

RAMP GameSheets Application Guide







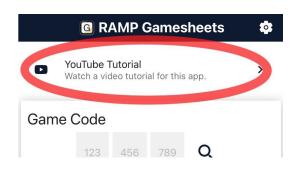


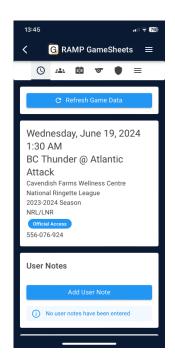
1. INSTALL RAMP ELECTRONIC GAME SHEET APP

The Head Coach (or designated Team Staff member), Scorekeeper(s), and Officials will need to download the RAMP GameSheets App onto their phone/ipad/tablet

Each person who will be using the app will need to create an account on the App. This is the same account login/password as the RAMP TeamApp,if you have used this previously. This account must be your own unique account; you cannot share with someone else.

At the top of the home page of the App there is a link to a YouTube Tutorial (approx. 14 minutes).





2. ADD THE GAME CODES TO YOUR PHONE/IPAD/TABLET

The Games Codes for your games can be found on your team web page. On the left-hand side menu of the Dashboard, under "League Gamesheet AppCodes".

All codes are nine digits (###-###) and are unique for each game AND ROLE (HOME/VISITOR/SCOREKEEPER/OFFICIAL).

Team Staff: Add the Home Code or Visitor Code.

Scorekeepers: Add the Gamesheet Code.

Officials-Supervisor: Add the Gamesheet Code

OFFICIALS

Please ensure you have the RAMP GameSheet app on your phone/Ipad/tablet OR a device will be available on site.

Please note the Officials has their own game code for each game. You will need that code to be able to sign and approve the game information AT THE ENF OF THE GAME.

At the start of the game, you can access the roster with the scorekeepers' phone/tablet inside the box or with your own device before the start of the game. On the Roster tab 2 , you will be able to review the players and team staff for each team. Being logged into the GameSheet User Account in the box allows you to make changes if necessary. (Rosters cannot be altered from Officials Login).

Under (i), you will be able to see all the goals that were recorded for both teams.

Under you will be able to see all the penalties that were recorded for both teams.

Under you will be able to see the goalkeepers that were recorded for both teams. This information will be available after the game.



The scorekeepers' are asked to fill out a game tracking document. You can also have access to this document.

Report Goals and Penalties to the box as usual.

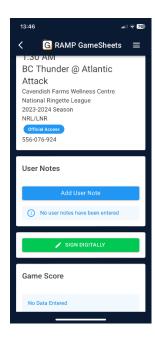
*Note: Timeouts are recorded in the app, the scorekeeper will upload the information under the menu which team called a timeout. The official access does not allow you to see the menu laborated also be recorded on the game tracking document.

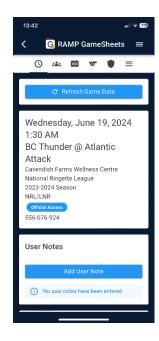
Following the game, the officials will review the game tracking document, you will also be able to add any notes/writeups directly in the app under this menu \equiv . This can be done with the scorekeepers'device in the box or in the dressing room, with your own device immediately after the game, you will need your official code to do this.

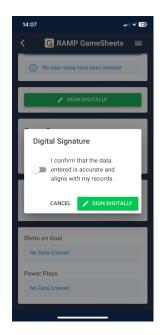
Please note if ever one team observes any mistakes for their game, they will come and talk to you and if the change is accepted, please report it to the Ringette Canada Representative on site. Please note you will need to sign the game by following the steps below:

OFFICIALS

Under the Clock :







Under this menu you will sign digitally. You will be able to add a note, the game score, period length in minutes, shots on goal.

Under the three lines = :

You will be able to see the list of Officials and Minor Officials. You will be able to add a Game Sriteups.

