2023 BCLA Minor Lacrosse Variations (Mini-Tyke-U7, Tyke-U9, Novice-U11)

As directed by the BCLA Minor Directorate for 2023, there is one rule set for each division province wide. If a club decides to adopt a different option from that of the BCLA, it must be an option from the Lacrosse Canada Rule Book and is only permitted local in-house play (they cannot play any other clubs), this includes exhibition games against other clubs.

*Rule sets for all minor divisions are set in place by the Minor Directorate, in consultation with local zone commissions.

U7 Rules:

For league play and or games involving different associations, all U7 Play must be 3 on 3 cross floor

Game - Option X

- Play 3 on 3 with soft balls
- No goalkeeper
- 3 periods, 15 minutes in length each (run time), with 3-minute intermissions
- Start each period with a face off
- 3x3 nets
- 2 games played simultaneously in half court (if numbers allow)
- Defensive player may occupy a space to prevent an offensive player from entering
- Defensive player may place their stick on an opponent
- No pushing or checking motion, no bodychecking
- Fall Back Rule in effect
 - o The fall-back rule applies when possession is gained by the goalkeeper
 - All defensive players must enter the neutral zone
 - Once all defensive players are in neutral zone, they are free to go wherever they want
 - The goalkeeper must pass the ball to one of the offensive players who must then pass the ball to one teammate outside the dotted line

U9 Rules:

For league play and or games involving different associations, all U9 Play must be 3 on 3 cross floor

Game - Option X

- Play 3 on 3 with hard balls
- Goalkeeper
- 3 periods, 15 minutes in length each (run time), with 3-minute intermissions
- Start each period with a face off
- 3x3 nets
- 2 games played simultaneously in half court (if numbers allow)
- Defensive players may place their stick on the ball-carrier and push them away.
- Any offensive player (including the ball-carrier) who deliberately charged directly at a defensive player may be assessed a charging penalty.
- No pushing or checking motion, no bodychecking
- A defensive player may check an offensive player by placing their stick head on an opposing player's stick head.

- Fall Back Rule in effect
 - \circ $\;$ The fall-back rule applies when possession is gained by the goalkeeper $\;$
 - o All defensive players must enter the neutral zone
 - \circ $\,$ $\,$ Once all defensive players are in neutral zone, they are free to go wherever they want
 - The goalkeeper must pass the ball to one of the offensive players who must then pass the ball to one teammate outside the dotted line

U11 Rules:

- Play 5 on 5 full floor
- 3 periods, 20 minutes in length each(run time), with 3-minute intermissions
- Regular minor nets and goalkeepers
- Shot clock is running.
- Defensive players may place their stick (area between the hands) on the ball carrier and push them away. Emphasis on place-and-push.
- No contact off ball. However, a defensive player may check an offensive player by placing their stick head on an opposing player's stick head within the dotted 24' area.
- No body checking
- No fall-back rule players may come into crease to get ball from goalie

U11 Female Rules:

Game - Option X

- Play 5 on 5
- 3 periods, 20 minutes in length each (run time), with 3-minute intermissions
- Regular minor nets
- Contact is equal pressure on ball carrier
- No body checking
- Contact with non ball carrier may only be in the 24' and may only be equal pressure

U13 Female Rules:

Game - Option X

- Play 5 on 5
- 3 periods, 20 minutes in length each (run time), with 3-minute intermissions
- Regular minor nets
- Contact is equal pressure on ball carrier
- No body checking
- Contact with non ball carrier may only be in the 24' and may only be equal pressure
- player's stick

U15 Female Rules:

Game - Option A

- All play is the same as Co-Ed U15 with the exception of contact
- Contact is place and push (legal cross check)

U17 Female & Junior Female Rules:

No modifications – same contact rules as Co-ed