

## Team Selection - Parity (U7, U9, U11, and U13B)

The Team Selection - Parity is an opportunity for Red Deer Lacrosse Association (RDLA) to create evenly matched teams when more than one team per the division exists. The result is the elimination of lopsided teams, and a fun season for all athletes.

Two floor times will be offered to each division, other than U7, to support the creation of as equal as possible teams.

Teams will be created as follows:
a. The first-floor time will be a skills and drills session. Three parity evaluators will divide players into 3 groups ( $A / B / C$ ). Player's group will be represented by three pinnie colours. Factors that may be considered include:
a. Years in the sport and understanding of the game;
b. Handedness; and/or
c. Participation in other conflicting spring sports.
b. Players from each group will be divided equally among the number of teams in the division with input from coaches, parity evaluators and RDLA board representation. At this time any special requests will be considered.
c. Once the teams have been created, the second-floor time will be used to ensure equality between teams and create movement when required. Sessions will consist of 10-minute mini games with parity being re-evaluated if there is a clear imbalance between teams. An imbalance will be considered if there is a high goal differential or obvious control of play and possession.
Between mini-games, players may be moved to another team to create balance. Player movement is directed by a member of the RDLA Board of Directors. Player movements are recorded on the player movement log.
d. Once teams have been re-balanced based on the player movement criteria, they are then finalized and forwarded to the Coaching Coordinator and the Registrar. The Coaching Coordinator is responsible to inform the coaches and the RDLA Board of the teams.

If goalies are designated in the Division being constructed, goaltenders will be placed first, and players placed second. The highest-ranking goaltender will be placed with the next lowest ranking player in the process for team creation.

Any potential and documented cases where parent/child groups cannot be on the same team (usually due to family or legal reasons), players will be moved to another team switching places with a player of similar skill (rank) and handedness.

