Long Term Officiating Development program from Ringette Canada

Years of	Levels	Suggested Development	Suggested Development
Experience	Officiated	Provided (at minimum)	Provided (at minimum)
0	U12B and lower	Level 1 clinic, games with mentor, games with a more senior official (1 or more years experience), evaluations	 can keep up with the play introduction of basic signals (violations, 2 line, goalie ring) basic penalty execution (tripping, high stick, hooking, and some body contact) introduction to decision making and anxiety management introduction to communication strategies
1 to 2	U12A and lower	Refreshers every 2 years, should be attending local tournaments, evaluations	 consolidate signals intro and develop penalty mechanics develop violation mechanics develop positioning develop decision making and anxiety management develop communication develop teamwork introduction to conflict resolution
2 to 5	U14B to Open (depends on age of Official, number of games officiated, and rank/clinic achieved	Level 2/3 clinic (invite only) - must be 16 years old, should be attending regional tournaments, evaluations, potentially playdowns or provincials	 consolidate penalty mechanics, verbalization, and violations refine signals introduce and develop misconduct/match penalty mechanics consolidate positioning develop and consolidate decision making consolidate communication, teamwork and conflict resolution develop advantage calls
5+	U14A to Open A	Should be attending regional tournaments, evaluations, playdowns or provincials	 refine penalty mechanics, verbalization, and violation mechanics consolidate multiple penalty mechanics, and consolidate/refine misconduct/match mechanics refine position, consolidate reading the play refine decision making, communication, teamwork, and conflict resolution consolidate advantage calls

For further information on this process or officiating, please contact your Referee-In-Chief or the Officials Development Coordinator at Ringette Alberta.



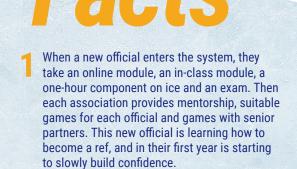
An Introduction to Officiating Development



Officials, like
players, are an essential
part of Ringette. Unfortunately,
no matter how great the environment is, it's
fairly standard for 20% of new and seasoned
officials to quit each year. They're replaced
by approximately the same number of freshly
trained officials, making the pool of experienced
officials progressively smaller. New officials'
development can be seen as similar to that of
a new player – the more experience they get,
the more they know!

It is important that coaches, parents and players understand the parallels between long-term athlete development and officials development so expectations of officials are realistic.

We want to encourage a supportive environment that allows both players and officials to develop.



- 2 New officials, like new athletes or new coaches, take time to develop. No one expects a new athlete to master a skill in their first few years of playing, nor should they expect the same from an official.
- A new Level 1 official has just learnt the basic concepts of body contact, this is a skill taught further in detail in Level 2 and 3 clinics.
- In their second year, they are learning conflict resolution skills, as their first year is focused on anxiety management and communication. It takes time and confidence to achieve a high level of proficiency in these skills, and is constantly in development.

- 5 All officials develop at different rates, some slower and some faster based on various factors. One of these factors is how many games are available to them.
- An official can begin at age 14, and to be invited to the Level 2 clinic must be at least 16 years old.
- When they are at Level 2, we expect them to be calling 50% of the penalties, so in those first few years they are working towards being able to call that amount during a game.



Ringette Alberta is a True Sport member and one of its principle's is: Respect Others, Show respect for everyone involved in creating your sporting experience, both on and off the field. Win with dignity and lose with grace.