



Player Evaluation Criteria

Red Deer Chiefs 'A' Box Lacrosse

PLAYER RATINGS

- 5 – (Exceptional) Reserved for top 1-2% only
- 4 – Impact Player
- 3 – Above Average / High Potential
- 2 – Average / Project
- 1 – Below Average / Wildcard

Teamwork/Communication

Team Player	Maintains positive outlook on and off the floor, encourages teammates and are willing to go out of their way for the team.
Leadership	Displays tenacity, courage, and perseverance. Leads by example, with superior work ethic, positive communication and ownership.
Communicates Effectively:	Verbally and/or non-verbally communicates with teammates, directing flow on the floor, and communicates positively with coaches, parents, and officials.
Attitude	Level of maturity; stays levelheaded under pressure and contributes in game.
Work Ethic	Level of overall effort and compete level, never gives up on play.

Speed/Movement

Acceleration	First few steps are fast and powerful, gets to top speed quickly.
Game Speed	Pulls away from opposition in key areas. Moves quickly with and without the ball.
Agility	Deceptive, makes stops, changes of pace, and using a variety of body movements to move through tight areas. Creates opportunity where little exists.
Pace/Intensity	Plays with the right balance of pace and intensity for the situation.



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Positioning/Game IQ/Awareness

Defense	Reads the play, positions body in the correct position, reading the floor position. Hustles into defensive position, adjusts defensive positioning to play and to defensive scheme.
Checking	Angling ability (e.g. steer or deflect), avoids unnecessary penalties, balanced ABC's (Approach, Breakdown, Contact), flash out to ball, lead with contact, hold positioning.
Transition	Demonstrates ability to rapidly move from Defense to Offense or Offense to Defense. Opens passing lanes transitioning to offense and takes away passes transitioning to Defense.
Offense	Go to "dirty areas", active on and off the ball, utilizes picks and screens, effective cuts and rolls, crease work (fakes, cross crease) and eyes to the middle.
Vision	Has the ability to see the floor and can find/create plays. Makes others around them better players.
Decision Making	Ability to sort out options and make good choices on the floor.
Anticipation	Reads and reacts to the play. Gets into position before play develops, not chasing the ball or getting out of position by taking risks that don't work out.
Clock Awareness/Line Changes	Keen awareness of shot clock as well as time remaining in period/pk/pp. Line changes made appropriately, not staying out too long or making bad changes.



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Stick Skills

Passing	Gives passes that lead the target or are in a catchable area for teammates.
Receiving Passes	Consistently makes a target and easily catches passes from teammates.
Touch	Passes and shoots with appropriate velocity, timing and stick position (over/underhand, sidearm, left/right-handed) and capitalizes on chances.
Shooting	Picks a spot when shooting, shoots to score and hits the net.
Shooting Under Pressure	Ability to get shots through traffic, while taking on contact and as the shot clock winds down.
Variety/Creativity	Incorporating tactics (e.g. delays, fakes, varies stick position, changes shooting angles, changes pace, switches hands).
Picks up Loose Balls	Easily picks up balls on the floor or on a bounce at speed.
Protects Ball	Adjust stick position to keep away from opponents.
Maintains Possession with Movement	At low and high speeds and in traffic, maintains ball possession.
Active Stick	Demonstrates active stick for knocking ball loose, taking away shooting/passing lanes, opening offensive lanes and maintains stick control to not draw unnecessary penalties.
Variety/Creativity	Incorporating tactics (e.g. delays, fakes, varies stick position, small area deception, changes pace, switches for hands).