



RHRA – Shot Clock Rules & Instructions

Always watch the ring and do not get involved in the game or socialize with someone else. When in doubt as to when to reset the shot clock look to the referee(s) for help.

Reset the shot clock for the following reasons:

1. A goal is scored
2. A team takes a shot on goal (see definitions below)
3. Control of the ring changes from one team to the other
4. A delayed penalty is called (only the first delayed penalty on a play)
5. A player on the team not in possession of the ring is injured and play is stopped as a result of the injury

Definitions of a Shot on Goal:

A shot on goal is taken when the team in possession of the ring legally propels the ring toward the other team's goal and:

1. The ring enters the net.
2. The ring contacts a goal post or the cross bar
3. The ring contacts the goalkeeper or alternate goalkeeper within the goal crease
4. The ring contacts the goalkeeper outside the goal crease and that contact prevents the ring from entering the net

It's always best to stop the clock (not reset) on a stoppage of play.

Wait to see what the referee stopped play for before determining if a reset is required. Check with the referee(s) if needed.

With < 30 seconds in a period:

When a reset occurs with <30 seconds to play in a period, reset the clock and stop it immediately so it shows 30 seconds. Do not reset again in the period. The players should only have to look at the time clock with <30 seconds to go.

Harris Shot Clock Controller

RED button (STOP/GO): To start/stop the countdown, press the **RED button** on the transmitter.

To continue from the stop time, press the **RED button (STOP/GO)** again.

To reset the 30 second clock press the **BLACK button (RESET)** on the transmitter.

The time will start and count down to zero when the horn will sound.