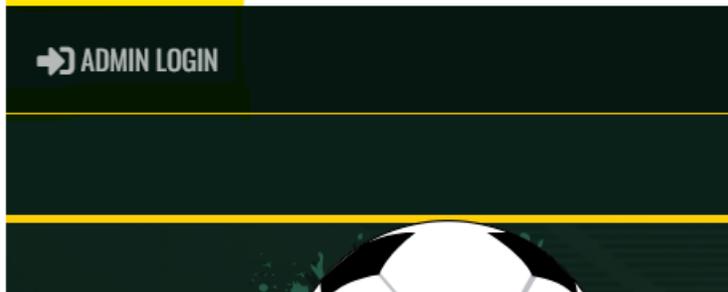


ROSTER SELECTION & GAMESHEET PRINTING PROCESS

1. Visit sasksoccer.com on your internet browser
2. Click on “Admin Login”



3. Enter your RAMP Team Credentials (if you do not have this information – speak with your member organization)

A screenshot of a login form titled "Your RAMP InterActive Website Manager". The form has a light blue background with a faint image of a soccer player's face. It contains two input fields: the first is labeled "username" with a person icon, and the second is labeled "password" with a lock icon. A blue "Login" button is positioned below the password field.

4. On the left column, choose “League Games”

[✉ Mail](#)

[★ League Games](#)

[📱 League Gamesheet App Codes](#)

5. Your upcoming games will be listed in chronological order – in the line of the game that you would like to print, select the Blue *Printer* icon



6. A pop-up will appear with the full roster and team staff for both teams – select the checkboxes for your team roster and staff. **NOTE: Anyone who will be in the technical area (including injured players) must be selected as active.**

<input type="checkbox"/>	[REDACTED]	[REDACTED]	16
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Select Home Staff For Gamesheet

<input type="checkbox"/>	Last	First	Position
<input type="checkbox"/>	[REDACTED]	[REDACTED]	Head Coach

7. At the bottom of the pop-up, select “SUBMIT” – if you are the VISITING TEAM – this is the end of your responsibility; however, if you are the HOME TEAM and both teams appear on the gamesheet that is generated, you may now print the PDF that is generated.

<input type="button" value="Submit"/>	<input type="button" value="Cancel"/>
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