The purpose of the Mini Tyke and Tyke leagues is to introduce, emphasize, and develop the fundamental skills of lacrosse. The focus of practices as well as games is to promote an environment that encourages participation, skill development, and overall enjoyment of the game.

* Full length of the floor
* 3x3 CLA approved nets

**Time Allotment:**

* Sessions are 1 hr
* Games are 1 hr full floor – 12 min run time periods
* Play 5 on 5 (with a goalie)
* 3 minute straight-time “shifts”

**End of Shifts:**

* When the buzzer sounds to conclude a 3 minute “shift”, the play should be blown dead with

possession going to the goaltender of the team who last had possession– regardless of the ball’s

location on the floor

**No Time Served Penalties:**

* Referees are to still carry out the standard penalty procedure
* Make sure the player knows what they did wrong, and then award possession to the

non-offending team

* Players who commit continuous or multiple rule violations in one shift may be sent to the

bench for the remainder of that shift, with a substitution from the bench permitted

**Fall Back Rule:**

* Applies anytime the goalie has the ball
* Awarded possession for a goal or when a save is made
* Goalie MUST pass the ball in the air to a teammate who must be at least 9 feet from the crease
* Rolling the ball to a teammate is not permitted
* Defensive players are required to retreat behind the restraining line
* If the arena has no restraining line, a different line shall be indicated to both coaches prior

to the start of the game

* If a mistake is made, blow the whistle down and have the goalie re-do it
* If the defensive team fails to entirely retreat during dynamic play, blow the down and award

possession to the goalie

**Contact:**

* Place and Push: Defensive players may place their stick on the ball carrier and push them away
* A defensive player may check an offensive player by placing their stick head on the

opposing player’s stick head