
1. **Coaching Requirements**
* All Saskatchewan-based teams must have team personnel who meet the [coaching standards determined by SSA.](https://cloud.rampinteractive.com/saskatchewansoccer/files/Coaching%20Standards%20V1.6%20July%202021.png)
1. **Players and Reserves**
* A player can only be on one team’s roster.
* Players can not play down a division from where they are regularly registered.
* You may add a maximum of 5 guest players to your regular team roster. These players must be from an equal or lower division. Guest players must be marked as “guests” on your roster, and a permission letter from their team must be included, indicating the team name, age, and division in which they are registered. It is your responsibility to check with the tournament coordinator before your first game to ensure guest players are eligible. Guest players are players from outside your Club. Players from within your Club are not considered guest players.
* Playing unregistered players will result in game defaults, and your Provincial/State Association will be notified.
1. **Saskatchewan Laws**
* All players eligible to play in the QC United Breakaway Tournament are “minors” in the Province of Saskatchewan. Possession or use of alcohol by “minors” is illegal. Any report of use of alcoholic beverages or illegal drugs will result in expulsion from the tournament.
* Any person who defaces, destroys, steals, or otherwise abuses any of the venues used will be expelled from the tournament.
1. **Protests**
* No protests will be heard on any judgment calls by the referee. All decisions by the referee will be final concerning the outcome of games.
1. **Inclement Weather**
* The Tournament Committee reserves the right to cancel the tournament in whole or in part due to inclement weather and no refund will be issued. Individual games may also be cancelled outright, and no refund will be issued. Teams that are delayed by weather will not be refunded.
* Games will start and end in the allotted time provided in the schedule. In the event of inclement weather:
	+ If a game cannot be played, the game will be listed as a 0-0 tie and both teams will be awarded 1 point each.
1. **Refund and Cancellation Policy**
* ***If the tournament is canceled due to Public Health Orders pertaining to the COVID-19 pandemic, a full refund will be issued.***
* If for any reason your team must cancel, please inform the tournament coordinator immediately by emailing: josh@qcsoccer.ca.
* Teams that withdraw after the registration deadline of October 17, 2025, will forfeit their registration fee.
* Refunds before the final registration deadline will be in full, except for a $50.00 Administration fee.
* If you do not inform us of your cancellation, we will expect your team at its first scheduled game.
1. **Questions**
* If you have any questions, please contact us by email: josh@qcsoccer.ca.